

# Principles of Communications

## ECS 332

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### 6. Sampling, Reconstruction, and Pulse Modulation



#### Office Hours:

BKD, 4th floor of Sirindhralai building

**Monday**                      **9:30-10:30**

**Monday**                      **14:00-16:00**

**Thursday**                    **16:00-17:00**

# Principles of Communications

## ECS 332

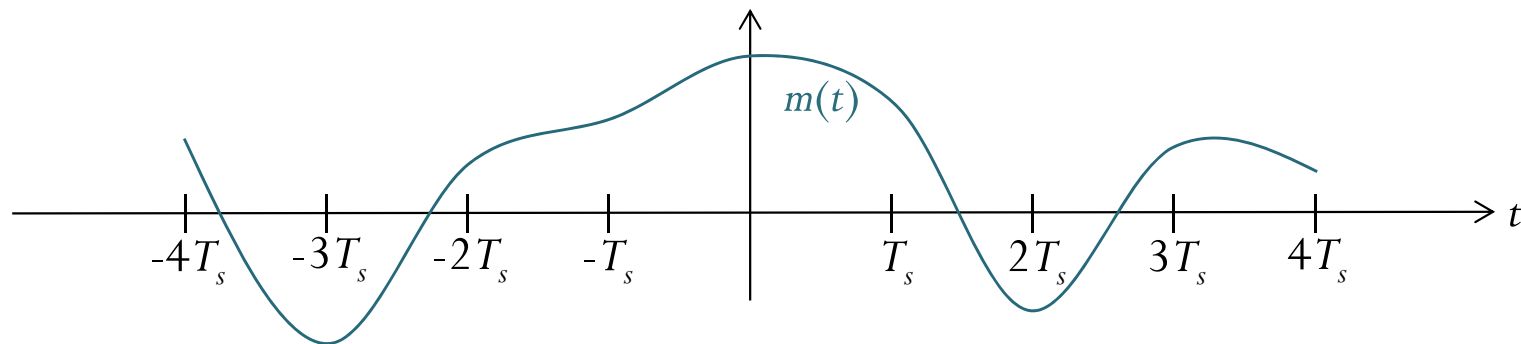
**Asst. Prof. Dr. Prapun Suksompong**

[prapun@siit.tu.ac.th](mailto:prapun@siit.tu.ac.th)

**6.1 Sampling**

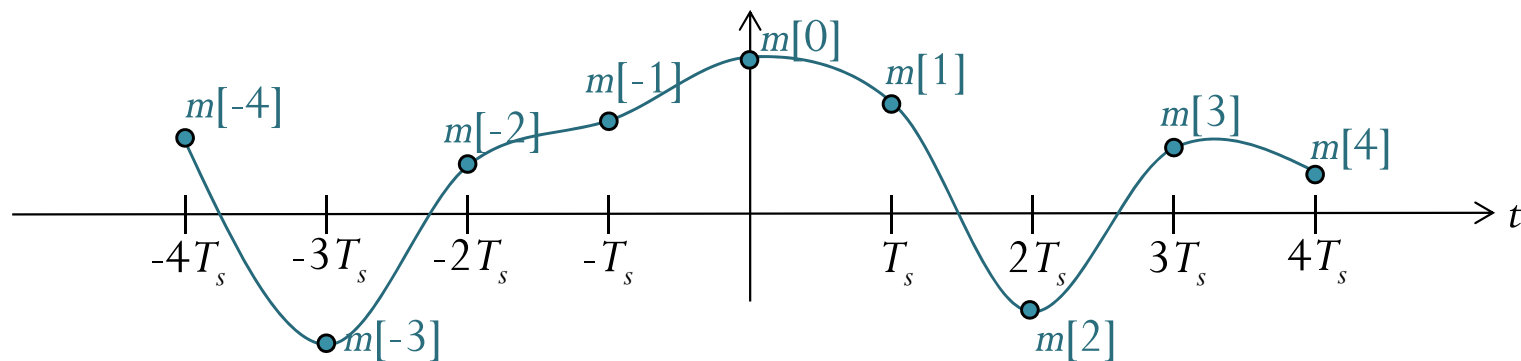
# Sampling

- Start with a continuous-time (analog) signal.



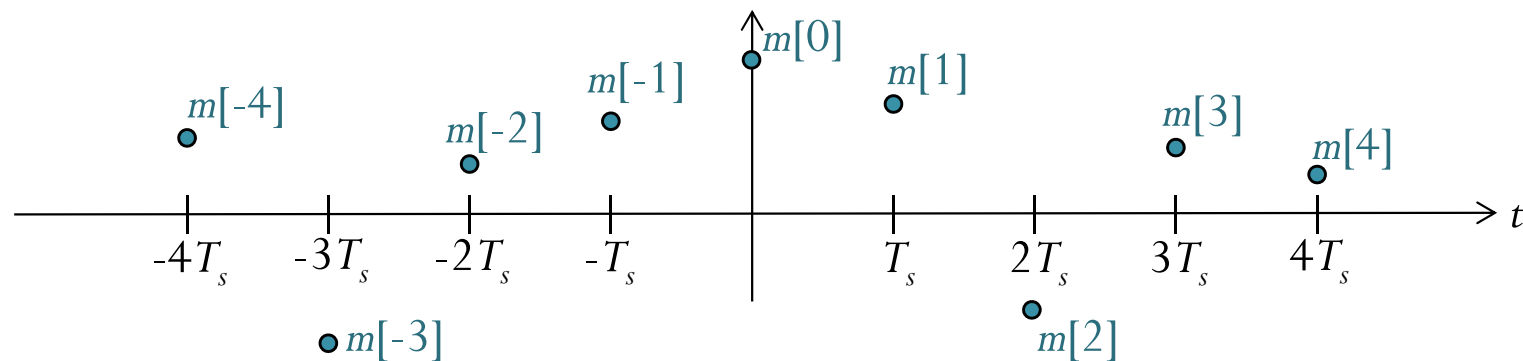
# Sampling

- Record the value every  $T_s$  seconds.



# Sampling

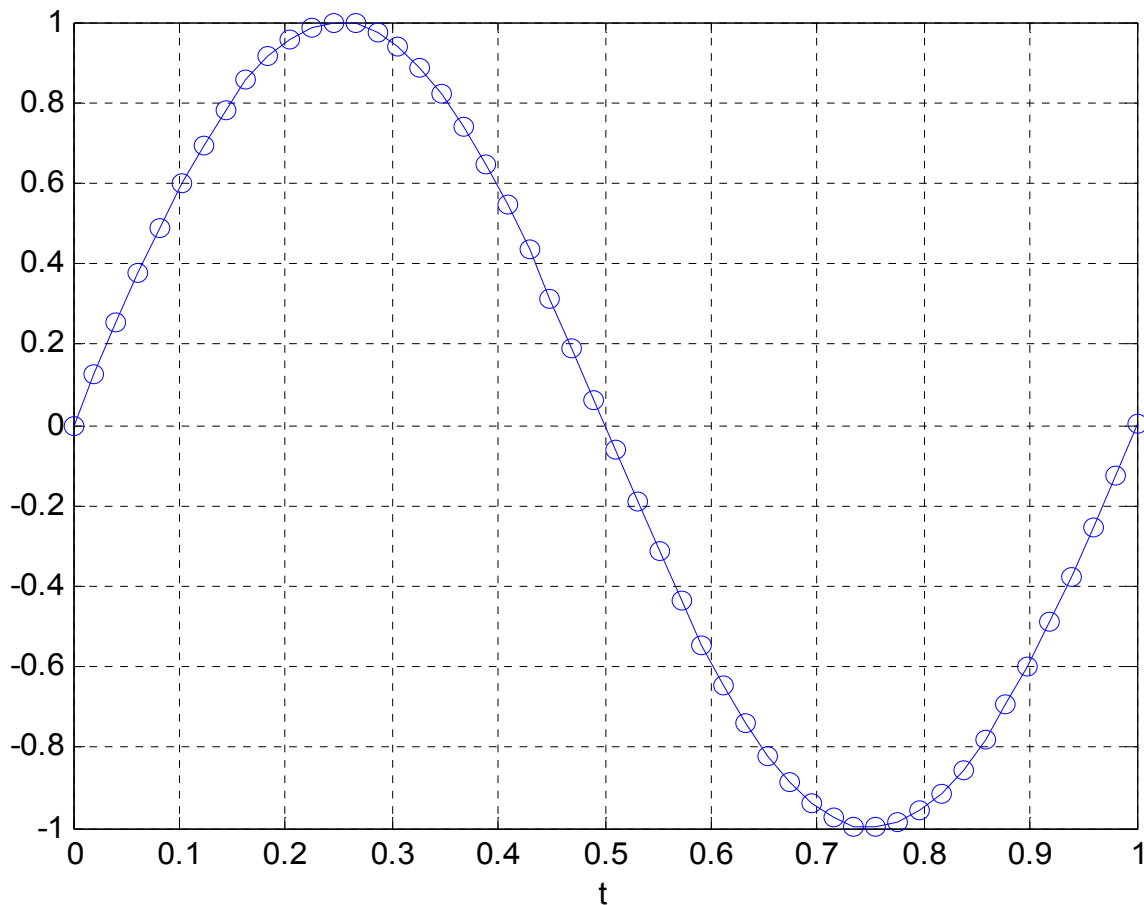
- Get a sequence of samples (numbers).



# Example: $\sin(100\pi t)$

(1/4)

This is the plot of  $\sin(100\pi t)$ . What's wrong with it?



[AliasingSin\_2.m]



# Example: $\sin(100\pi t)$

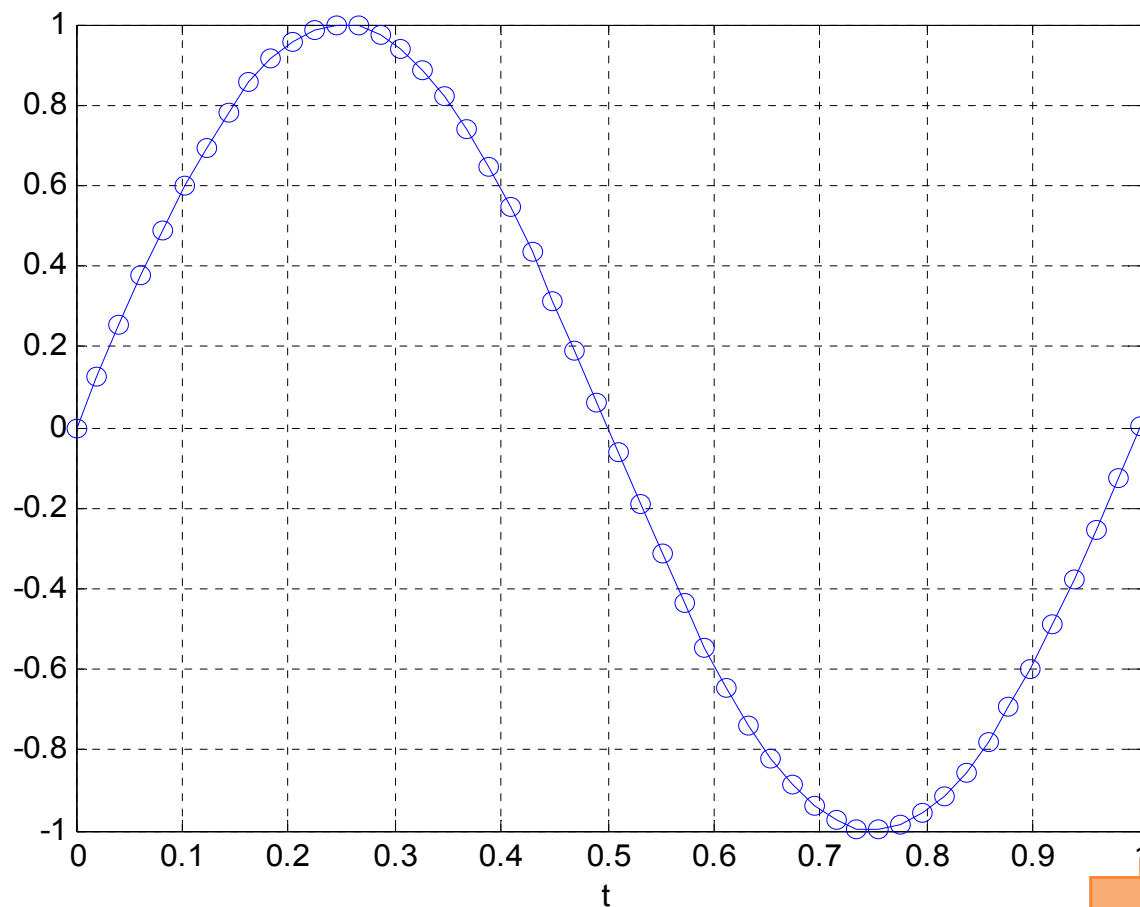
(2/4)

Signal of the form  $\sin(2\pi f_0 t)$  have frequency  $f = f_0$  Hz.

So, the frequency of  $\sin(100\pi t)$  is 50 Hz.

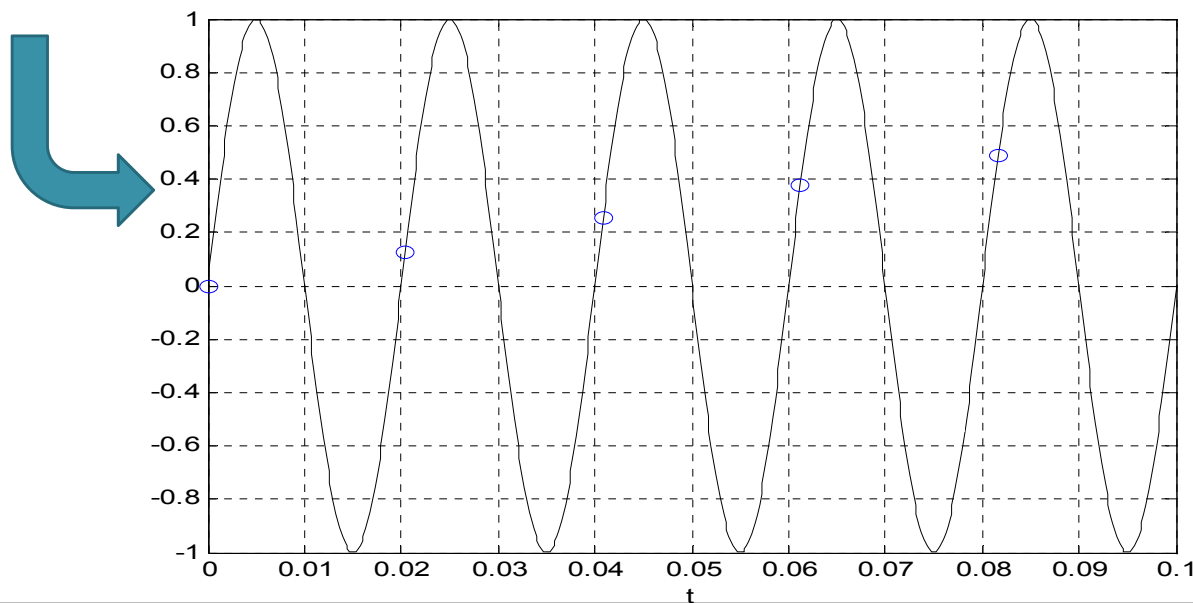
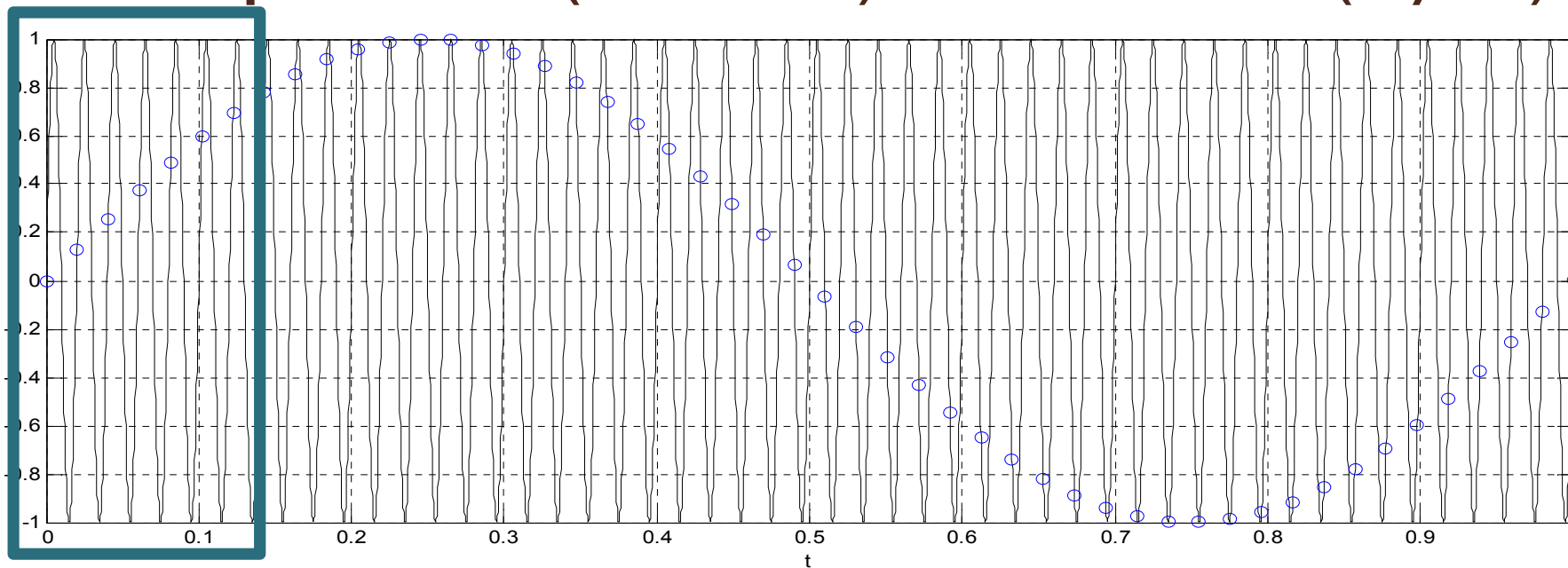
From time 0 to 1, it should have completed 50 cycles. However, our plot has only one cycle.

It looks more like the plot of  $\sin(2\pi t)$



# Example: $\sin(100\pi t)$

(3/4)



**Aliasing** causes high-frequency signal to be seen as low frequency.





# Example: $\sin(100\pi t)$

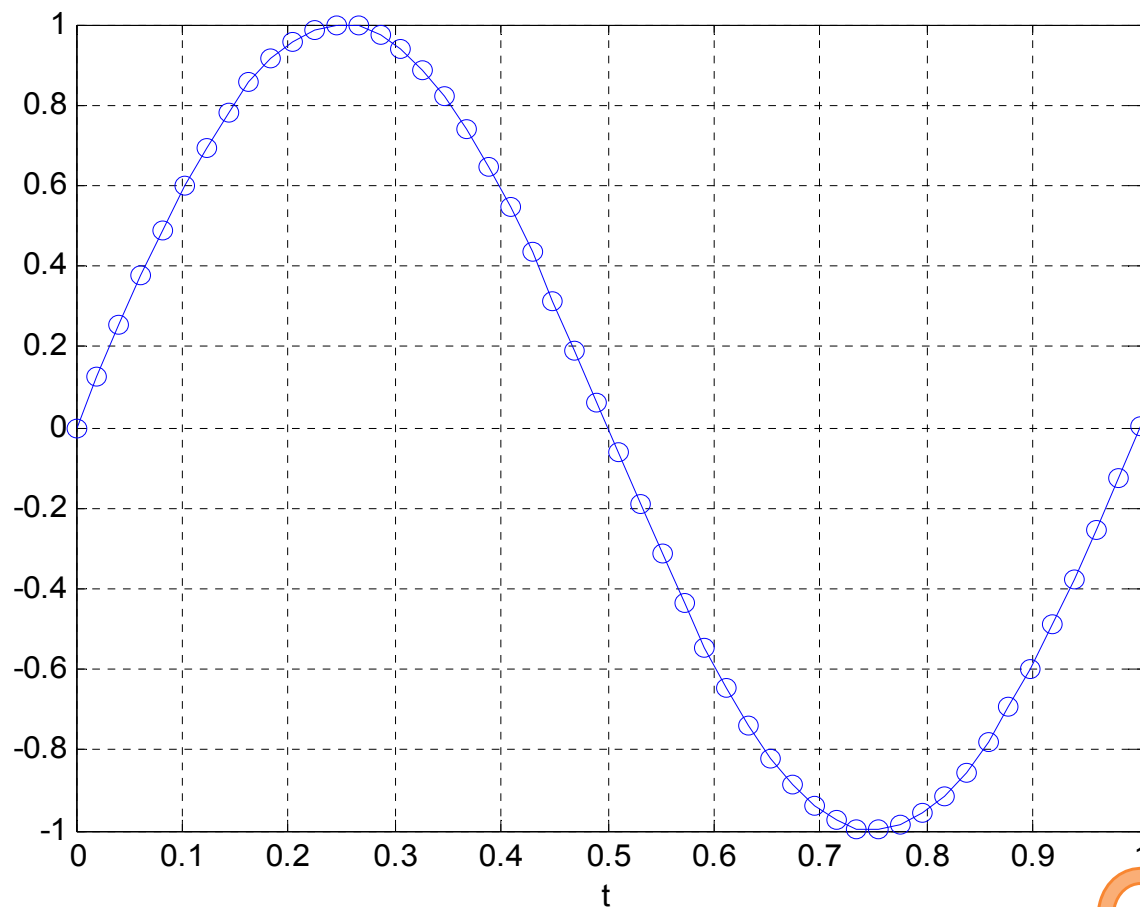
(4/4)

Signal of the form  $\sin(2\pi f_0 t)$  have frequency  $f = f_0$  Hz.

So, the frequency of  $\sin(100\pi t)$  is 50 Hz.

We need to sample at least 100 times per time unit.

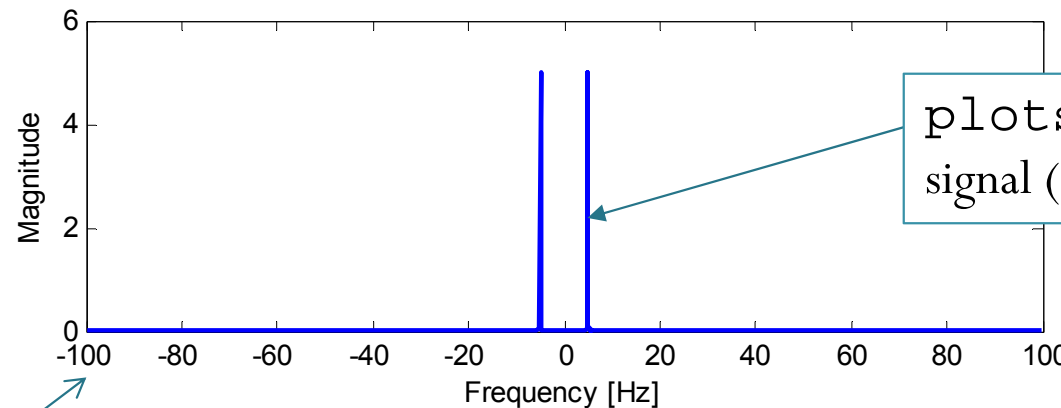
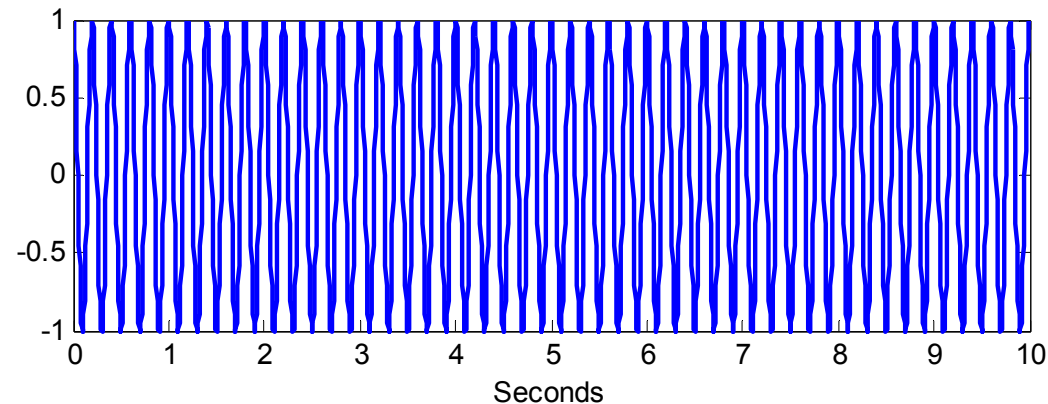
Here, the number of sample per time unit is 49, which is too small to avoid aliasing.



# Using plotspect.m to study aliasing

- $f_s$ : Sampling frequency = 200 samples/sec

$$\cos(2\pi(5)t)$$



$$-\frac{f_s}{2}$$

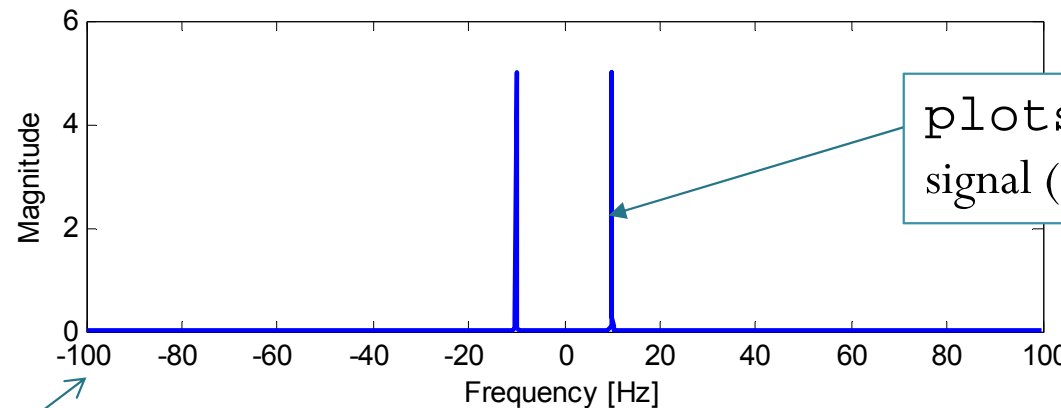
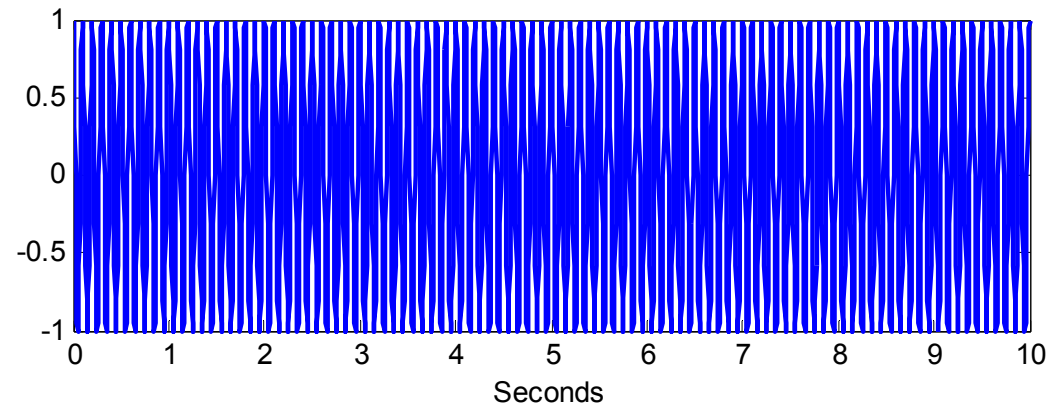
$$\frac{f_s}{2}$$



# Using plotspect.m to study aliasing

- $f_s$ : Sampling frequency = 200 samples/sec

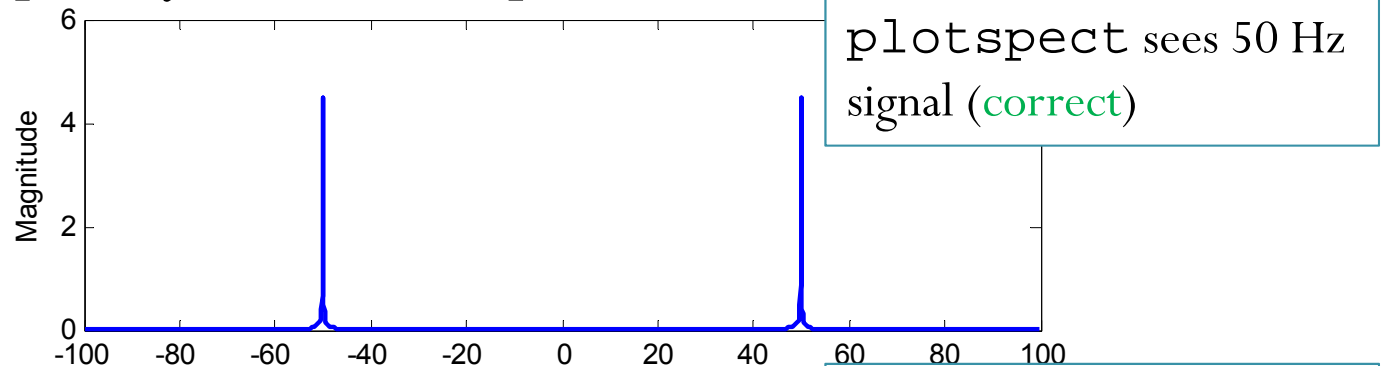
$$\cos(2\pi(10)t)$$



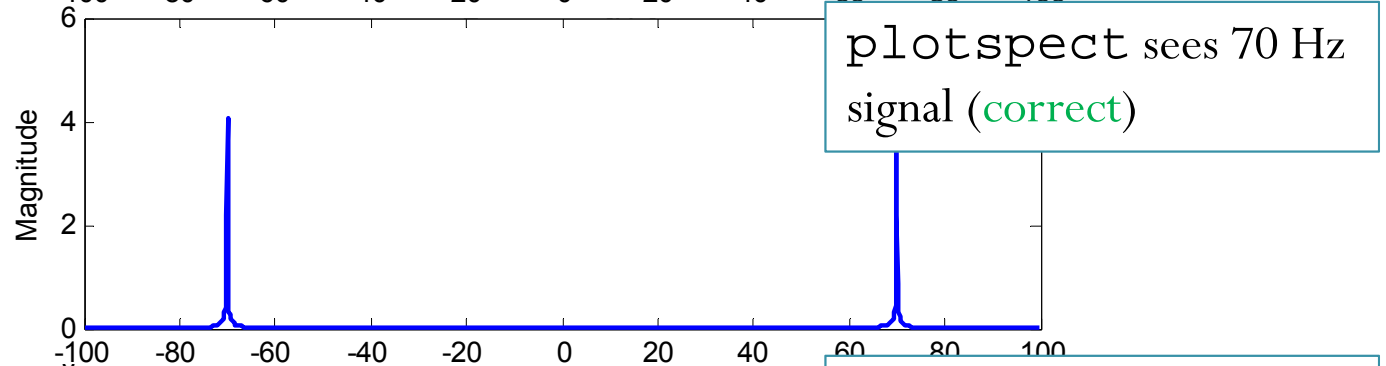
# Using plotspect.m to study aliasing

- $f_s$ : Sampling frequency = 200 samples/sec

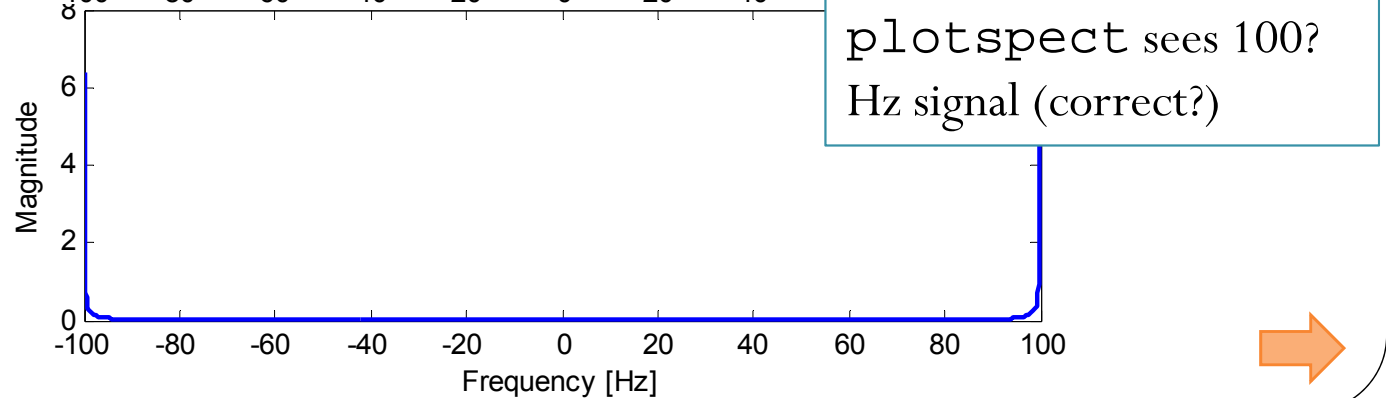
$$\cos(2\pi(50)t)$$



$$\cos(2\pi(70)t)$$



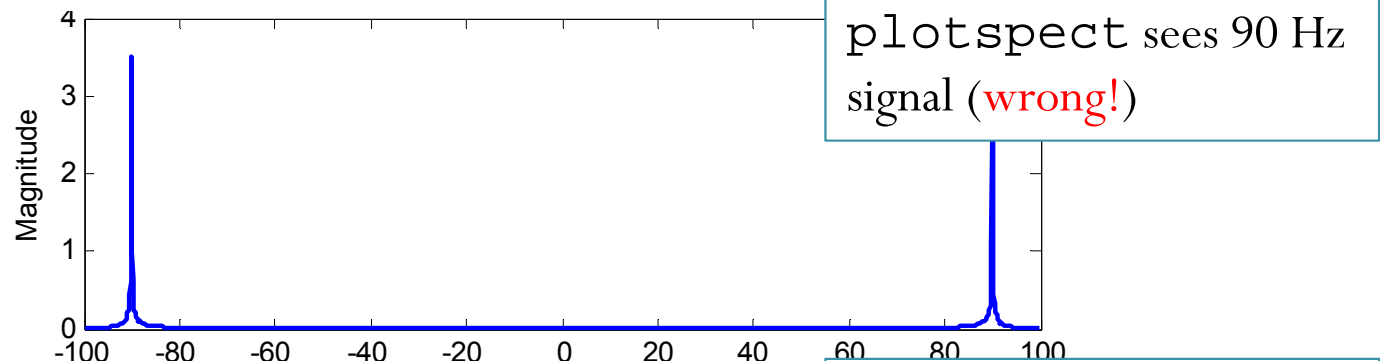
$$\cos(2\pi(100)t)$$



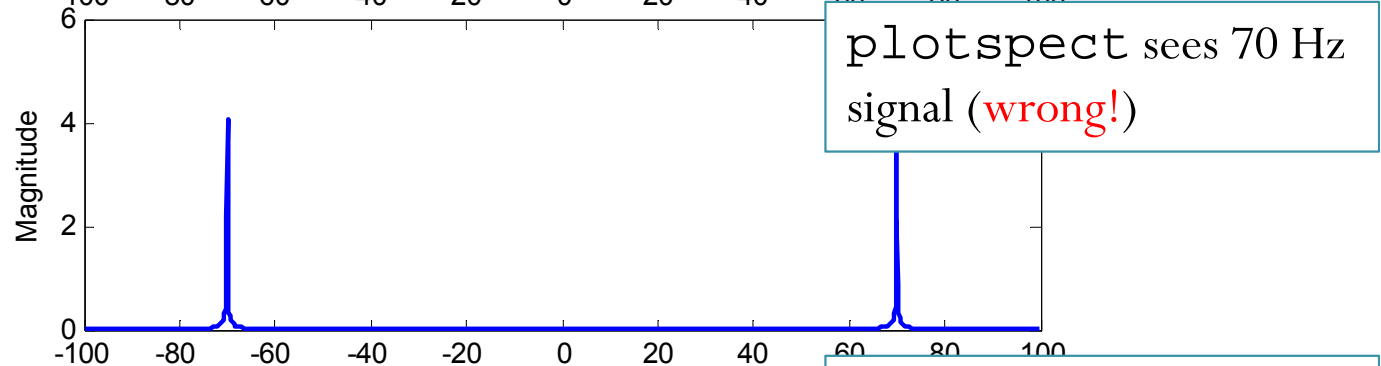
# Using plotspect.m to study aliasing

- $f_s$ : Sampling frequency = 200 samples/sec

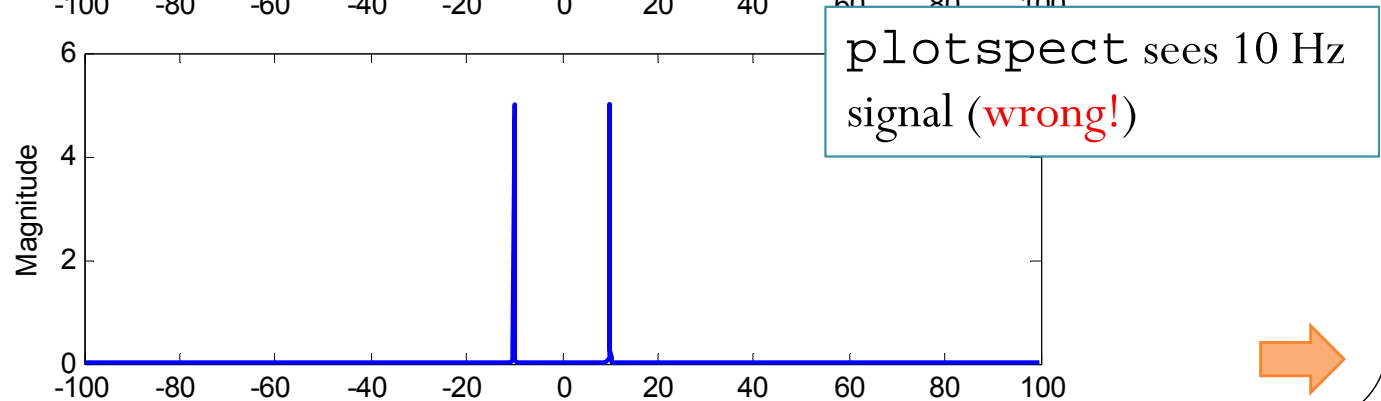
$$\cos(2\pi(110)t)$$



$$\cos(2\pi(130)t)$$



$$\cos(2\pi(190)t)$$



# Using plotspect.m to study aliasing

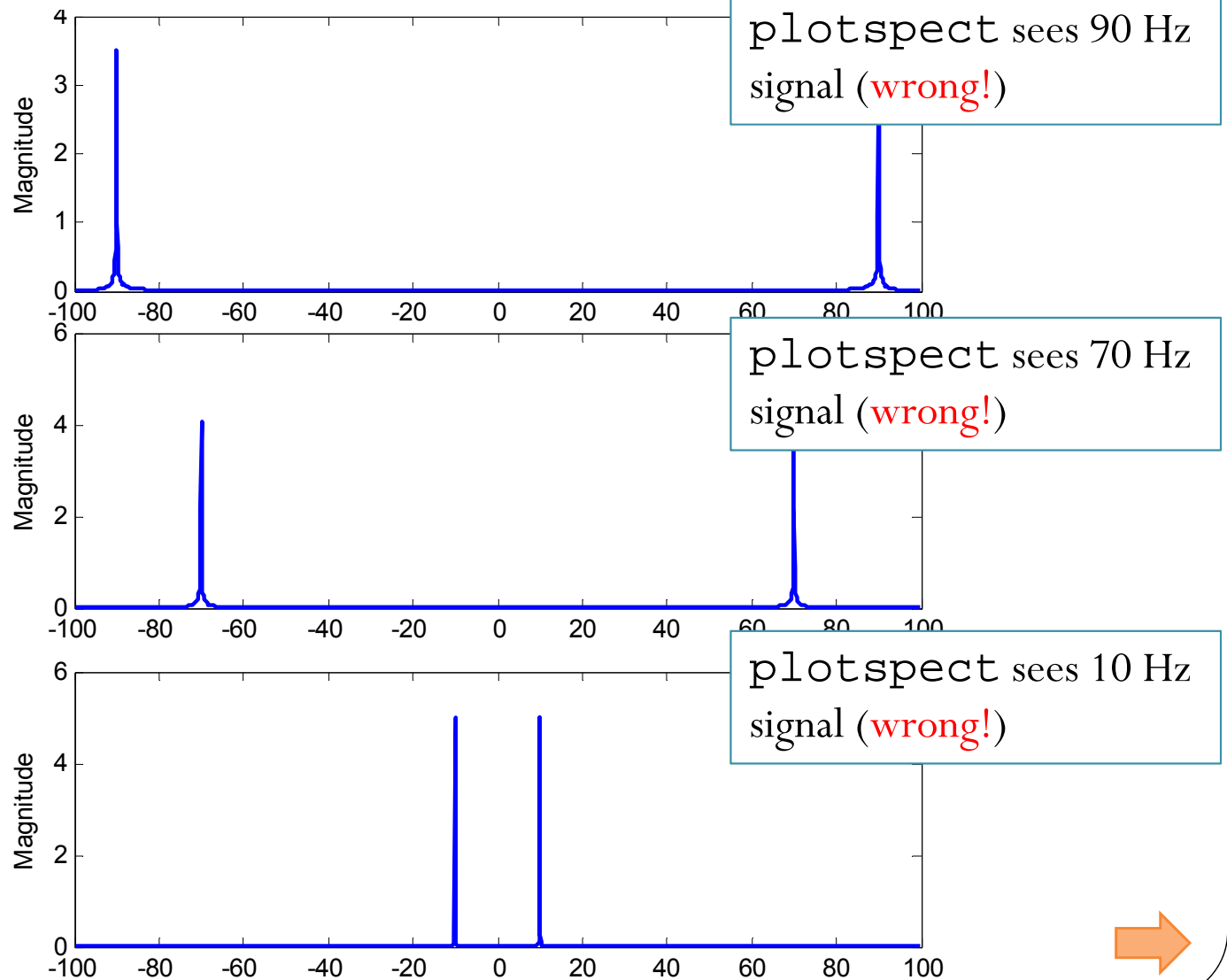
- $f_s$ : Sampling frequency = 200 samples/sec

$$\cos(2\pi(110)t)$$

This behavior is commonly referred to as **folding**.

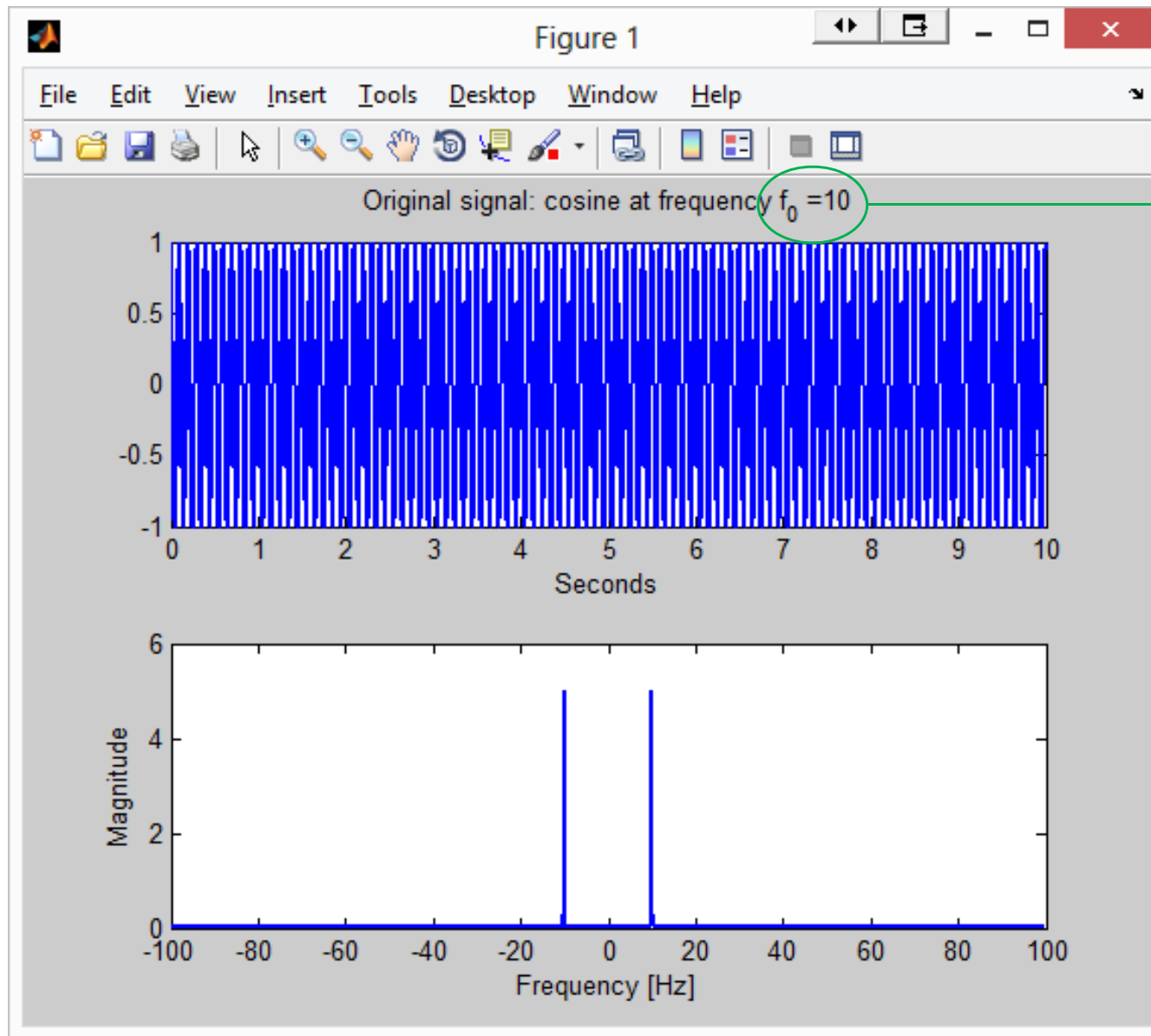
$$\cos(2\pi(130)t)$$

$$\cos(2\pi(190)t)$$



# MATLAB Demo

$f_s$ : Sampling frequency = 200 samples/sec



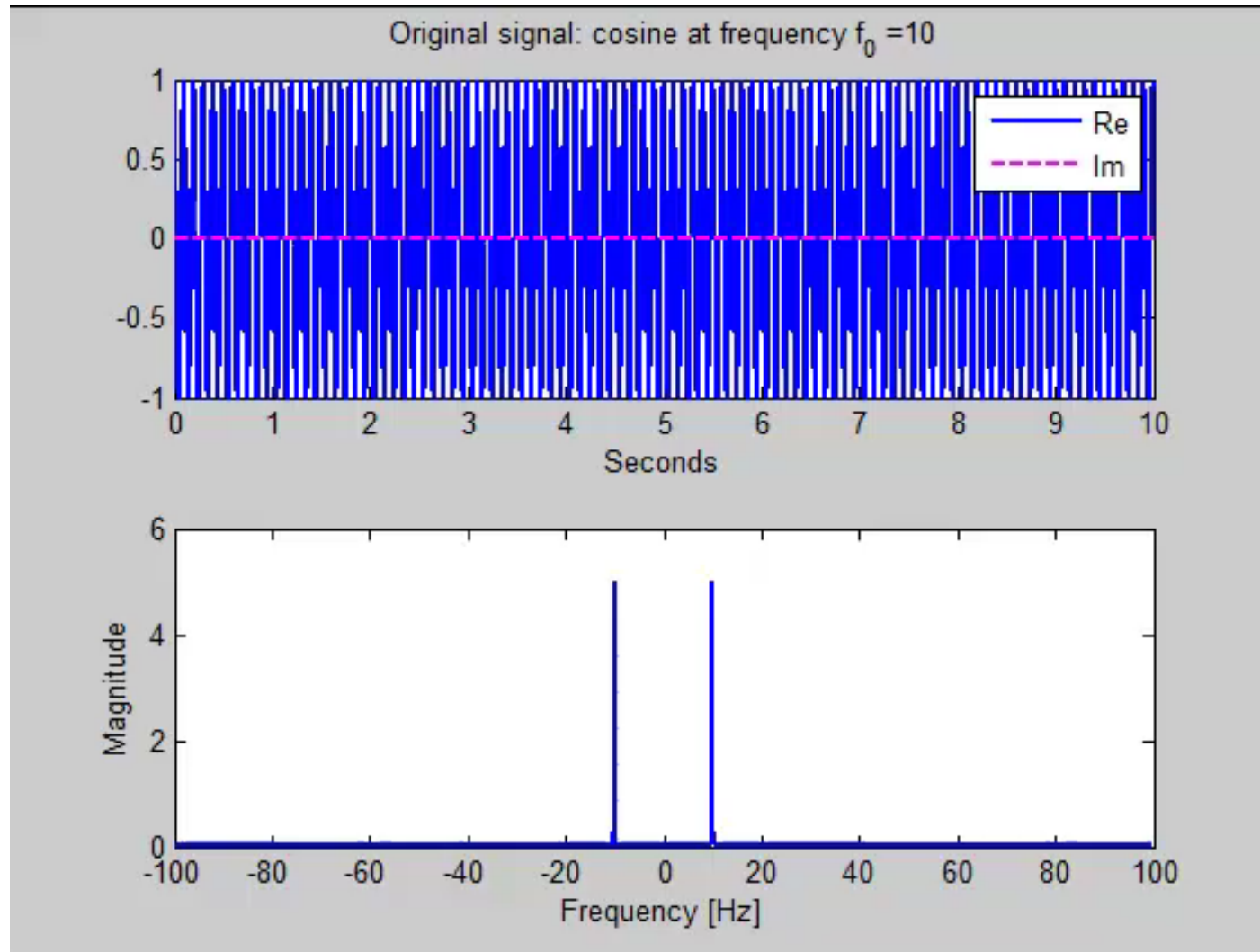
$$\cos(2\pi(f_0)t)$$

The frequency  $f_0$  of the cosine is increased (in steps of 10) from 10 Hz to 300 Hz.

[aliasingCos.m]



# MATLAB Demo





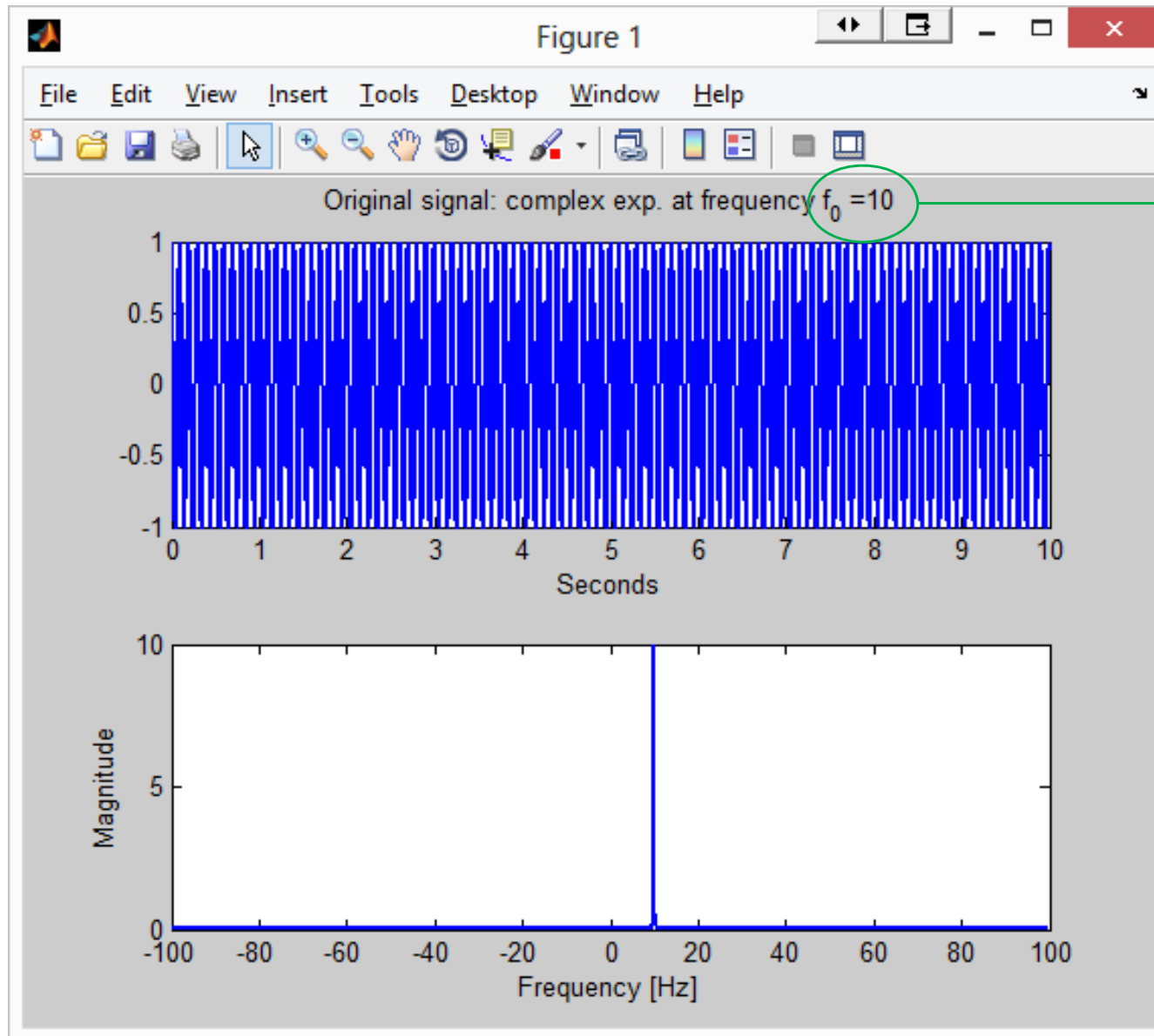
# Pac Man's Tunneling

Actually, I think we should call it **tunneling** (like in Pac Man).



# MATLAB Demo

$f_s$ : Sampling frequency = 200 samples/sec

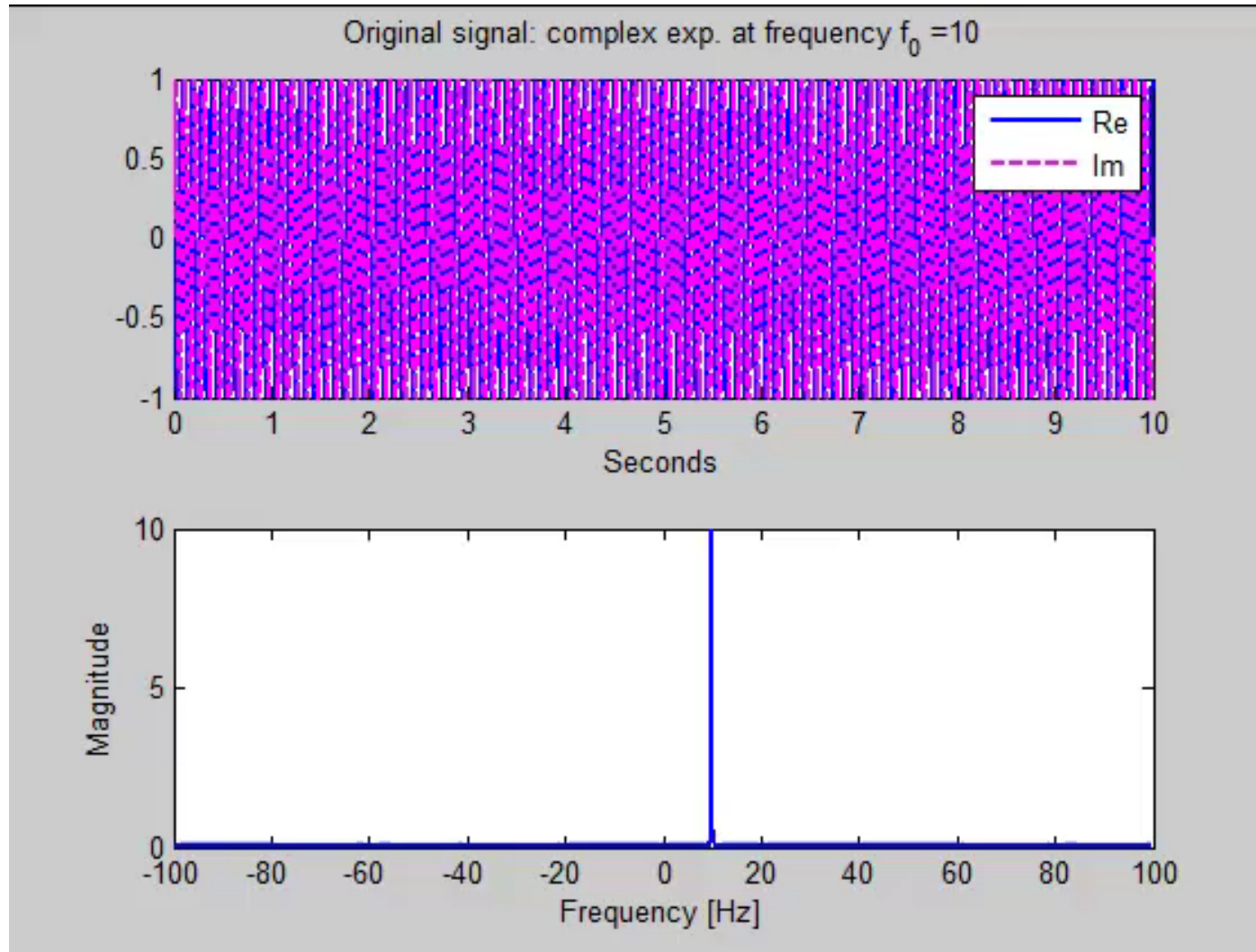


$$e^{j2\pi(f_0)t}$$

The frequency  $f_0$  of the complex expo. signal is increased (in steps of 10) from 10 Hz to 300 Hz.

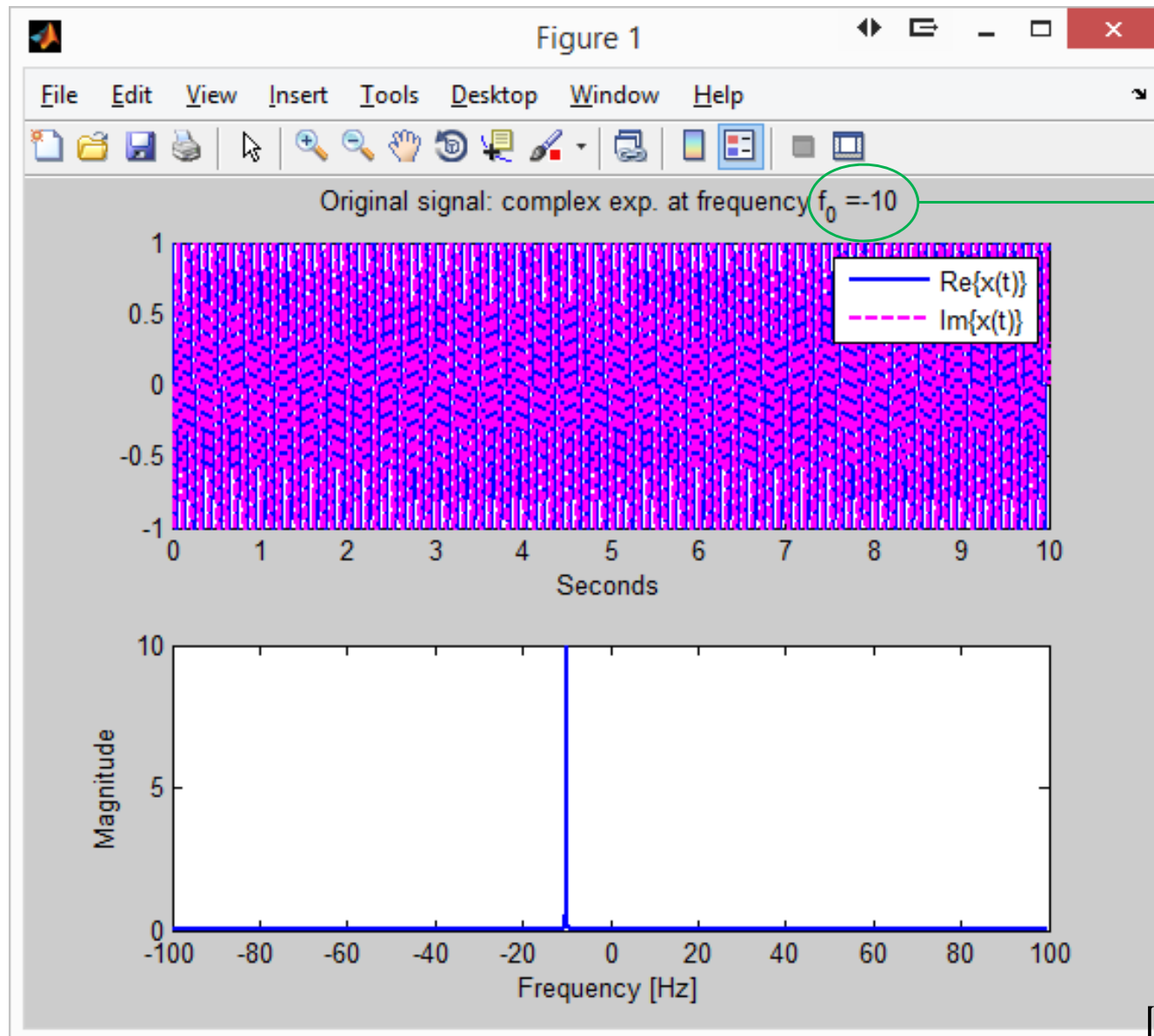
[aliasingExp.m] 

# MATLAB Demo



# MATLAB Demo

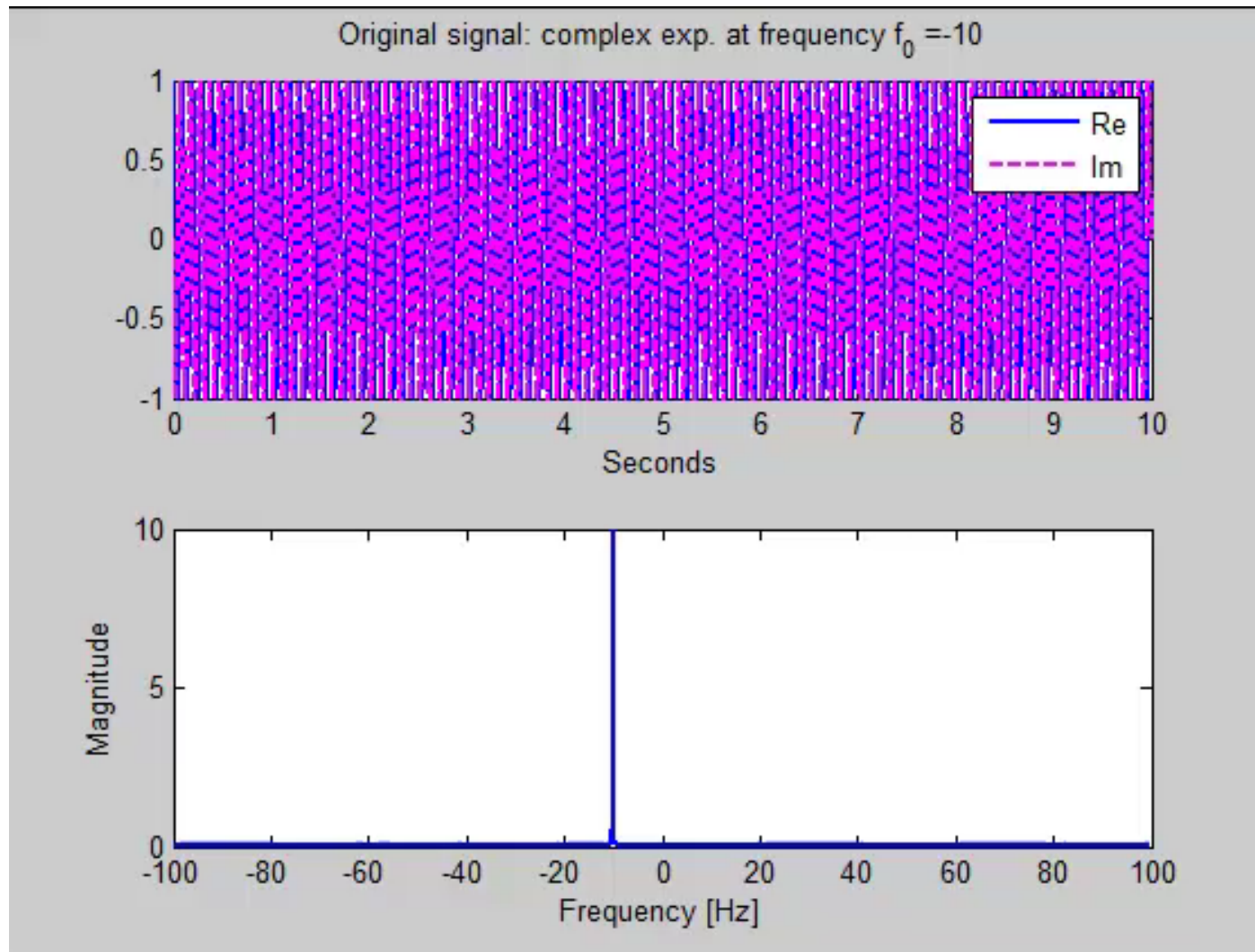
$f_s$ : Sampling frequency = 200 samples/sec



$$e^{j2\pi(f_0)t}$$

The frequency  $f_0$  of the complex expo. signal is decreased (in steps of 10) from -10 Hz to -300 Hz.

# MATLAB Demo

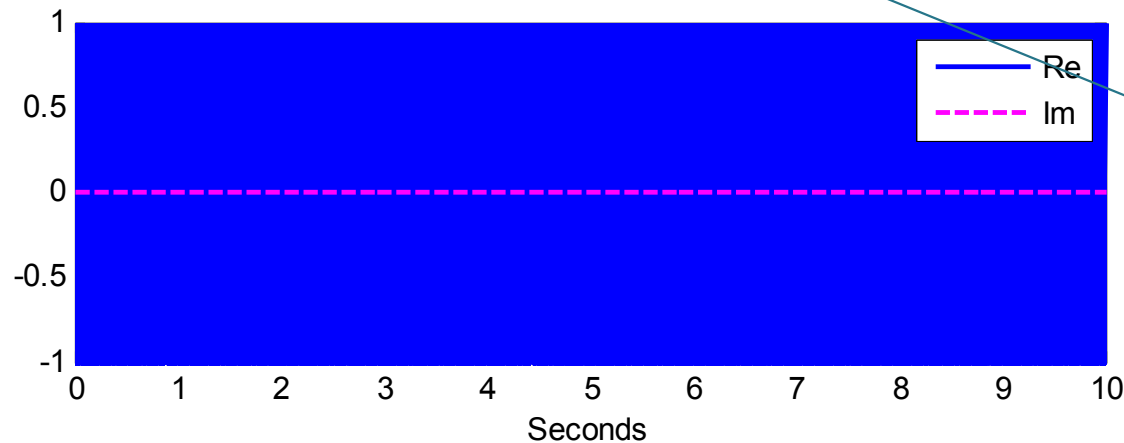


# Conclusion

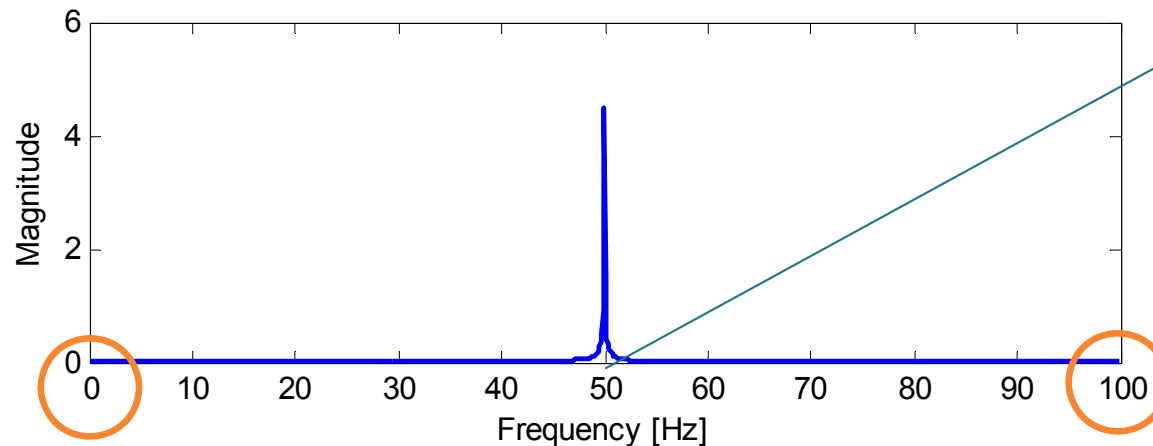
- The folding technique is useful for finding the perceived frequency of  $\cos(2\pi(f_0)t)$ .

Demo: [aliasingCos\_folding]

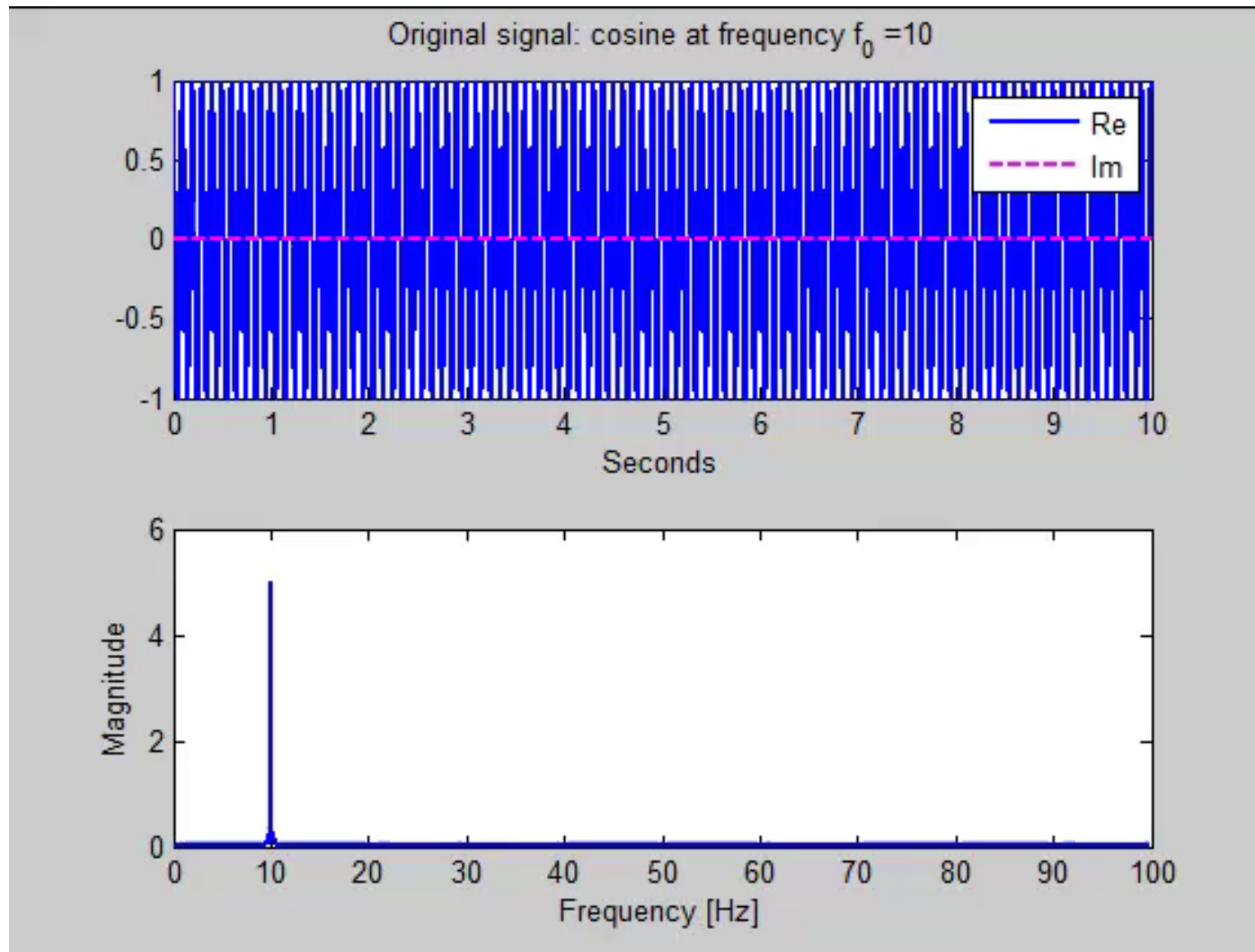
Original signal: cosine at frequency  $f_0 = 150$



When  $f_s = 200$  [Sa/s], the cosine @ freq. 150 Hz will be perceived as a cosine @ freq. 50 Hz.



# MATLAB Demo

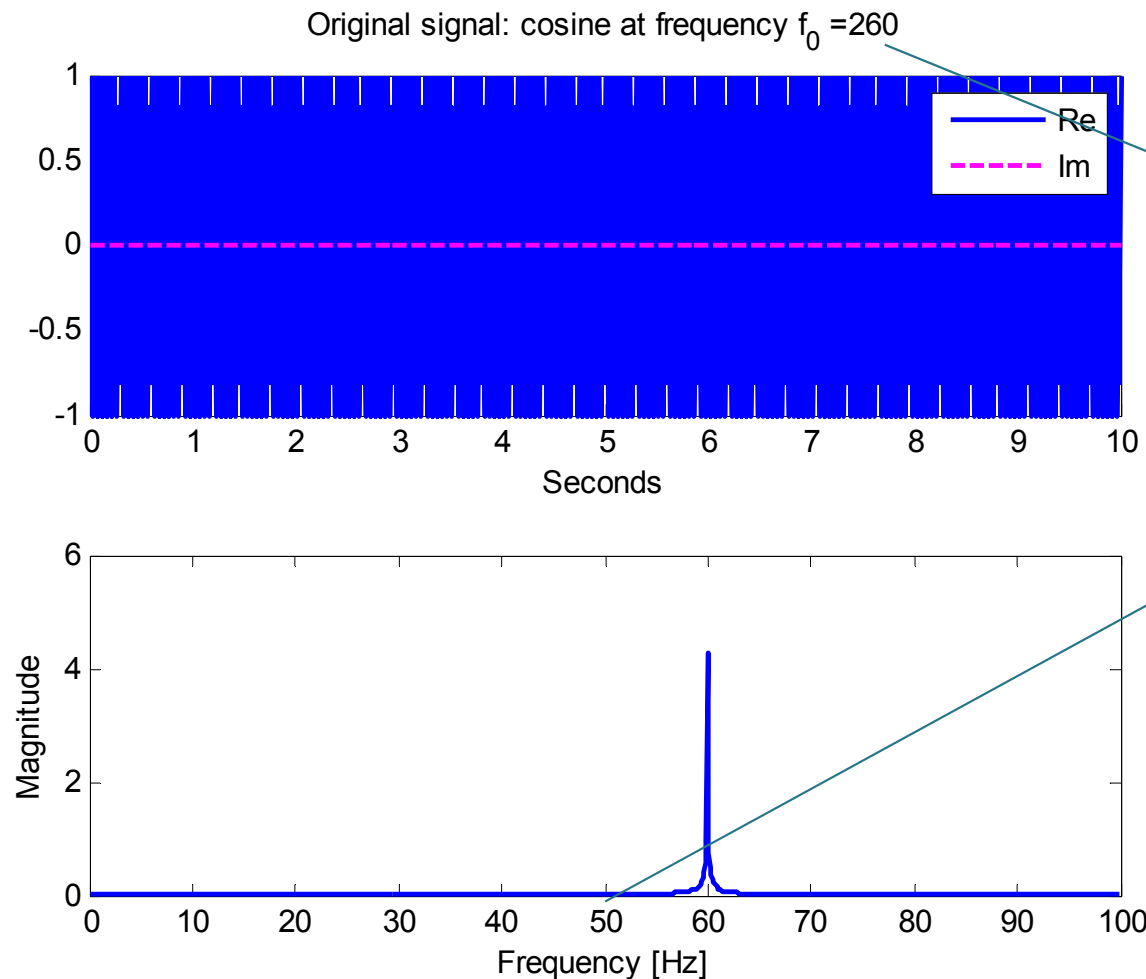




# Conclusion

- The folding technique is useful for finding the perceived frequency of  $\cos(2\pi(f_0)t)$ .

Demo: [aliasingCos\_folding]



When  $f_s = 200$  [Sa/s], the cosine @ freq. 260 Hz will be perceived as a cosine @ freq. 60 Hz.





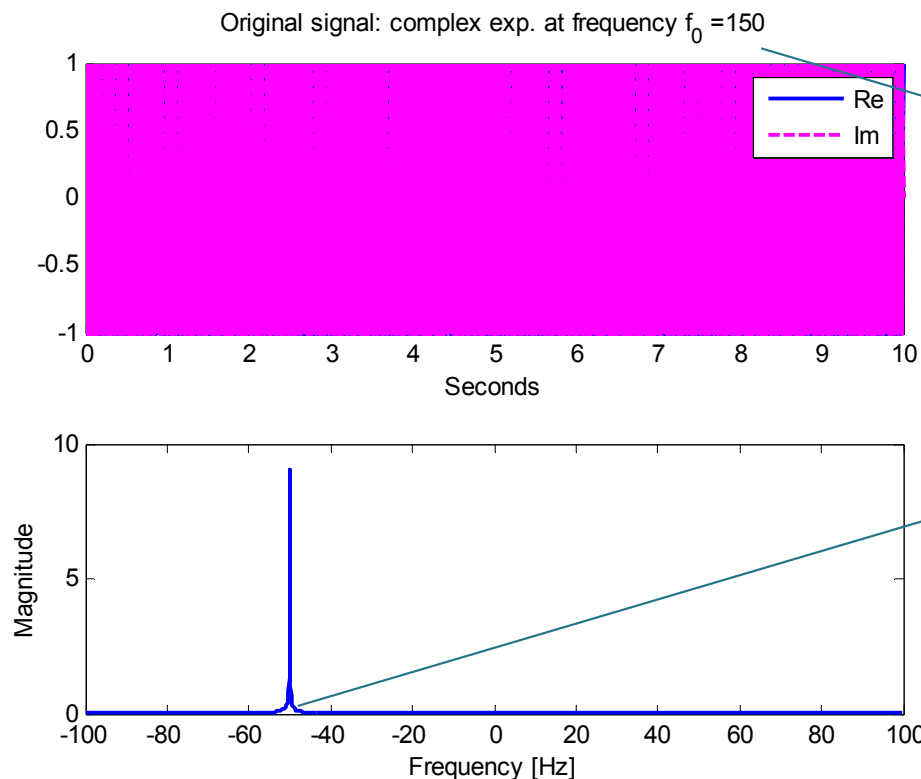
# Conclusions

- The folding technique is useful for finding the perceived frequency of  $\cos(2\pi(f_0)t)$ .
  - OK to look at the frequency only from 0 to  $f_s/2$ .
- When the signal does not have the “symmetry” between the positive and negative frequency parts,
  - for example, the complex exponential  $e^{j2\pi(f_0)t}$
  - must look at the frequency from  $-f_s/2$  to  $f_s/2$ .
- Actually, it is doing “tunneling”.



# Conclusions

- When the signal does not have the “symmetry” between the positive and negative frequency parts,
  - for example, the complex exponential  $e^{j2\pi(f_0)t}$
  - must look at the frequency from  $-f_s/2$  to  $f_s/2$ .

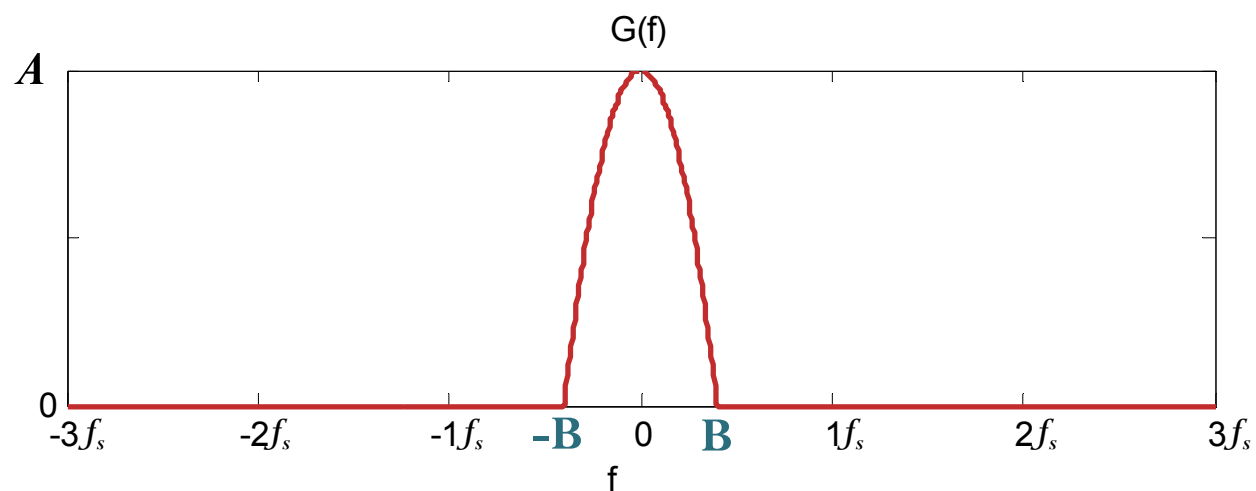


When  $f_s = 200$  [Sa/s], the cosine @ freq. 150 Hz will be perceived as a cosine @ freq. -50 Hz.

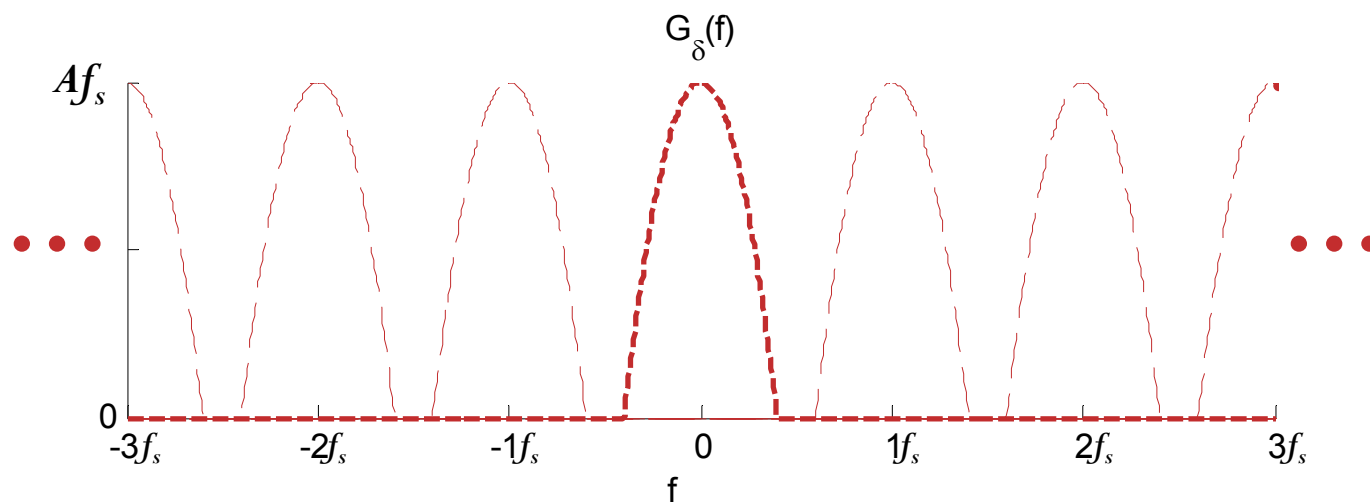


# Ideal Sampling

The Fourier transform of the original signal



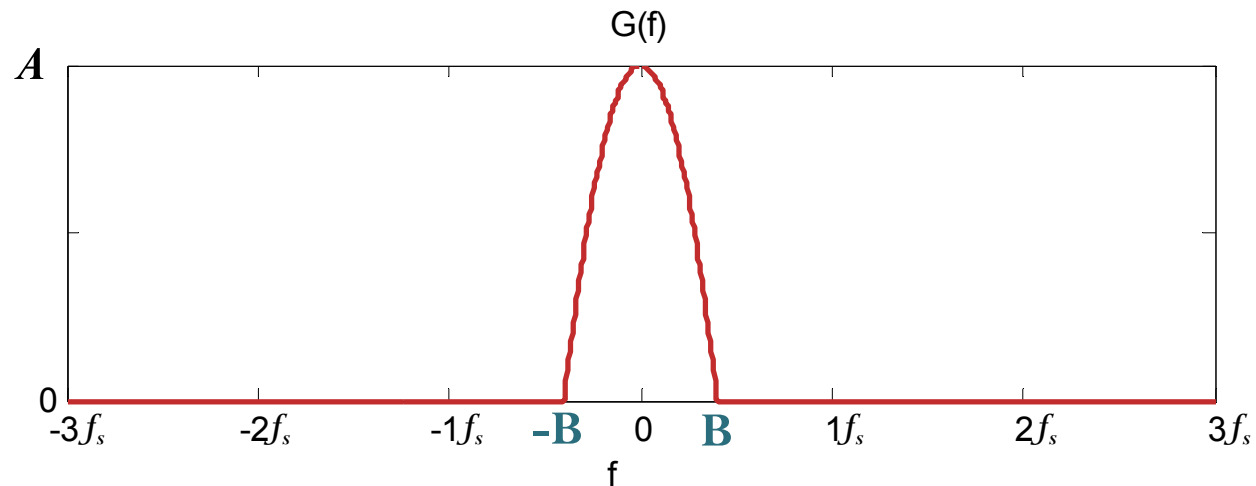
The Fourier transform of the (ideal) sampled signal



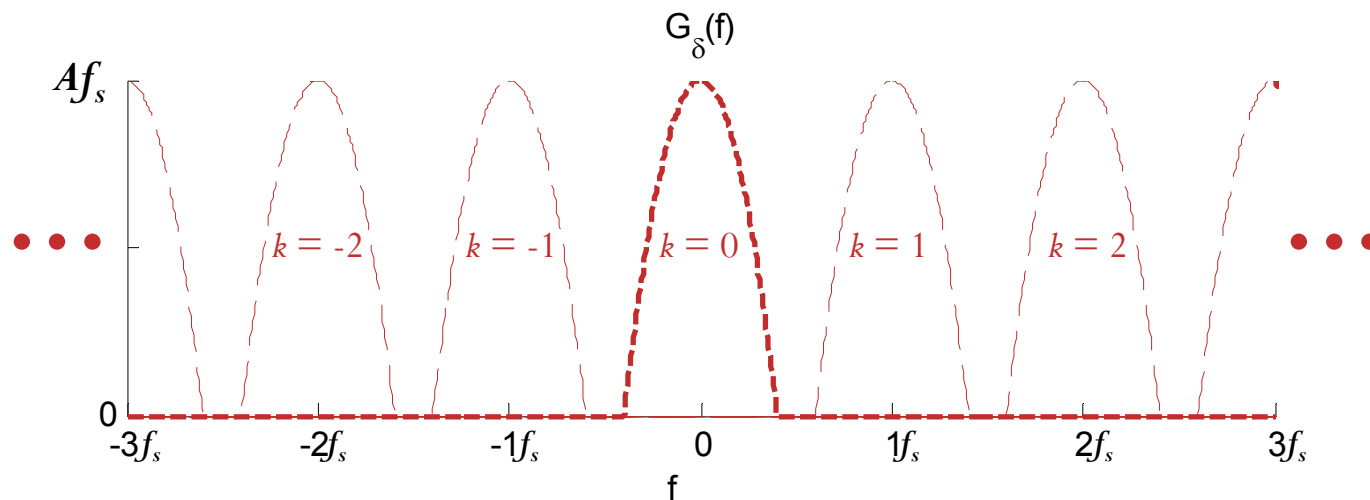
# Ideal Sampling

$$G_{\delta}(f) = \sum_{k=-\infty}^{\infty} f_s G(f - kf_s)$$

The Fourier transform of the original signal

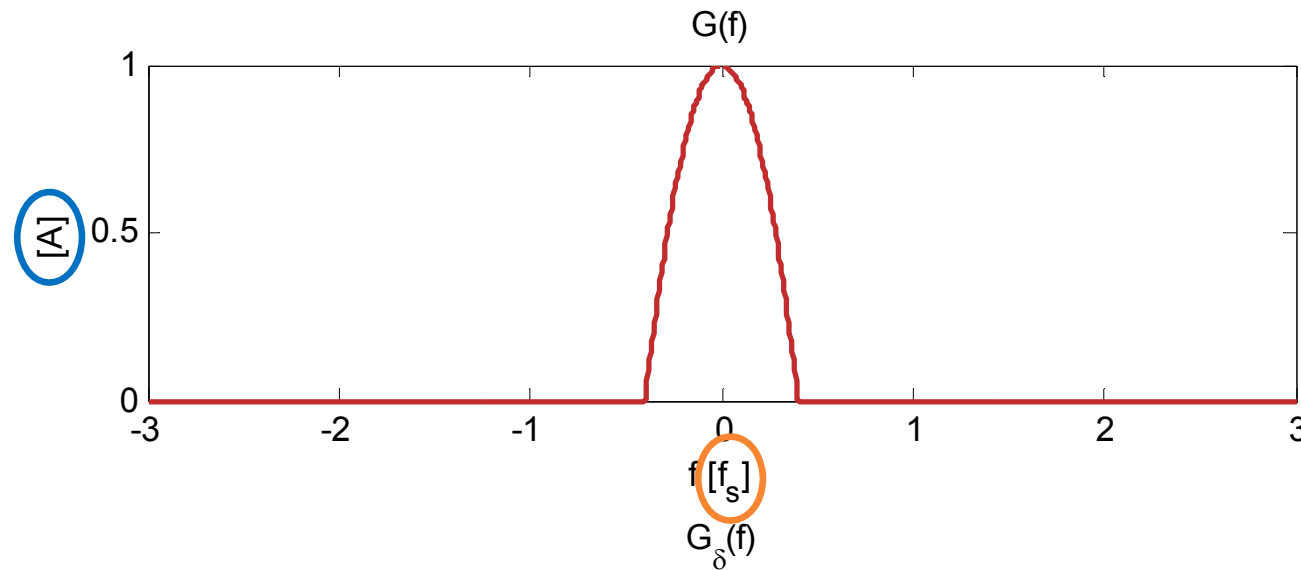


The Fourier transform of the (ideal) sampled signal

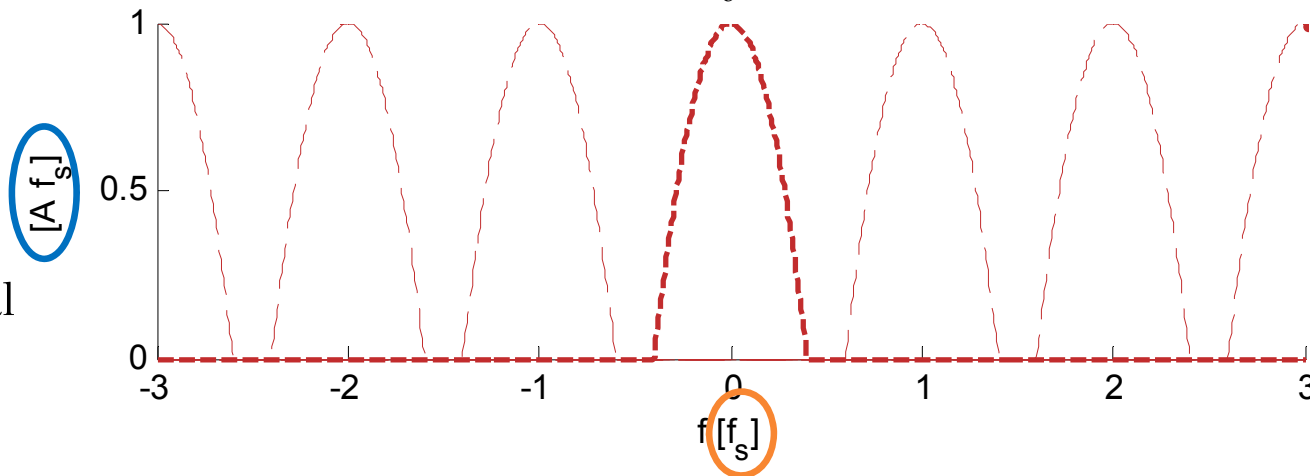


# Ideal Sampling: MATLAB Exploration

The Fourier transform of the original signal

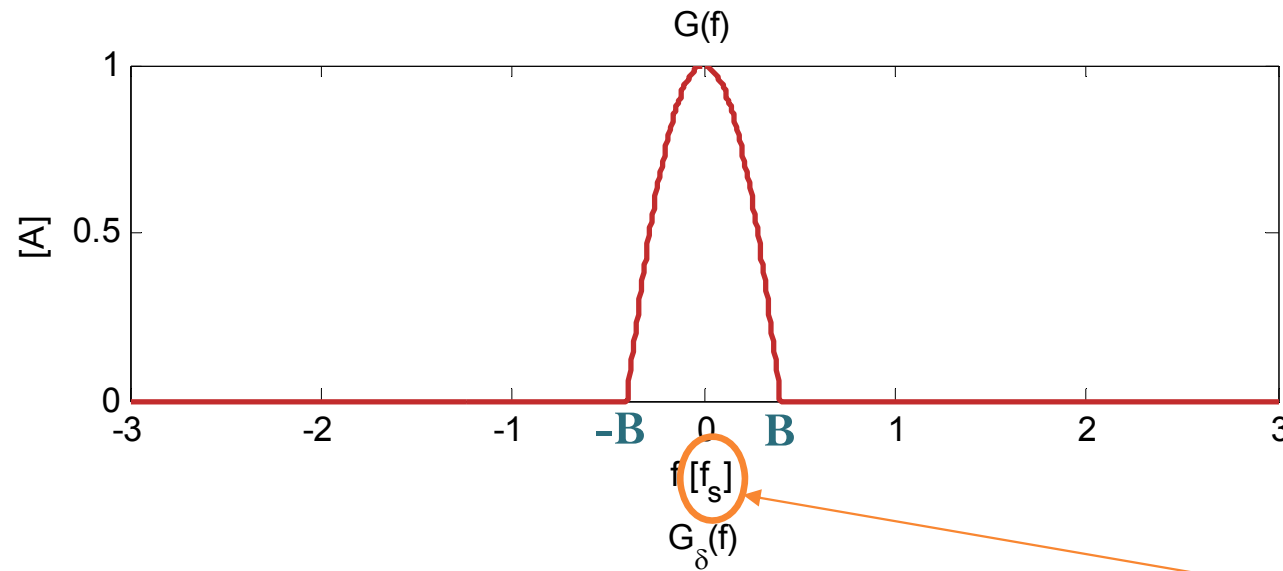


The Fourier transform of the (ideal) sampled signal

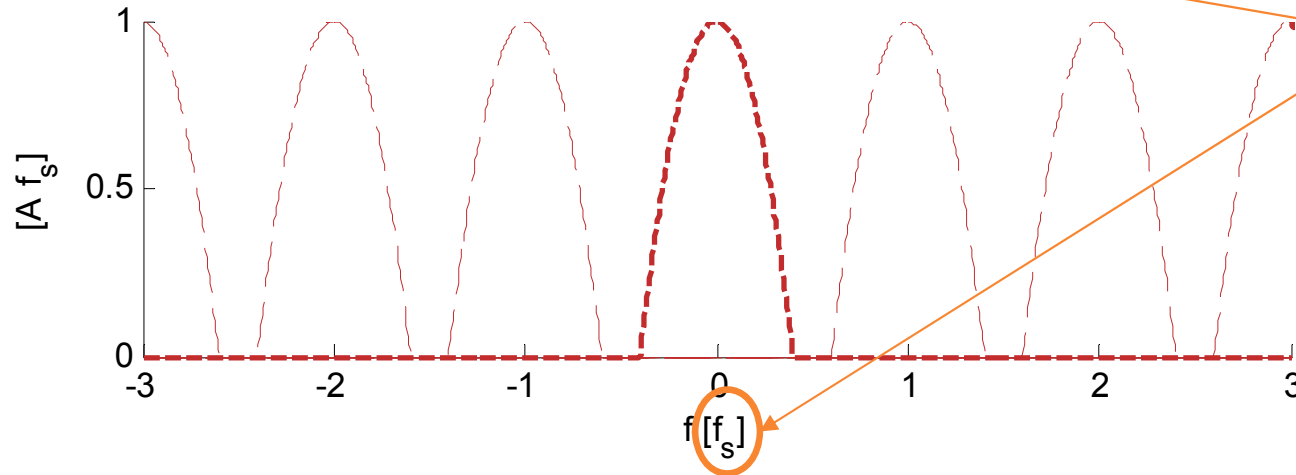


# Ideal Sampling: MATLAB Exploration

The Fourier transform of the original signal



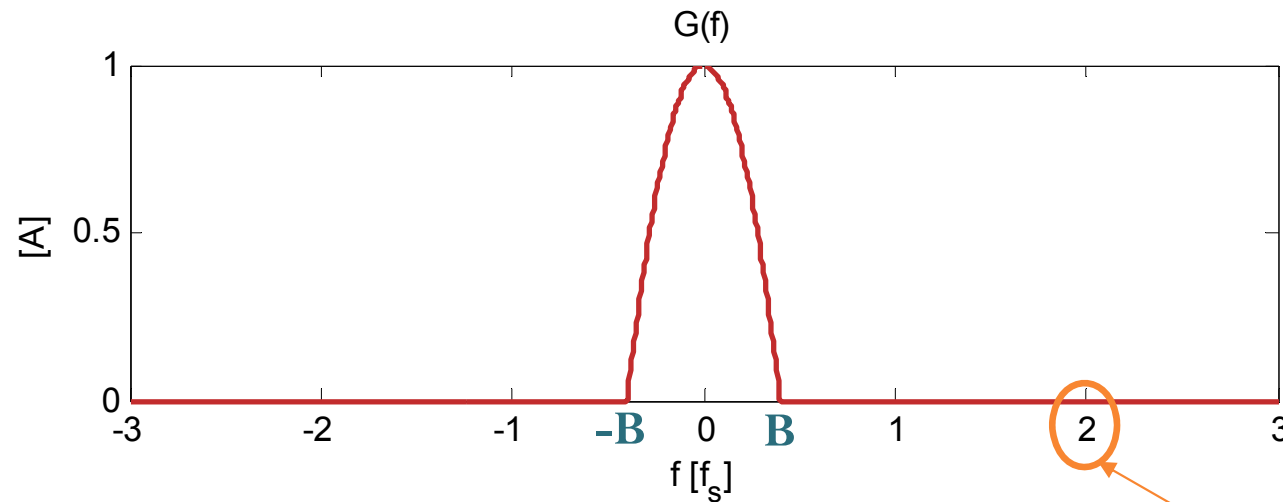
The Fourier transform of the (ideal) sampled signal



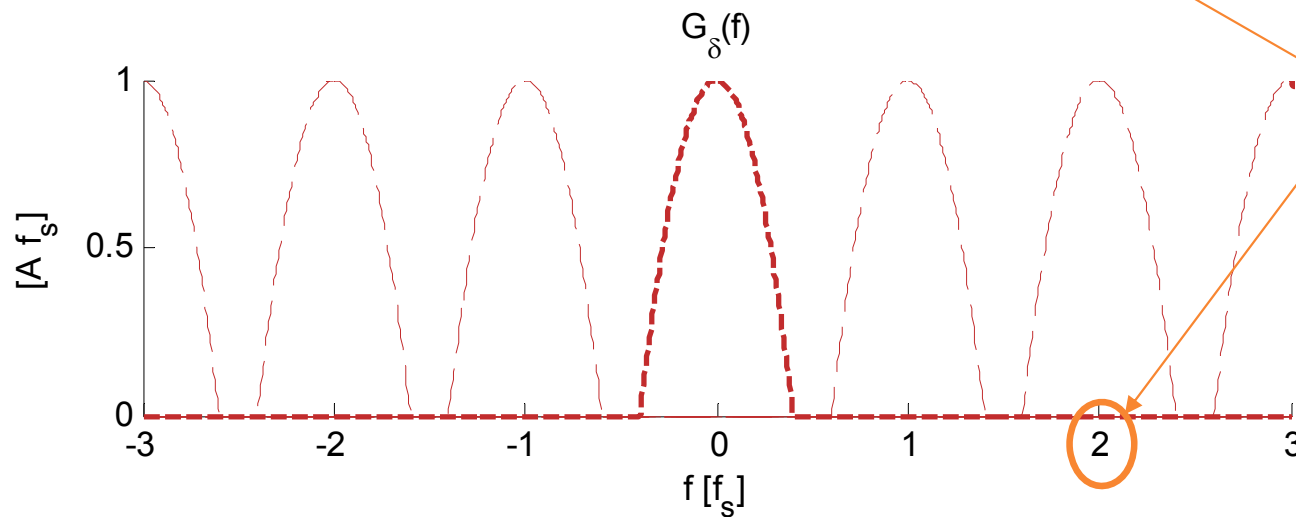
Note that the frequency unit here is  $f_s$ .

# Ideal Sampling: MATLAB Exploration

The Fourier transform of the original signal



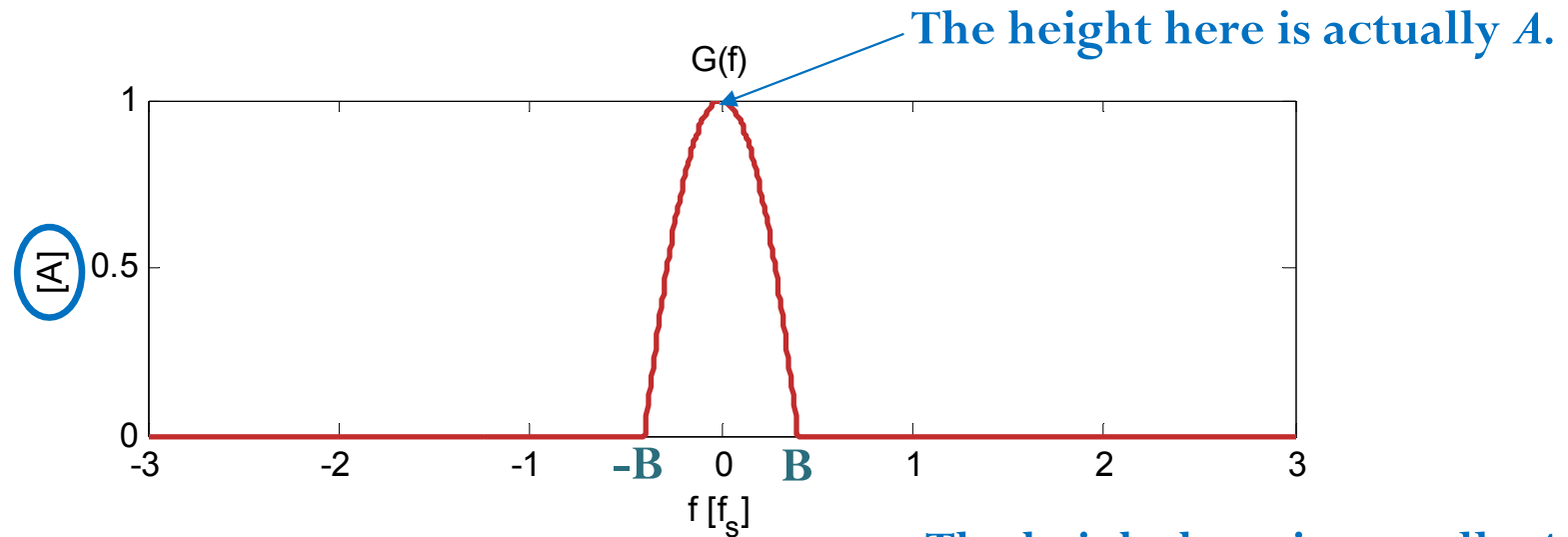
The Fourier transform of the (ideal) sampled signal



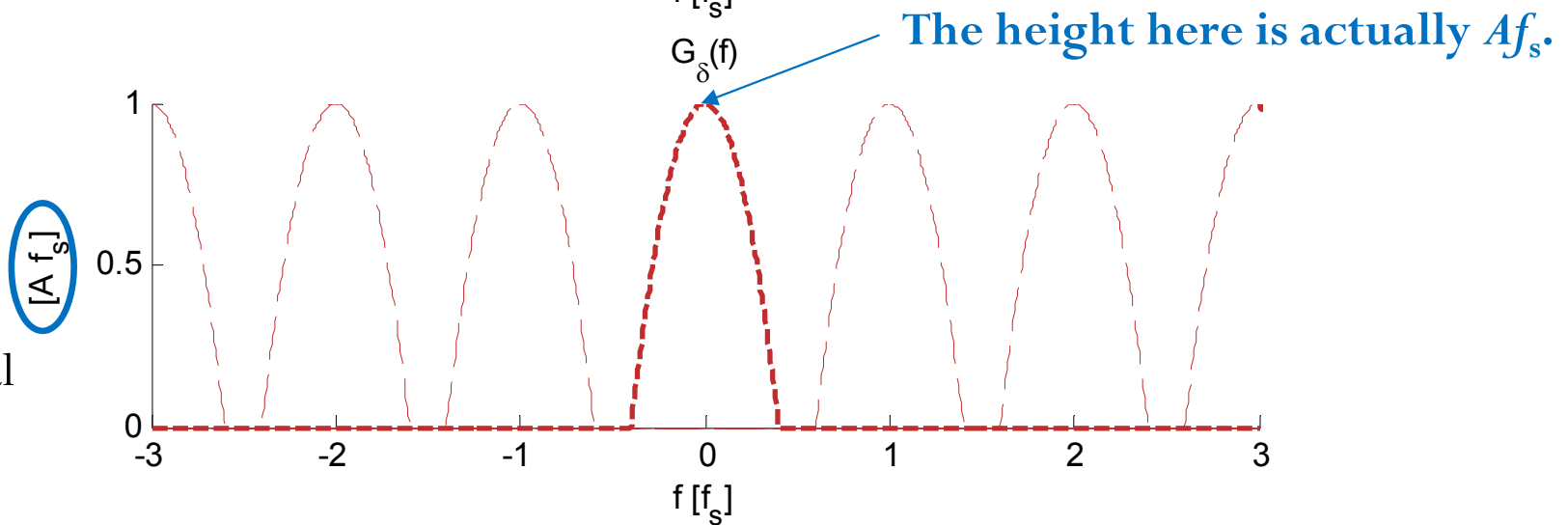
So, it's actually  $2f_s$  here.

# Ideal Sampling: MATLAB Exploration

The Fourier transform of the original signal



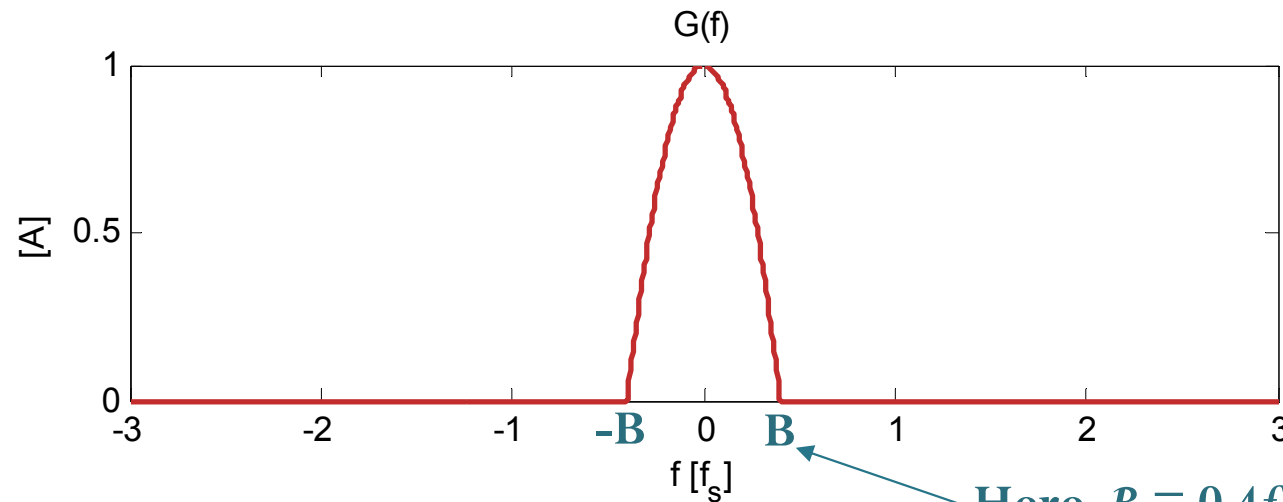
The Fourier transform of the (ideal) sampled signal



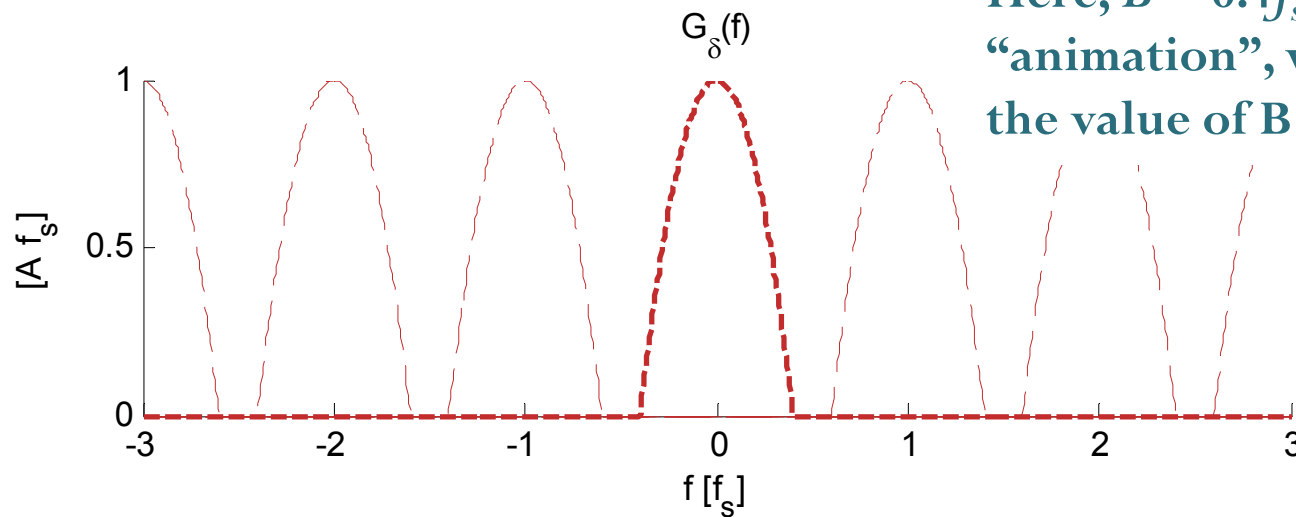


# Ideal Sampling: MATLAB Exploration

The Fourier transform of the original signal

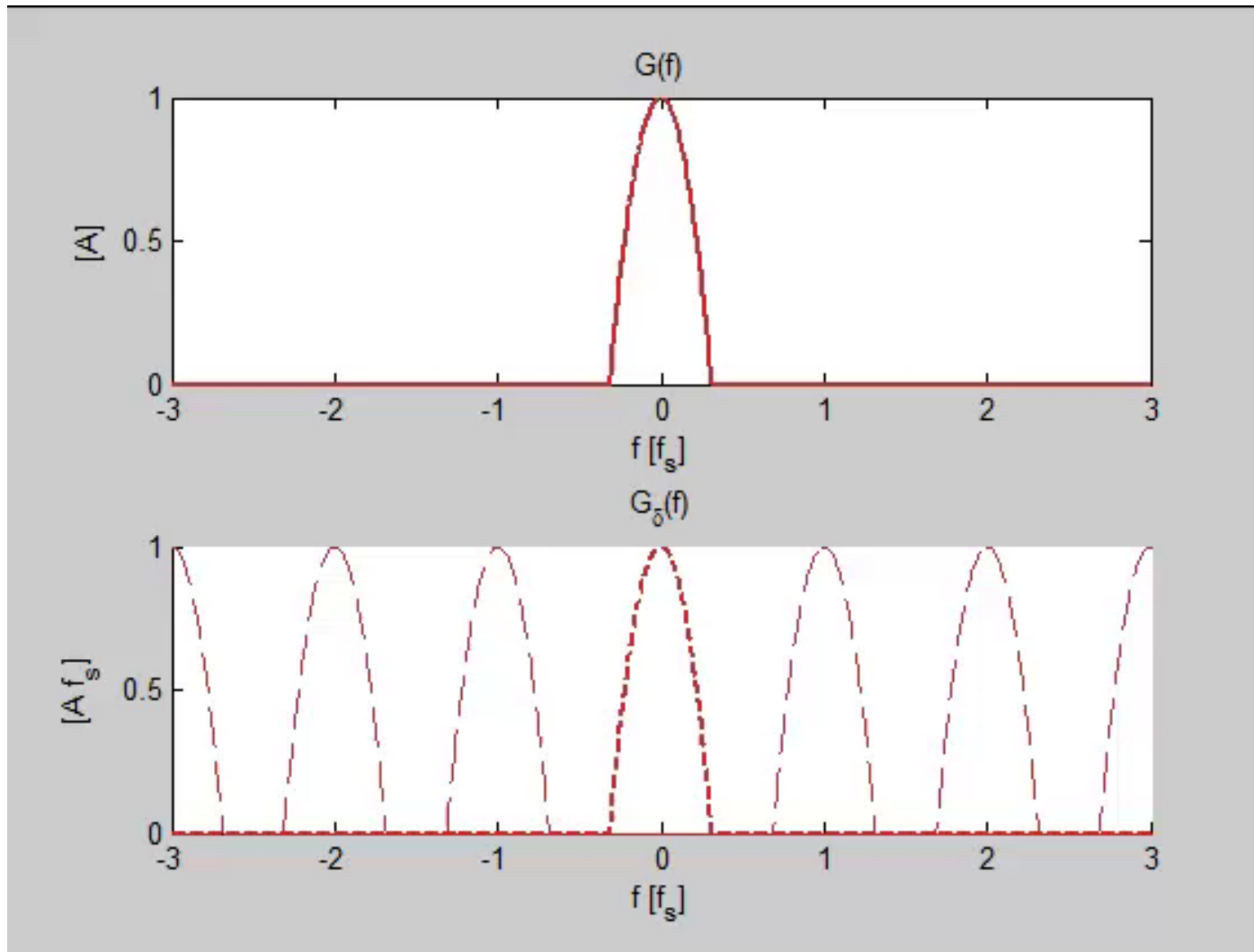


The Fourier transform of the (ideal) sampled signal



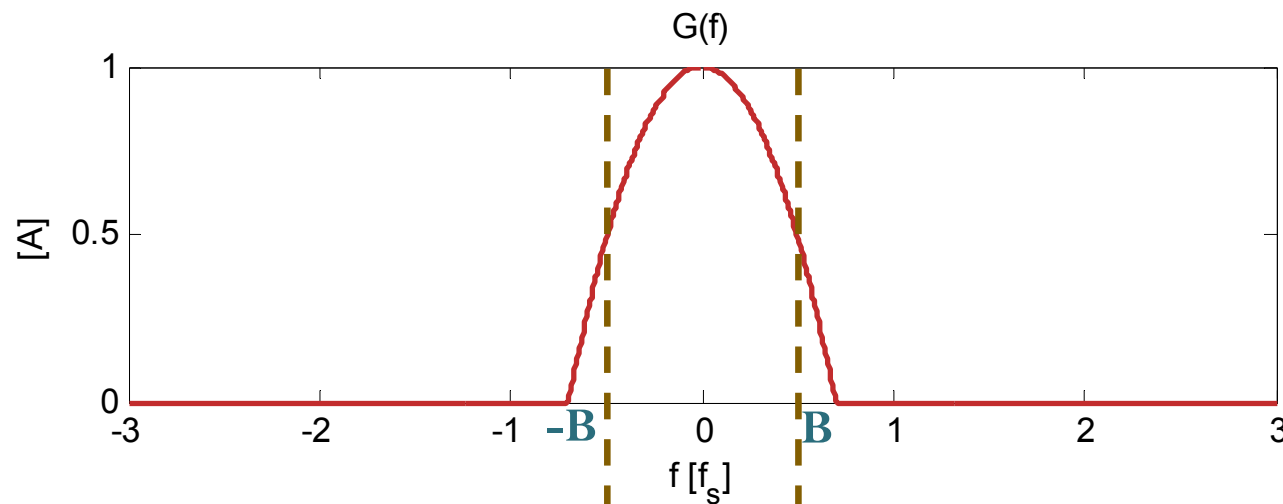
Here,  $B = 0.4f_s$ . In the “animation”, we will increase the value of  $B$  from  $0.2f_s$  to  $3f_s$ .

# Ideal Sampling: MATLAB Exploration

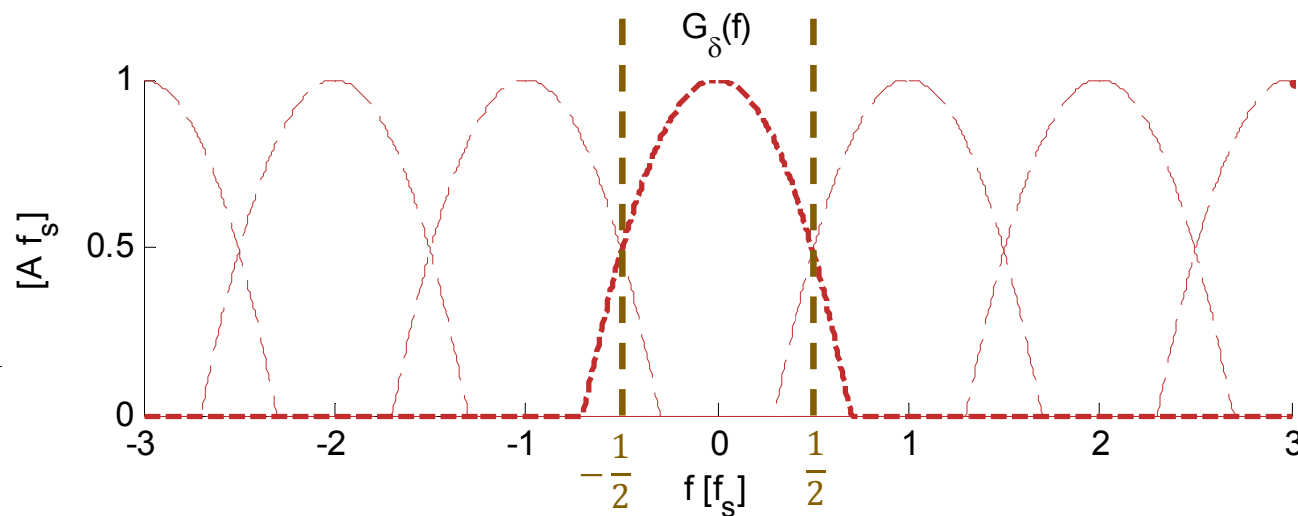


# Ideal Sampling: MATLAB Exploration

The Fourier transform of the original signal



The Fourier transform of the (ideal) sampled signal

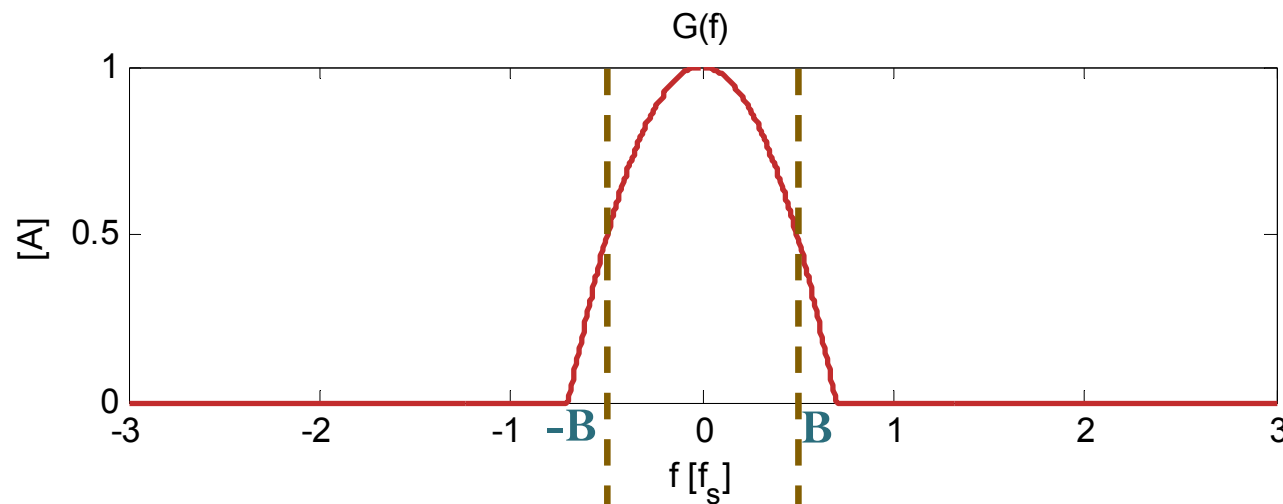


When  $B > f_s/2$ , overlapping happens in the frequency domain.

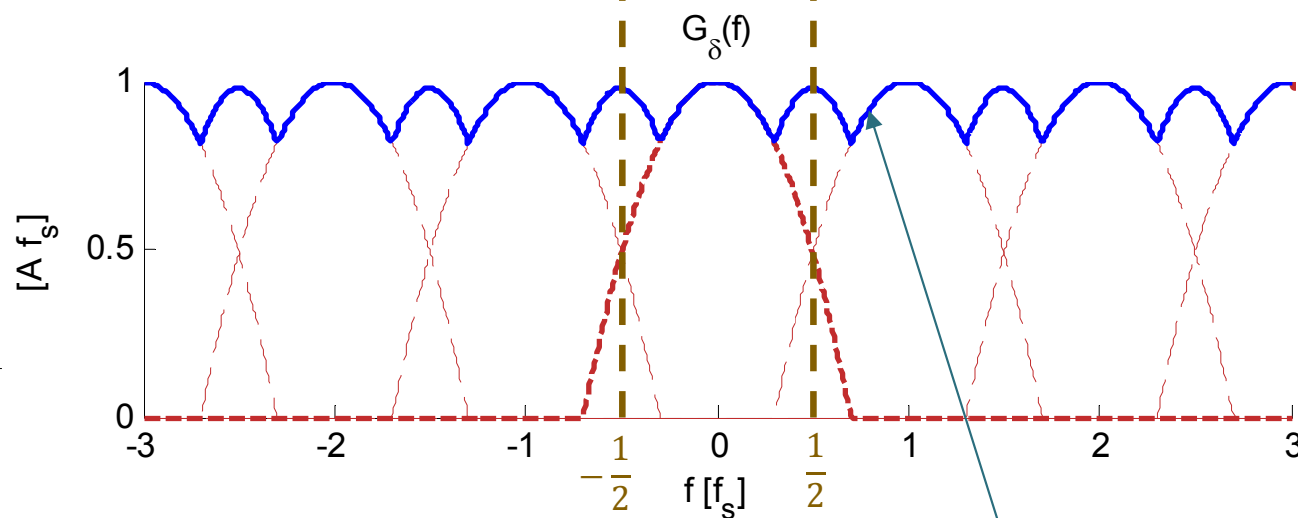
This spectral overlapping of the signal is commonly referred to as “aliasing”.

# Ideal Sampling: MATLAB Exploration

The Fourier transform of the original signal



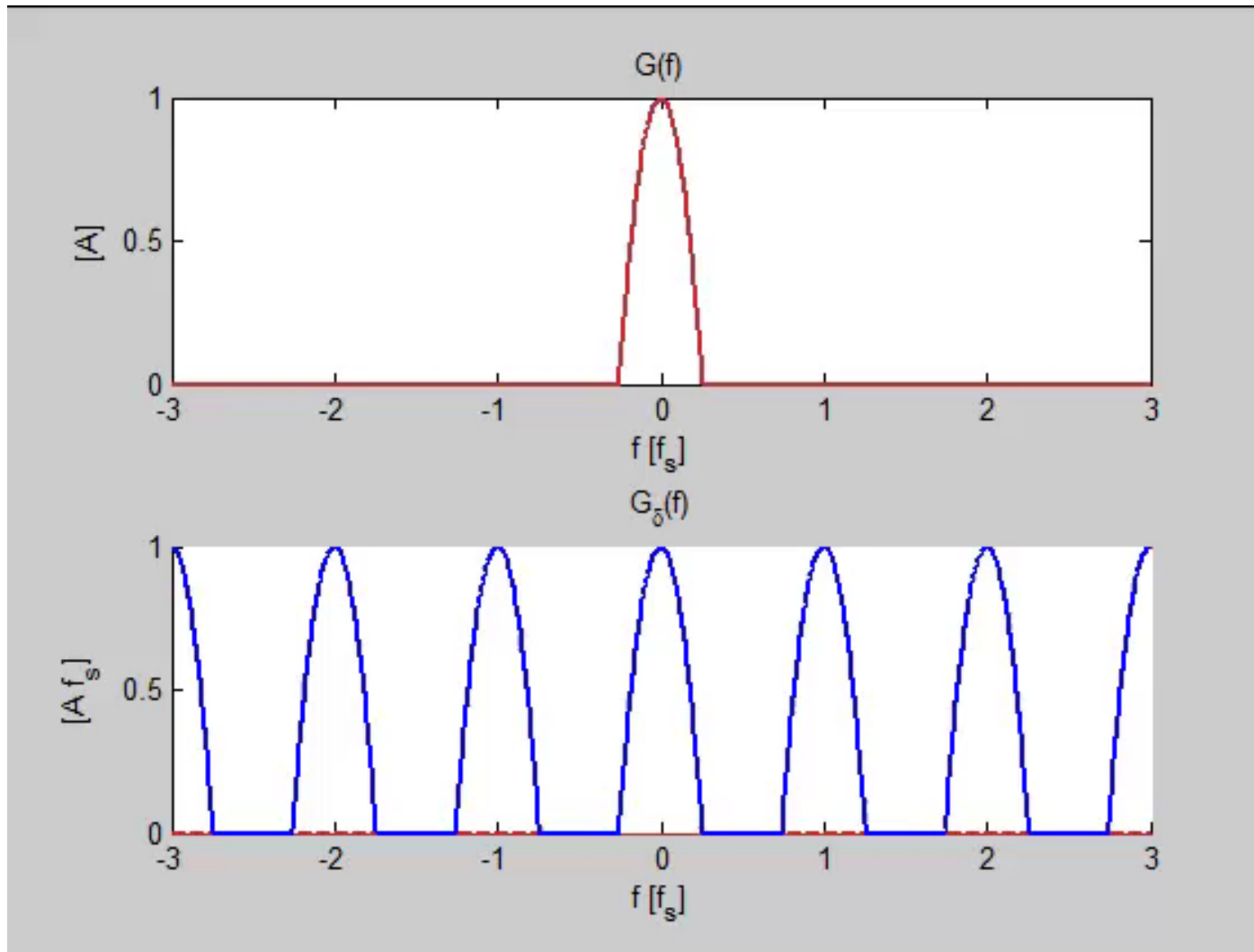
The Fourier transform of the (ideal) sampled signal



To find  $G_\delta(f)$ , don't forget to add the replicas

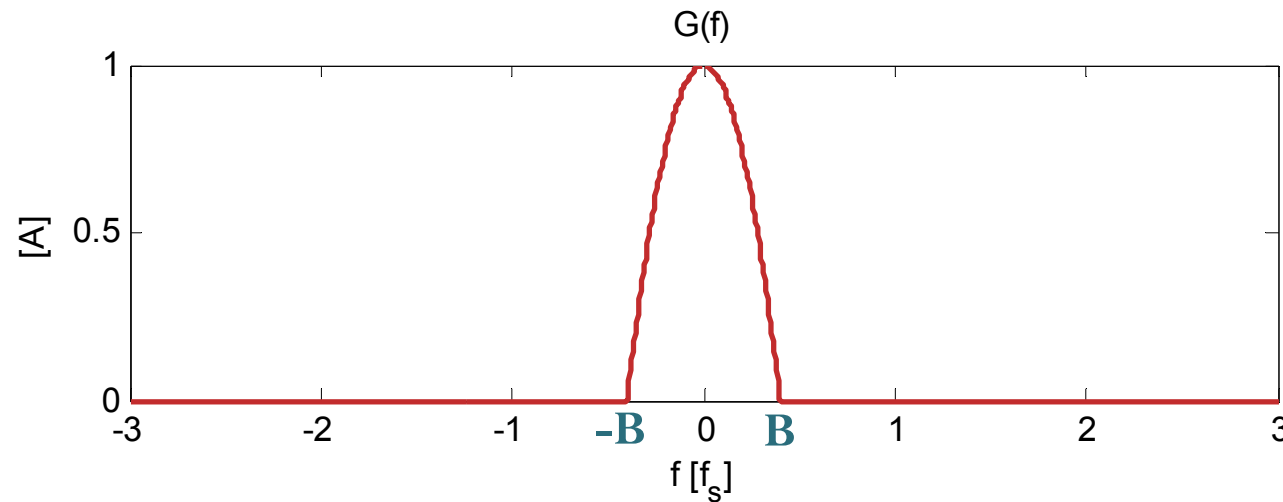
Very different from  $G(f)$ .

# Ideal Sampling: MATLAB Exploration

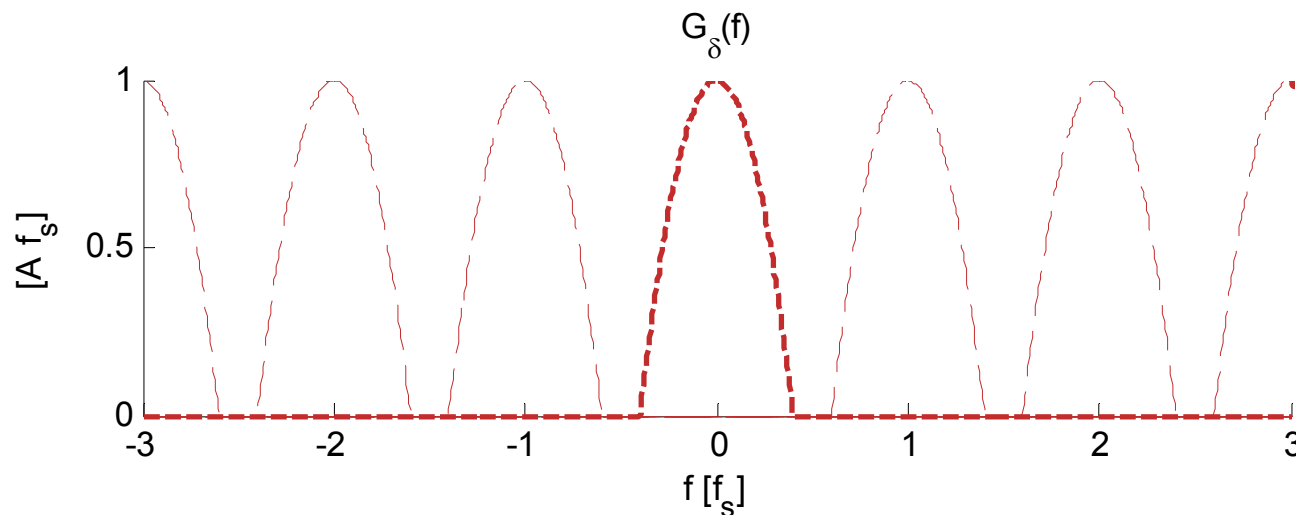


# Ideal Sampling: MATLAB Exploration

The Fourier transform of the original signal



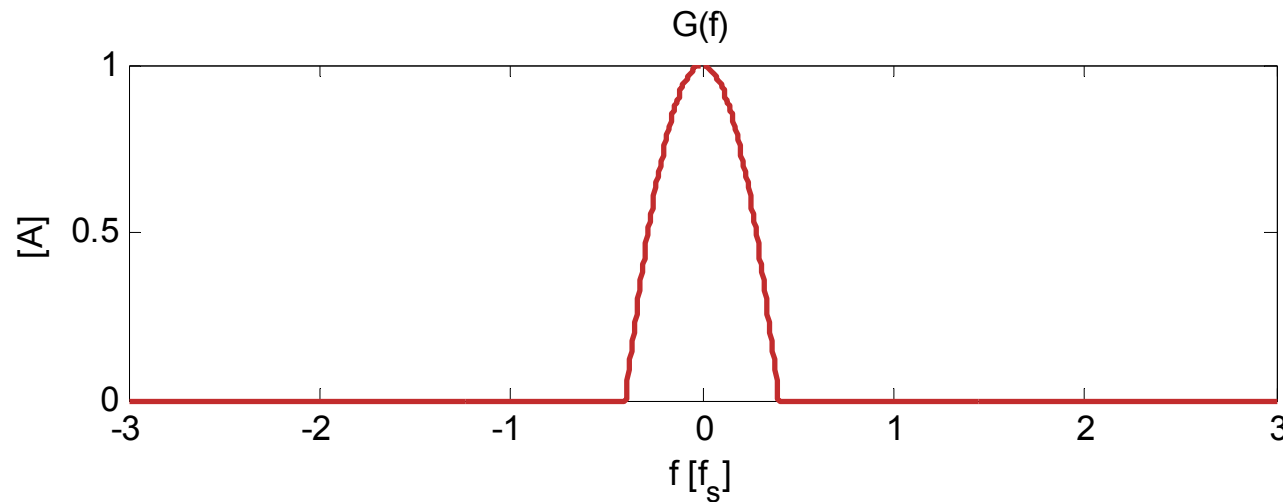
The Fourier transform of the (ideal) sampled signal



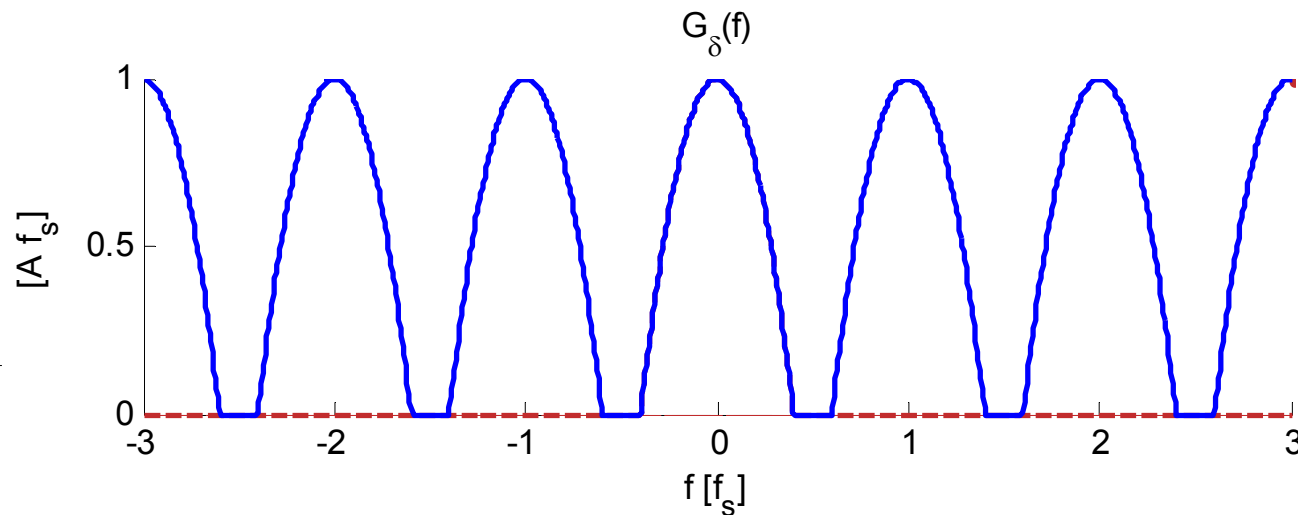
When  $B < f_s/2$ , the replicas do not overlap and hence we do not need to spend extra effort to find their sum.

# Ideal Sampling: MATLAB Exploration

The Fourier transform of the original signal



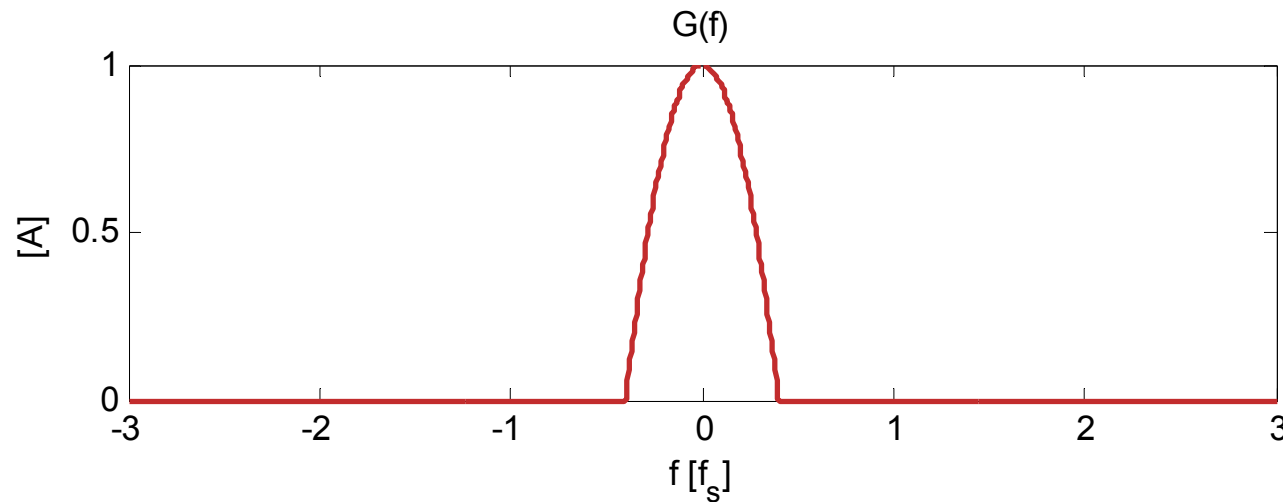
The Fourier transform of the (ideal) sampled signal



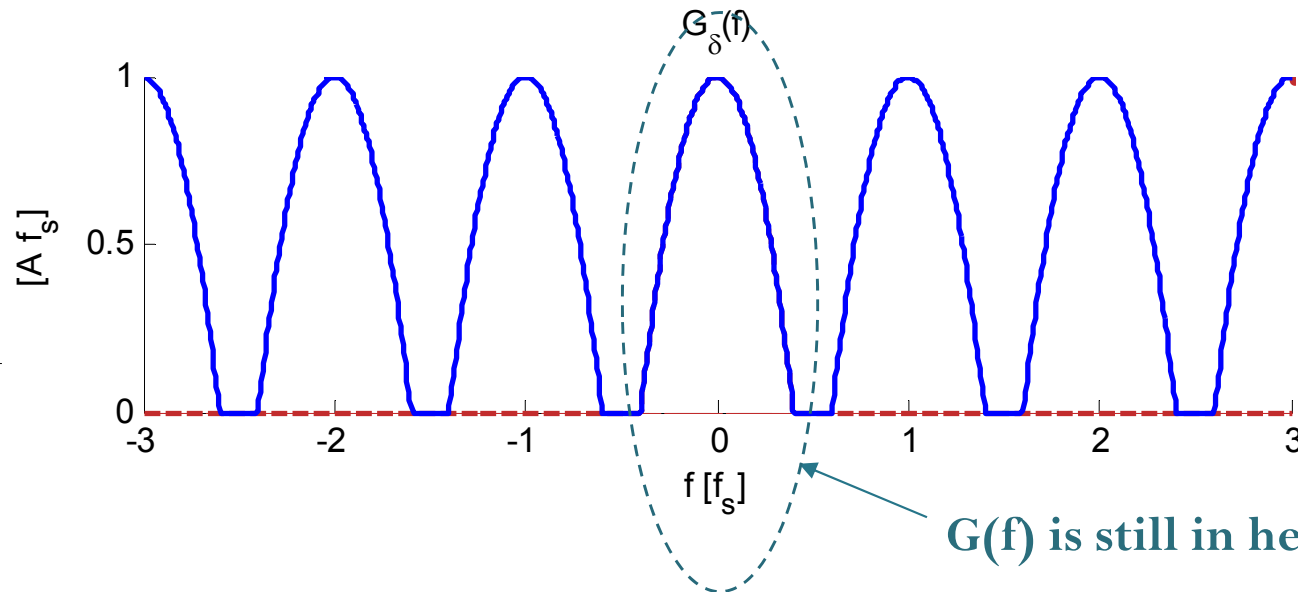
When  $B < f_s/2$ , the replicas do not overlap and hence we do not need to spend extra effort to find their sum.

# Ideal Sampling: MATLAB Exploration

The Fourier transform of the original signal



The Fourier transform of the (ideal) sampled signal

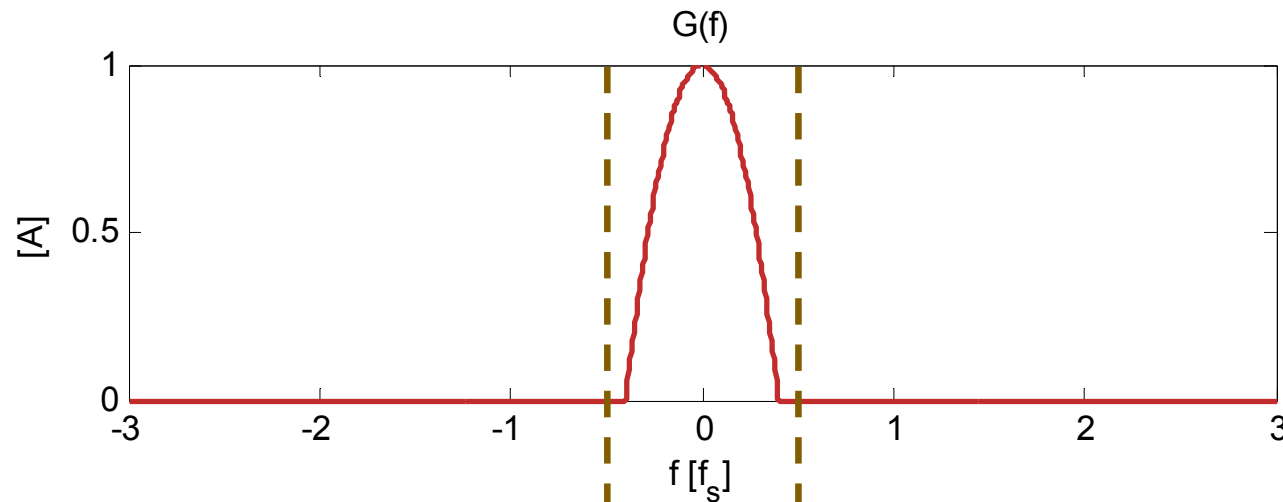


When  $B < f_s/2$ , the replicas do not overlap and hence we do not need to spend extra effort to find their sum.

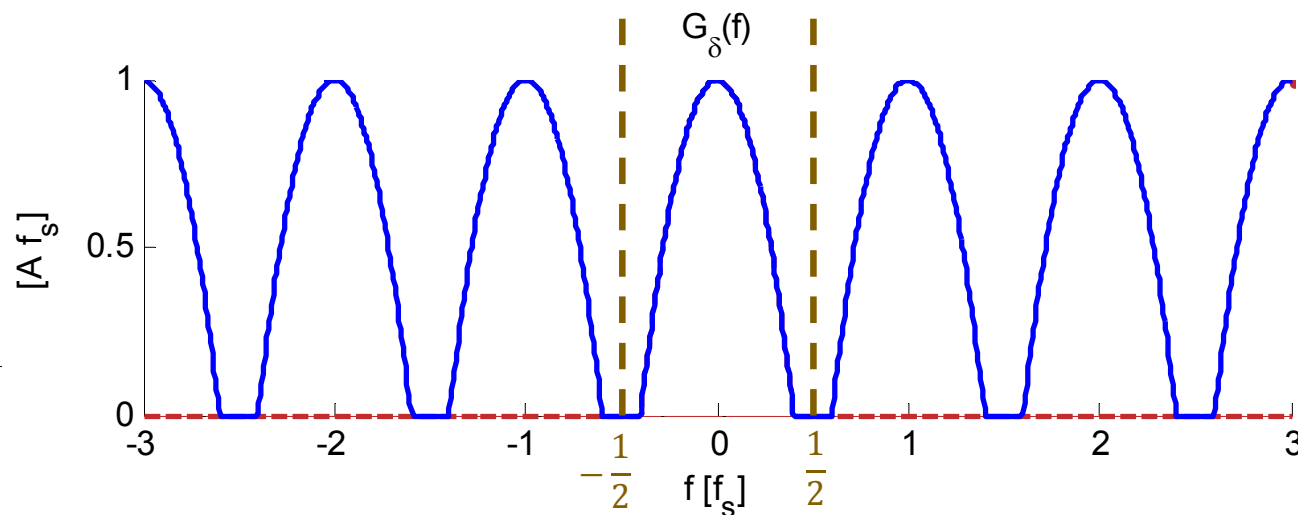


# Ideal Sampling: MATLAB Exploration

The Fourier transform of the original signal



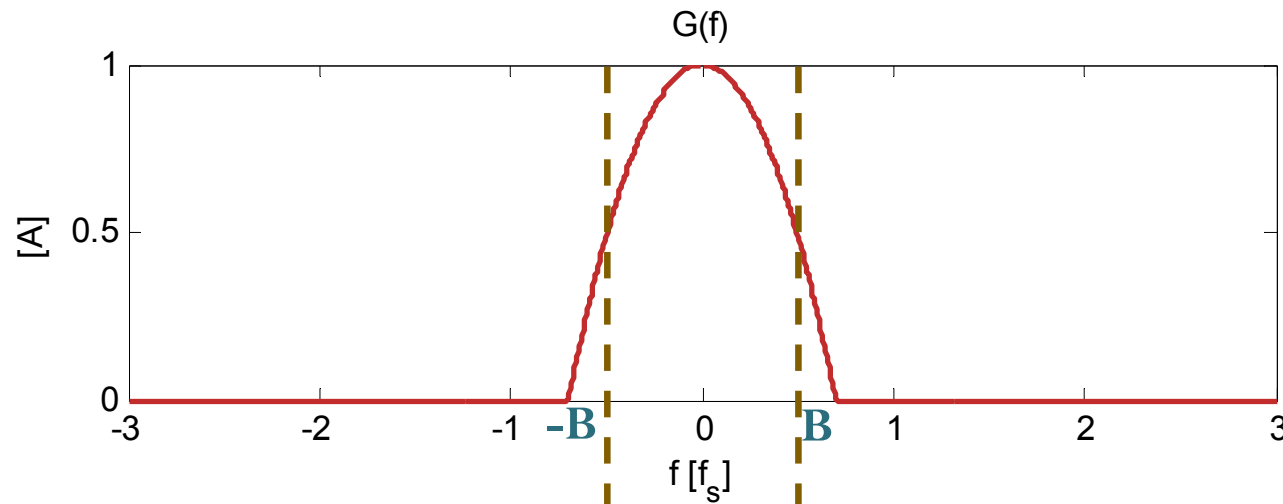
The Fourier transform of the (ideal) sampled signal



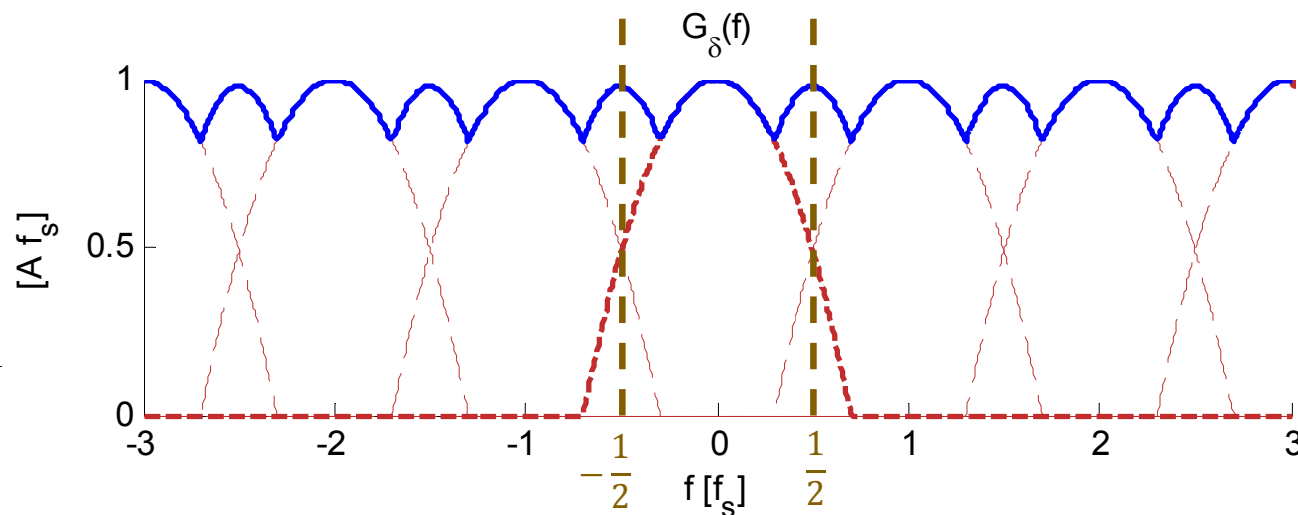
Note that  $G_\delta(f)$  is “periodic” in the frequency domain with period  $f_s$ . Therefore, it is sufficient to look only at  $f$  between  $\pm \frac{f_s}{2}$ .

# Ideal Sampling: MATLAB Exploration

The Fourier transform of the original signal



The Fourier transform of the (ideal) sampled signal



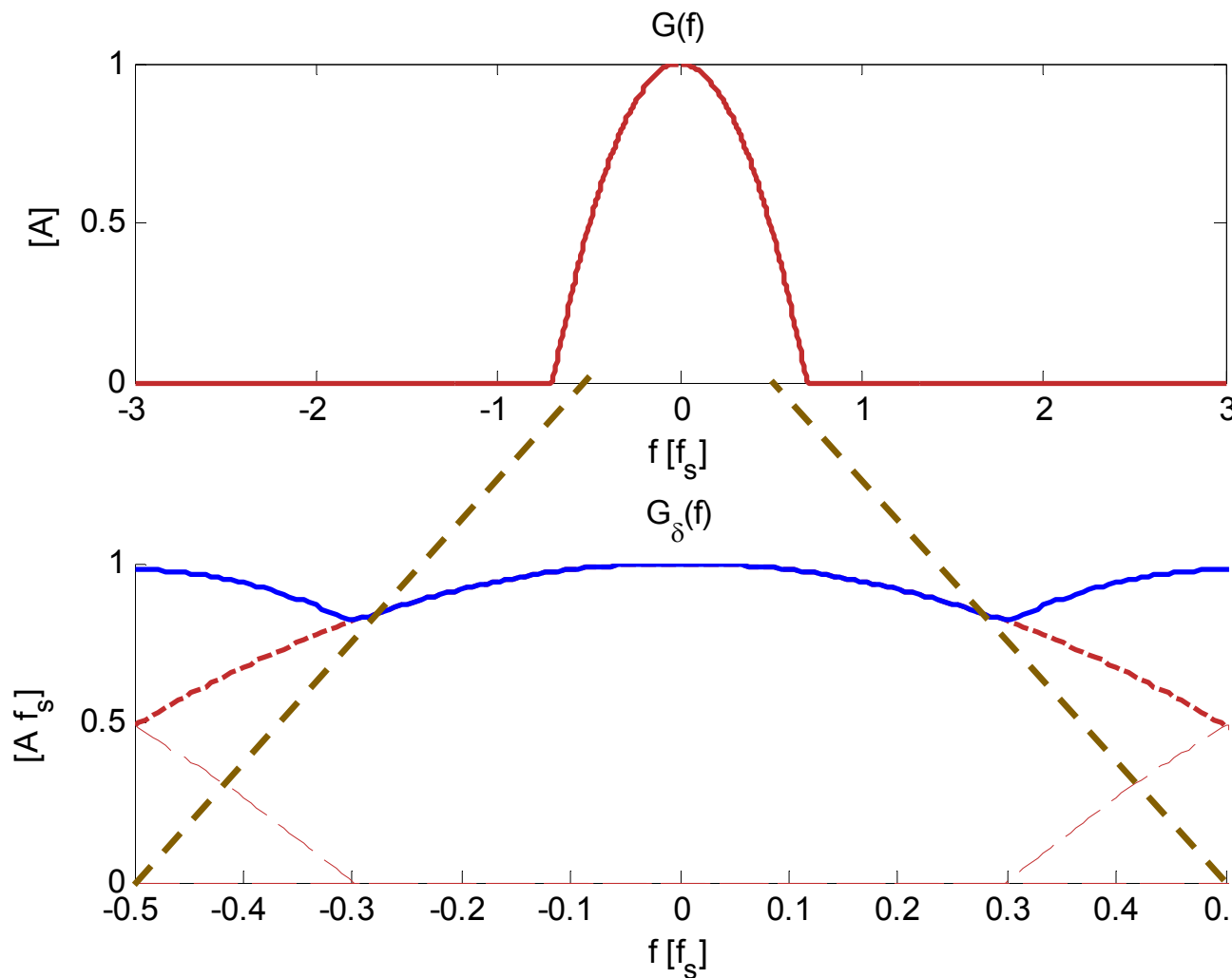
The periodicity holds regardless of whether the replicas overlap in the frequency domain.

Note that  $G_\delta(f)$  is “periodic” in the frequency domain with period  $f_s$ . Therefore, it is sufficient to look only at  $f$  between  $\pm \frac{f_s}{2}$ .

# Ideal Sampling: plotspect's view

- The function **plotspect** relies on the sampled version of the signal.
- Any corruption of information (aliasing) from the sampling process will also be “visible” in the output of **plotspect**.
- **plotspect** also looks only at  $f$  between  $\pm \frac{f_s}{2}$ .
  - With some vertical scaling.

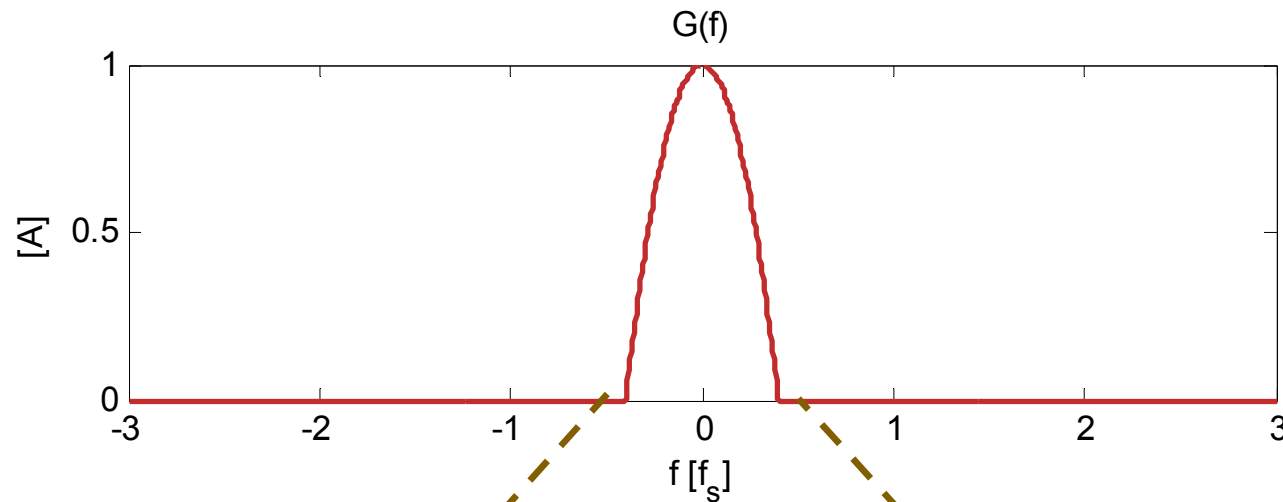
# Ideal Sampling: plotspect's view



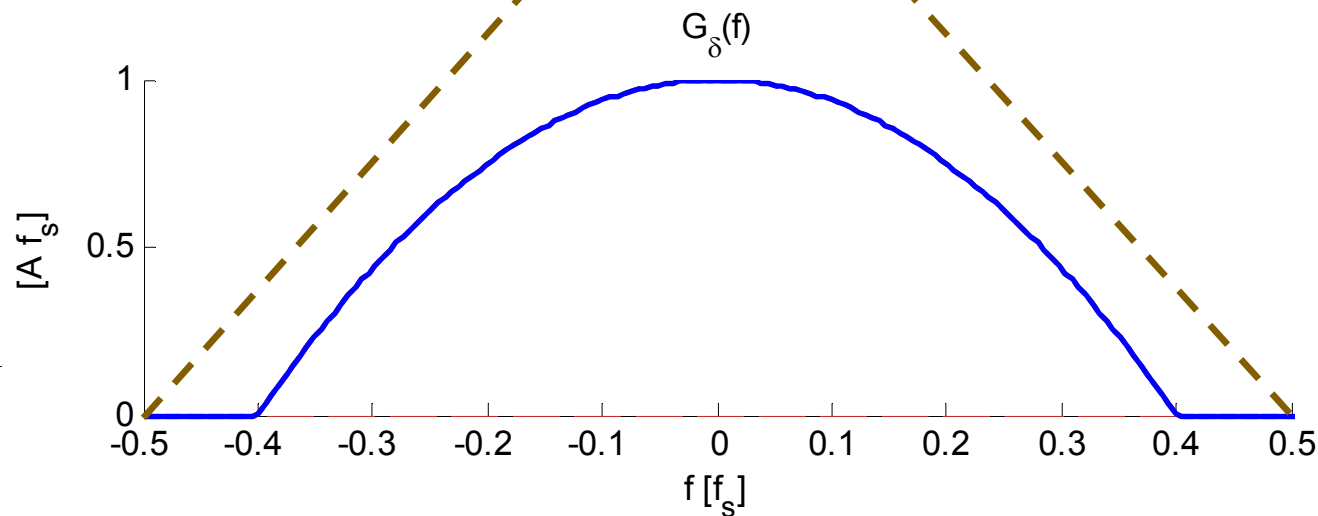
When  $B > f_s/2$ ,  
plotspect's  
result will be  
quite different  
from the  
expected  
theoretical/anal  
ytical Fourier  
transform  $G(f)$ .

# Ideal Sampling: plotspect's view

The Fourier transform of the original signal



The Fourier transform of the (ideal) sampled signal



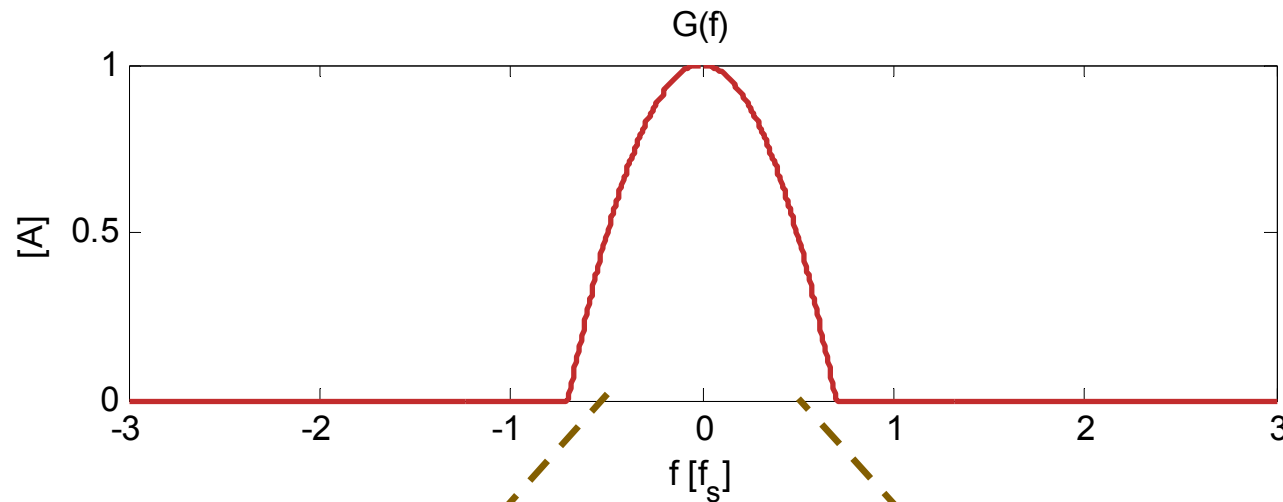
For `plotspect` to give an accurate view, we need  $B < f_s/2$ .

# Ideal Sampling: Folding

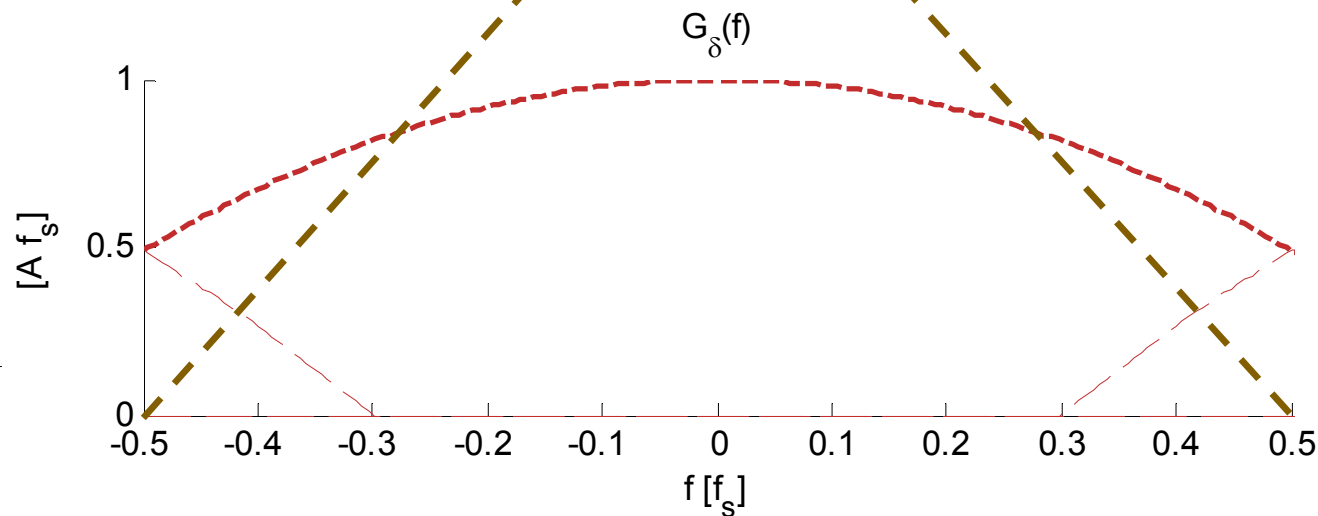
- When the signal  $g(t)$  is **real-valued**, recall that its Fourier transform has conjugate symmetry.
- It is sufficient to look at the positive frequency if we **care only about the magnitude**.
- Therefore, we can limit our view to  $[0, f_s/2]$ .

# Ideal Sampling: from $-f_s/2$ to $f_s/2$

The Fourier transform of the original signal



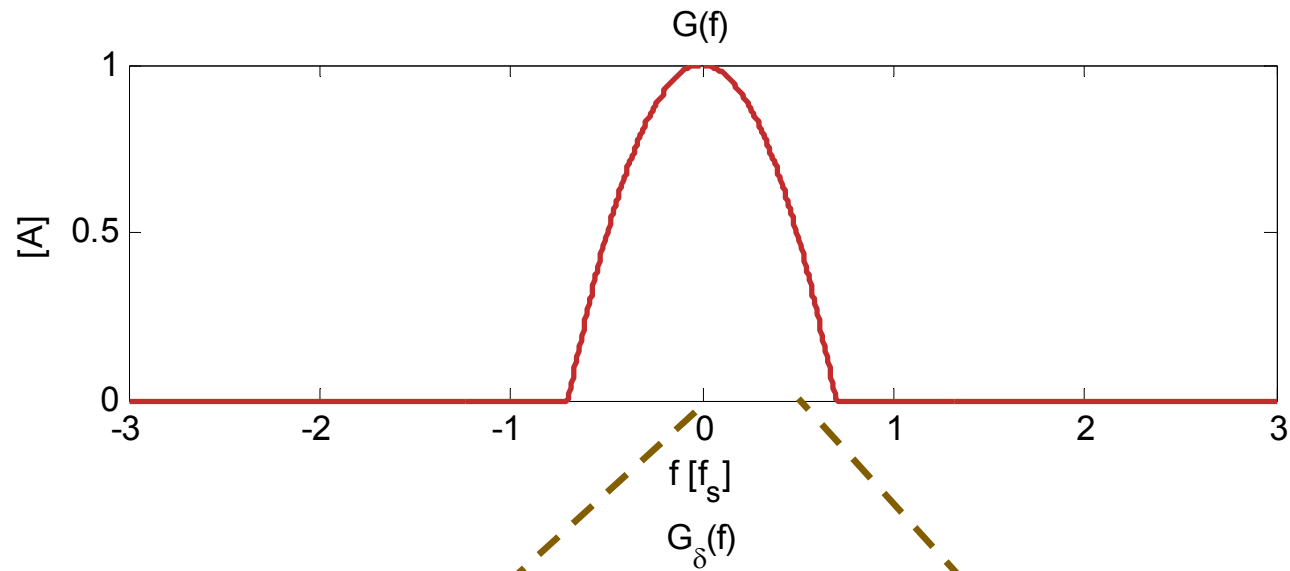
The Fourier transform of the (ideal) sampled signal



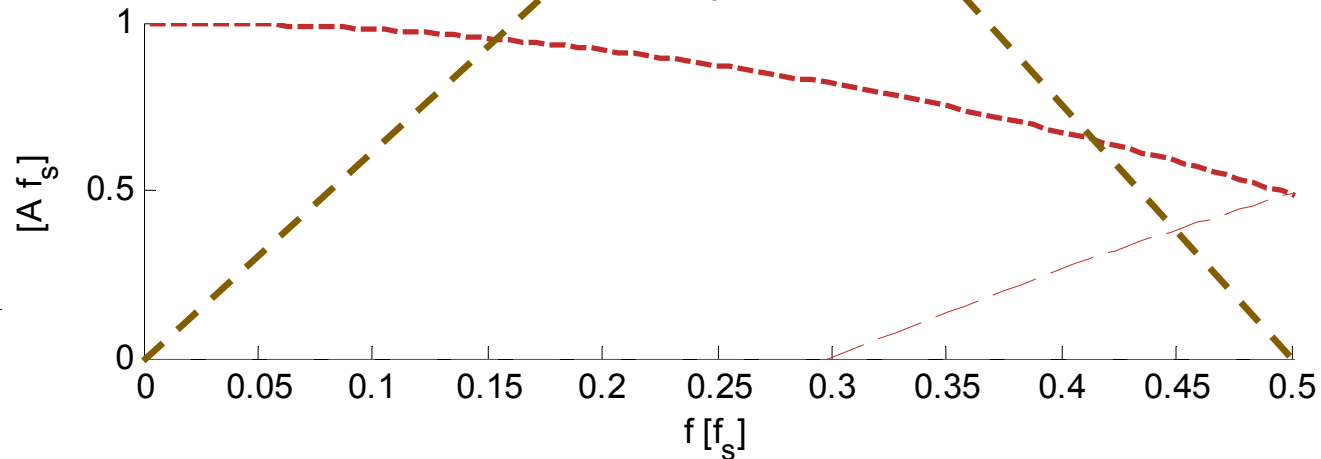
Note the symmetry.

# Ideal Sampling: Folding

The Fourier transform of the original signal

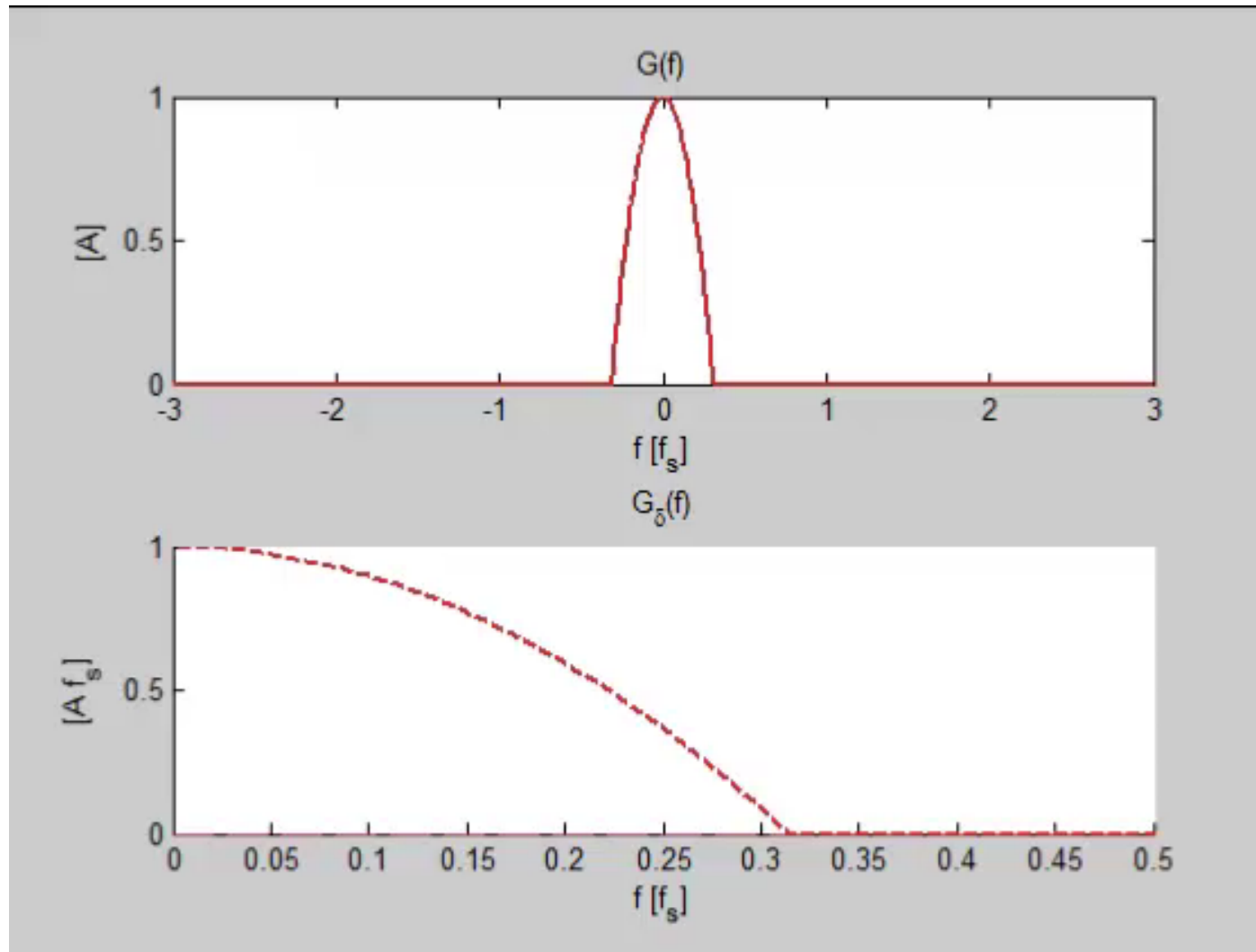


The Fourier transform of the (ideal) sampled signal

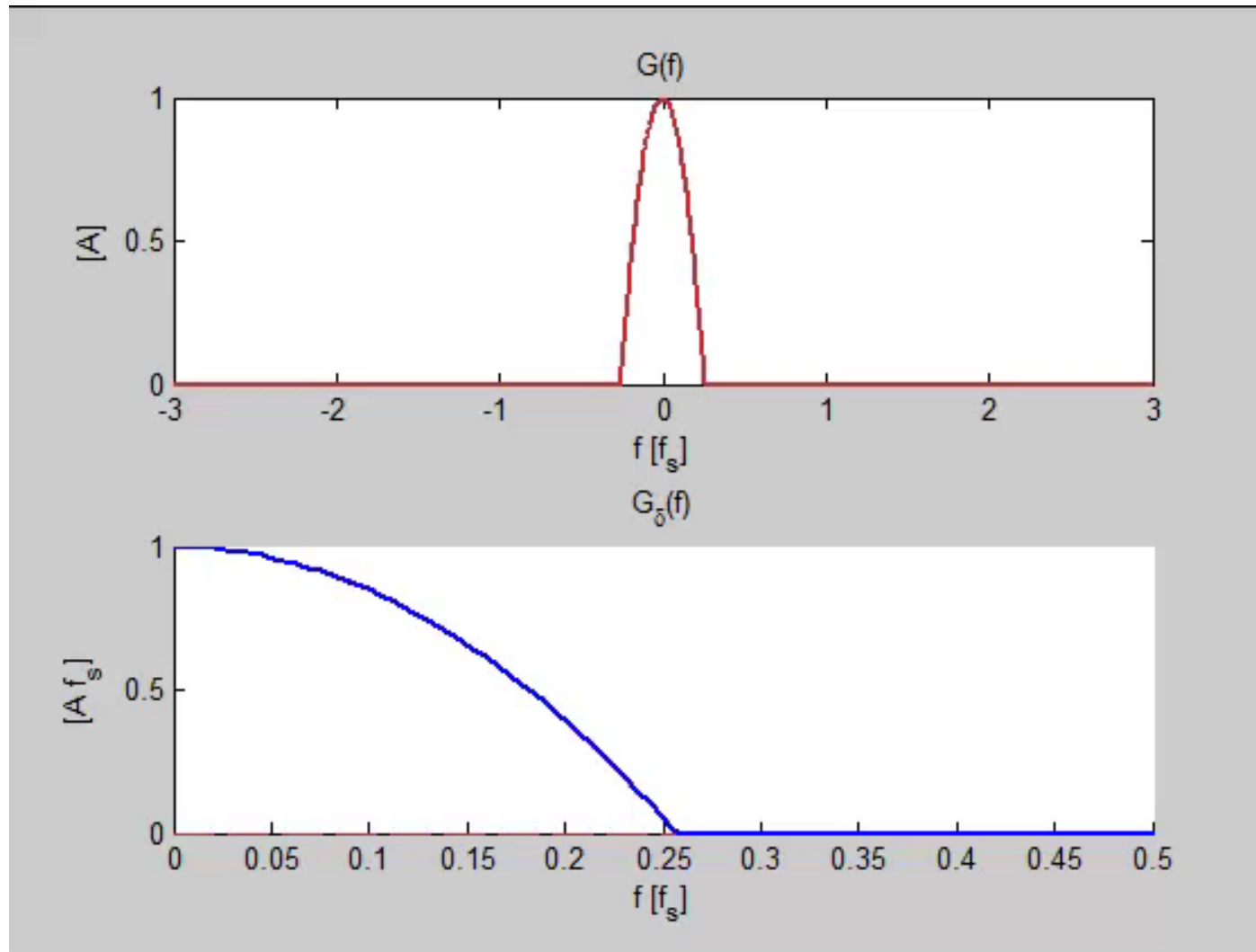




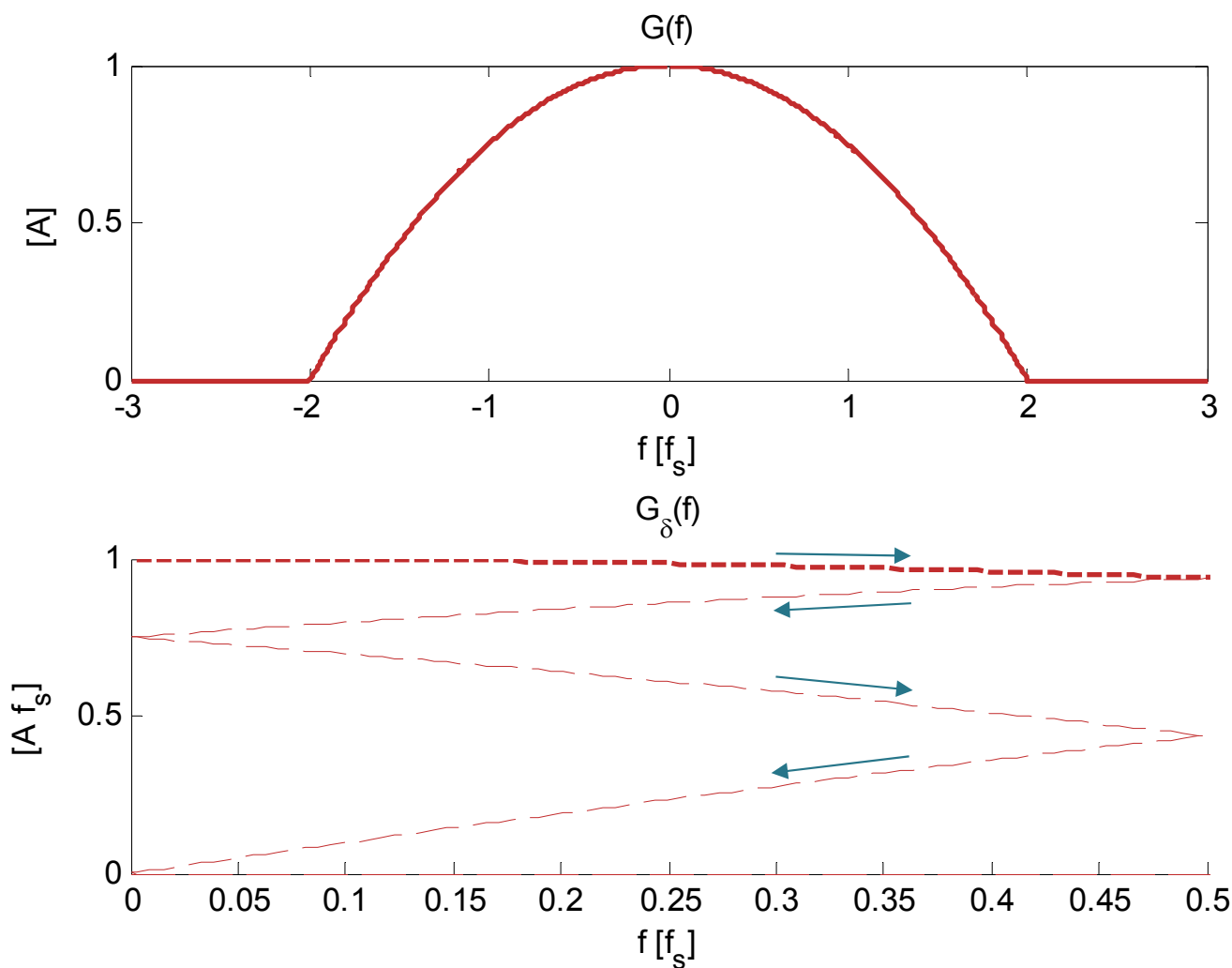
# Ideal Sampling: Folding



# Ideal Sampling: Folding

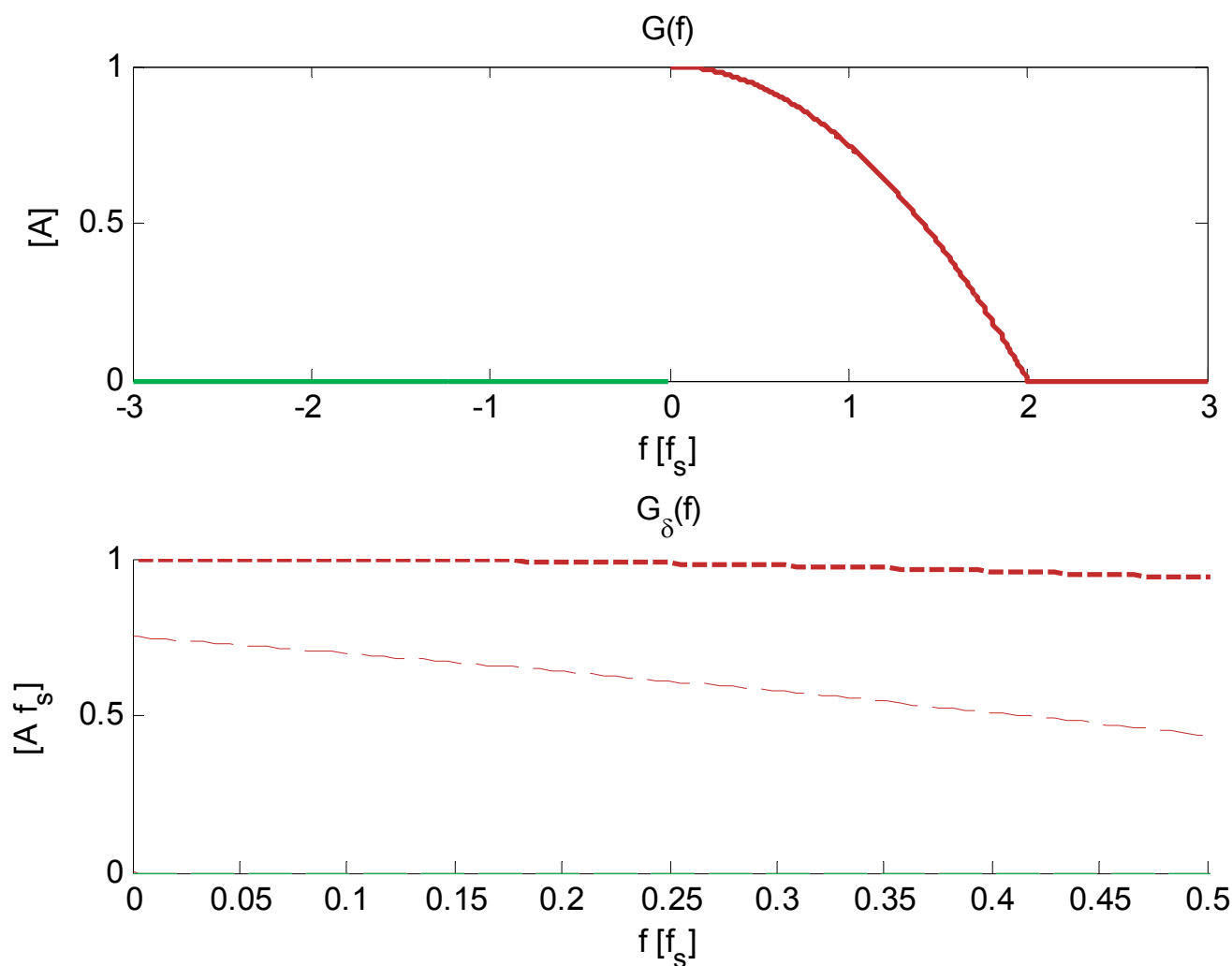


# Ideal Sampling: Folding



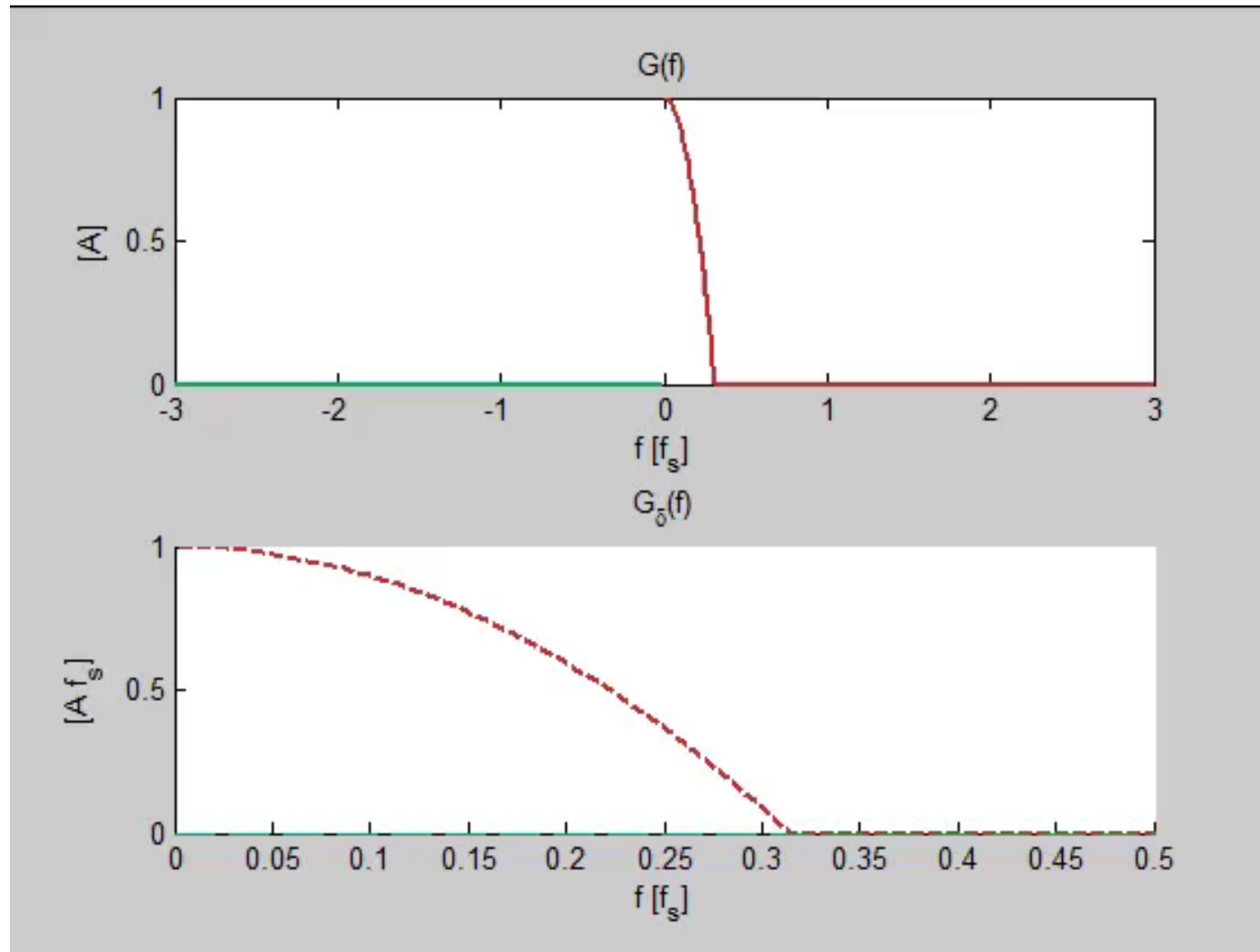
The animation did make it look like  $G(f)$  is being folded repeatedly at 0 and  $f_s/2$ . This is correct as long as 1) you are assuming real-valued  $g(t)$  and 2) you only want to look at the magnitude of  $G(f)$ .

# Ideal Sampling: Folding

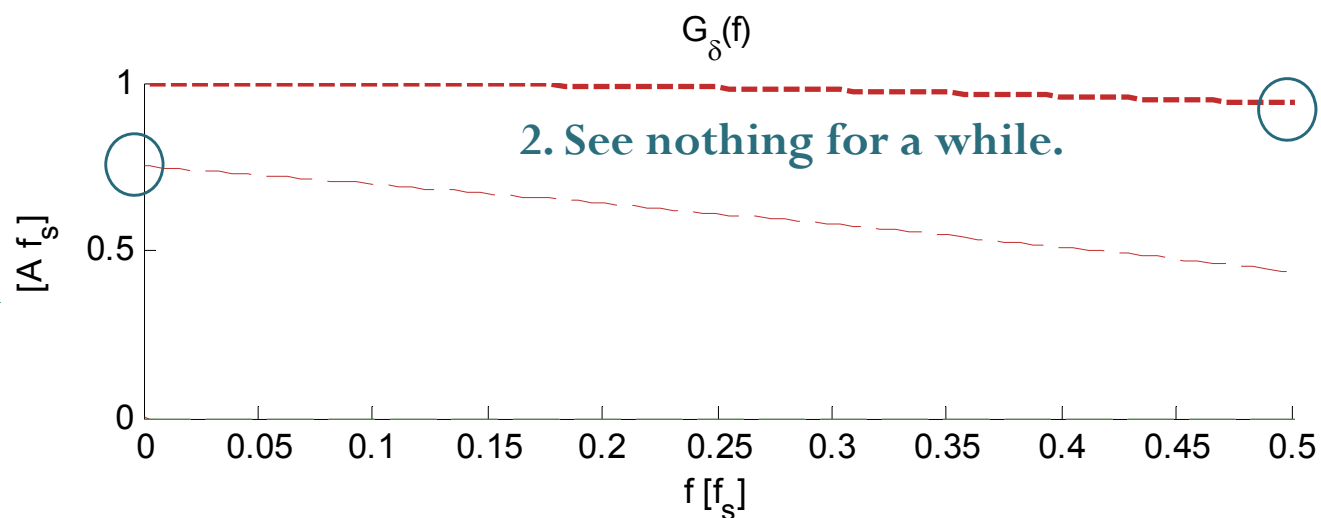
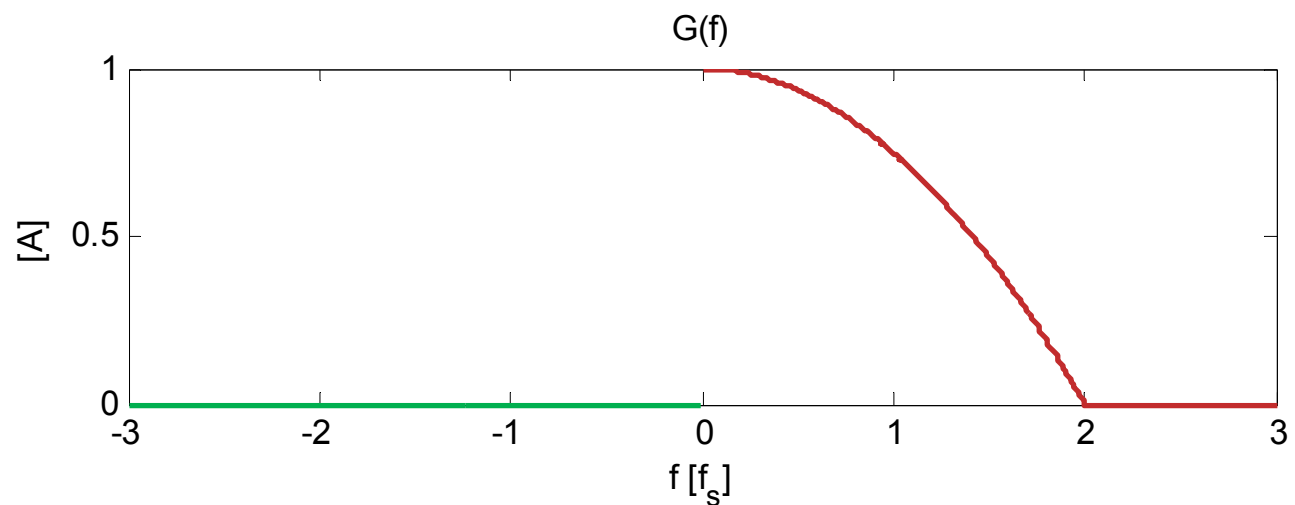


When  $G(f)$  resides only in the positive frequency, we start seeing the **flaw** of the “folding technique”.

# Ideal Sampling: Tunneling



# Ideal Sampling: Folding

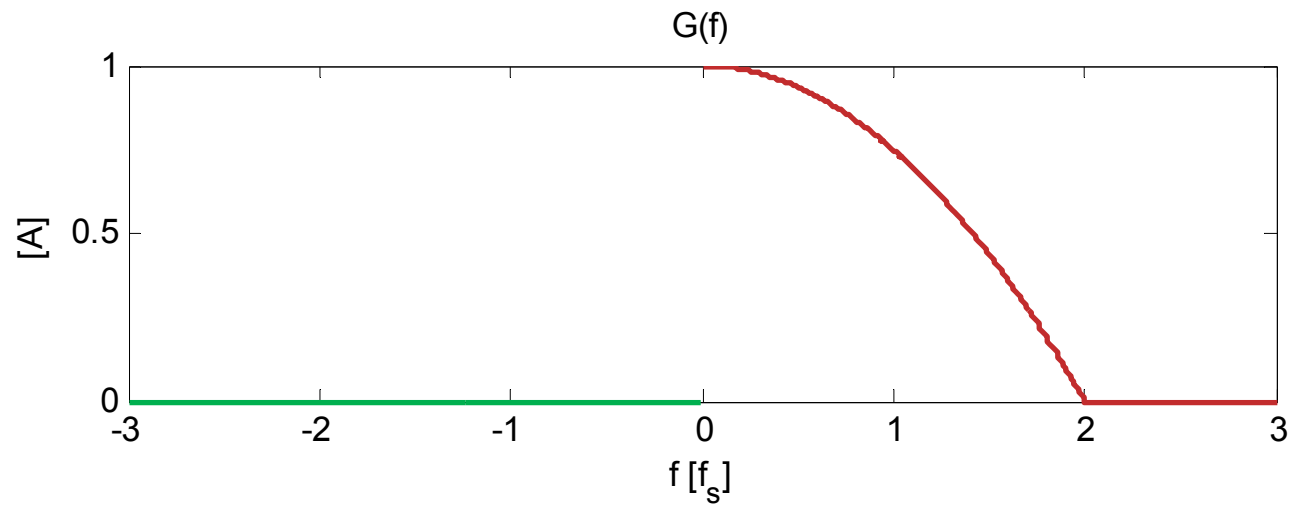


3. Suddenly, something shows up on this side.

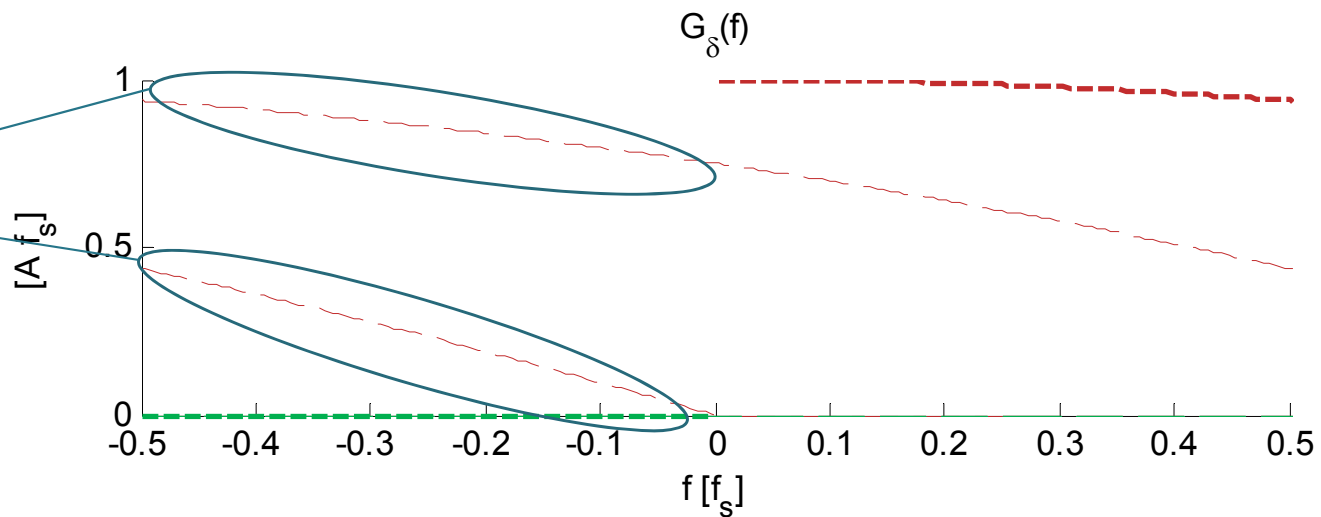
2. See nothing for a while.

1. See no folding here.

# Ideal Sampling: Folding

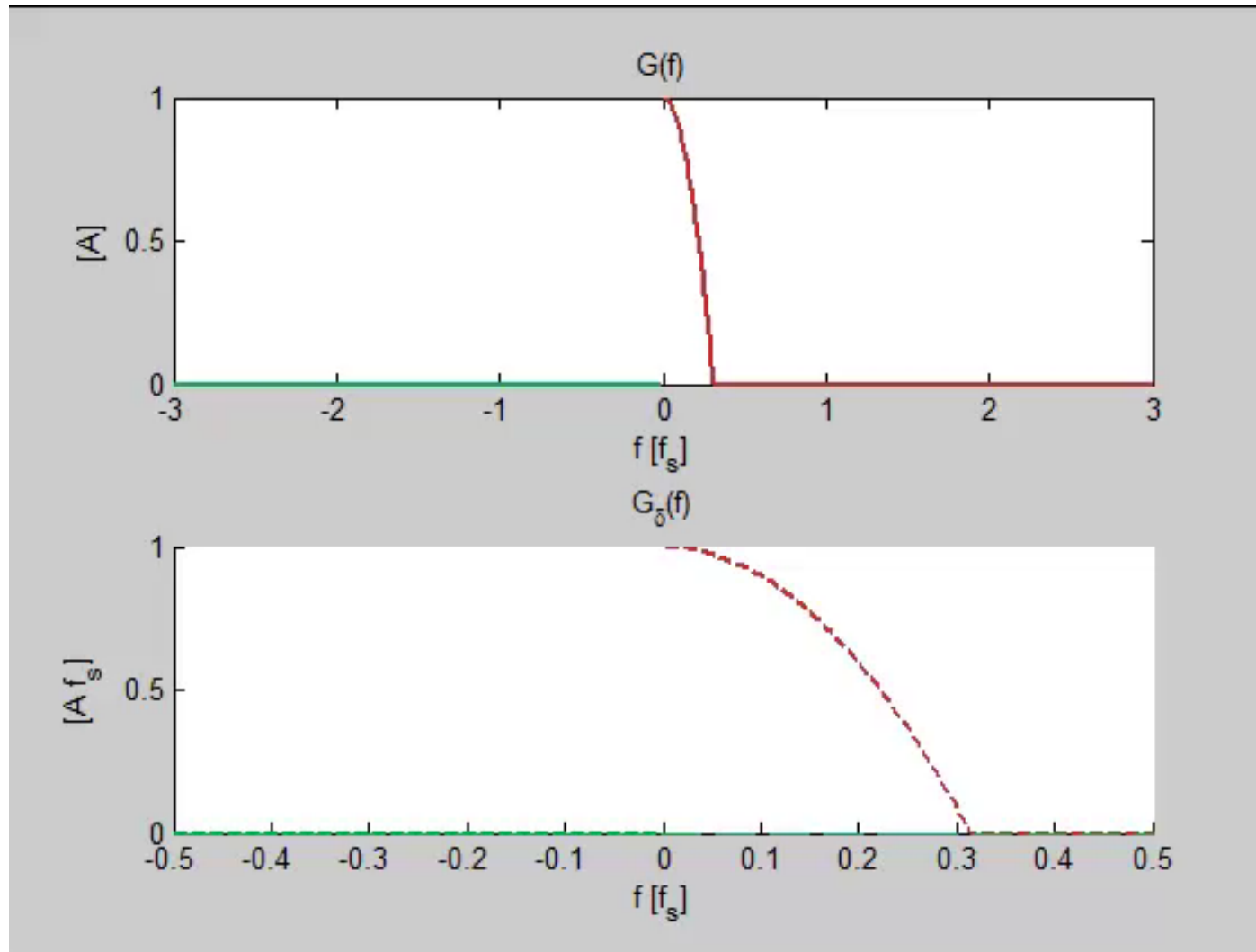


The missing pieces



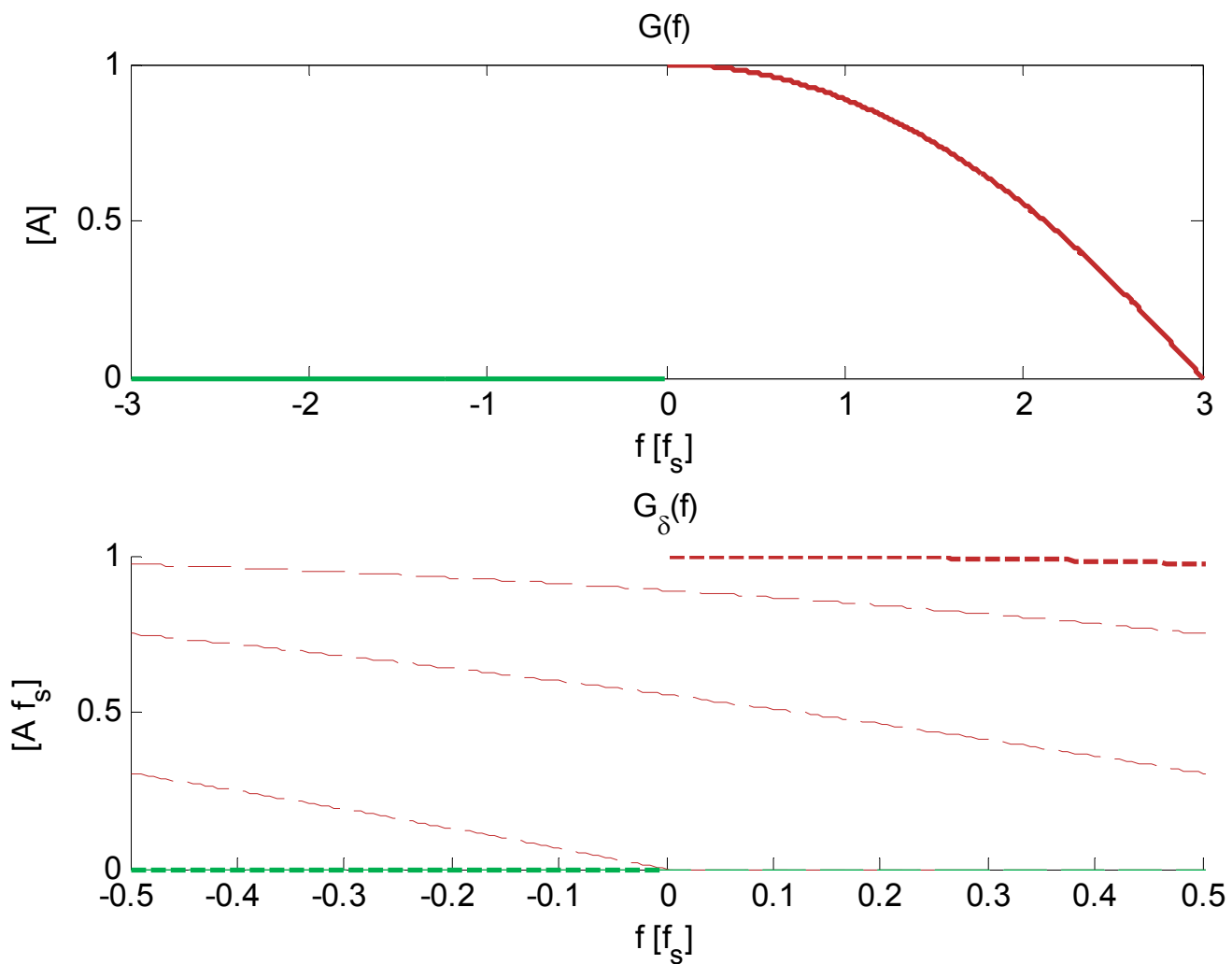
To see the complete picture, we should look at  $G(f)$  between  $\pm \frac{f_s}{2}$ .

# Ideal Sampling: Tunneling

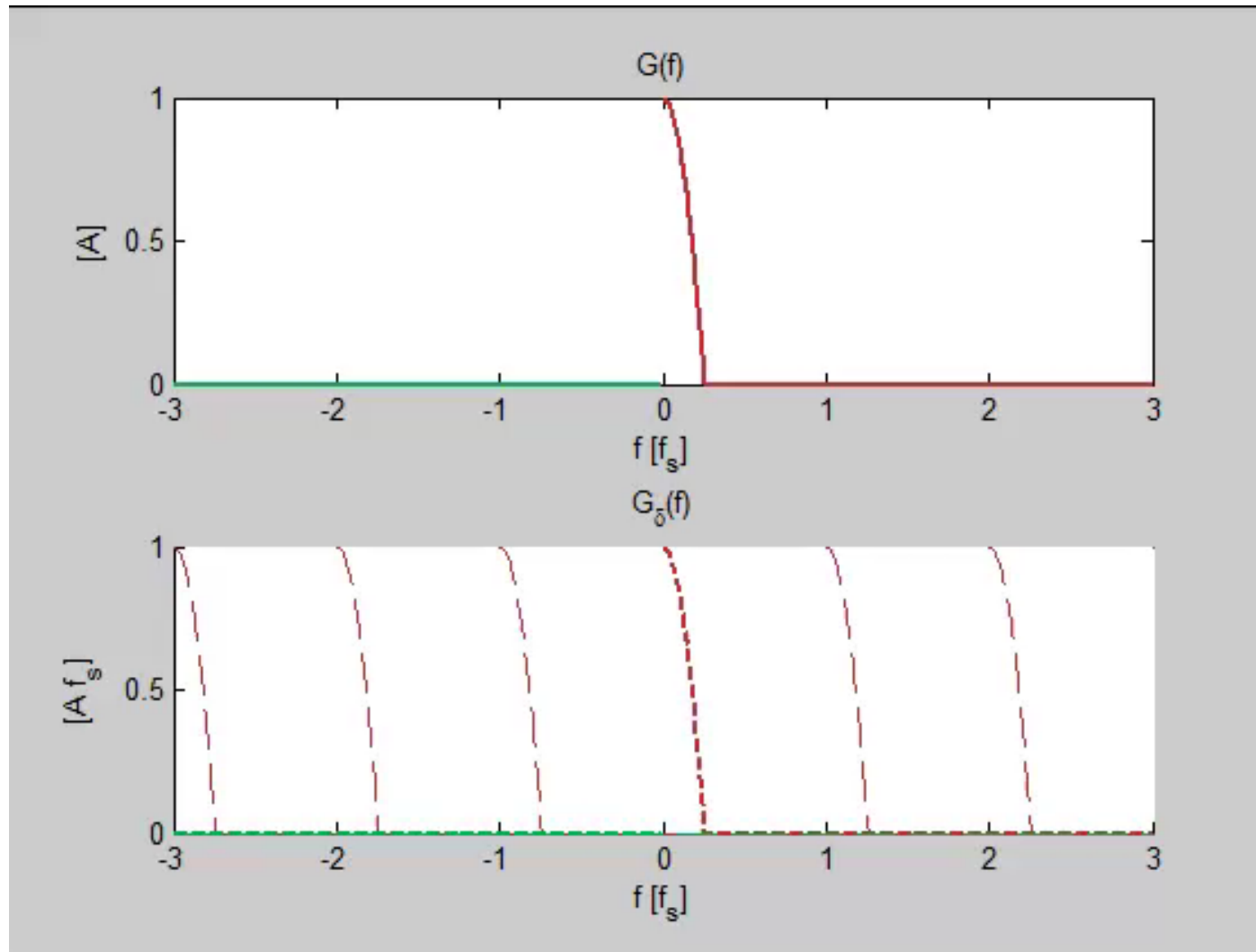




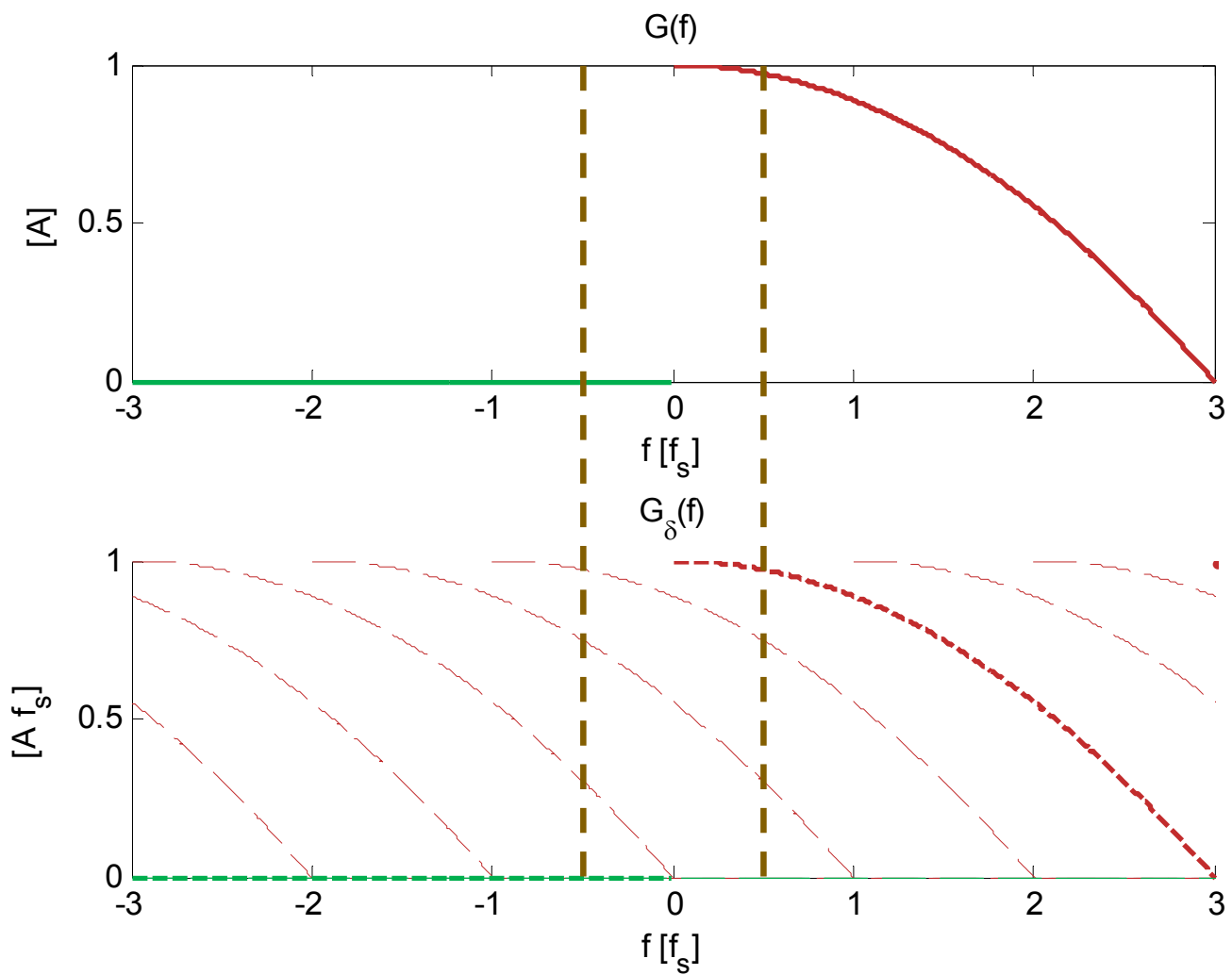
# Ideal Sampling: Tunneling



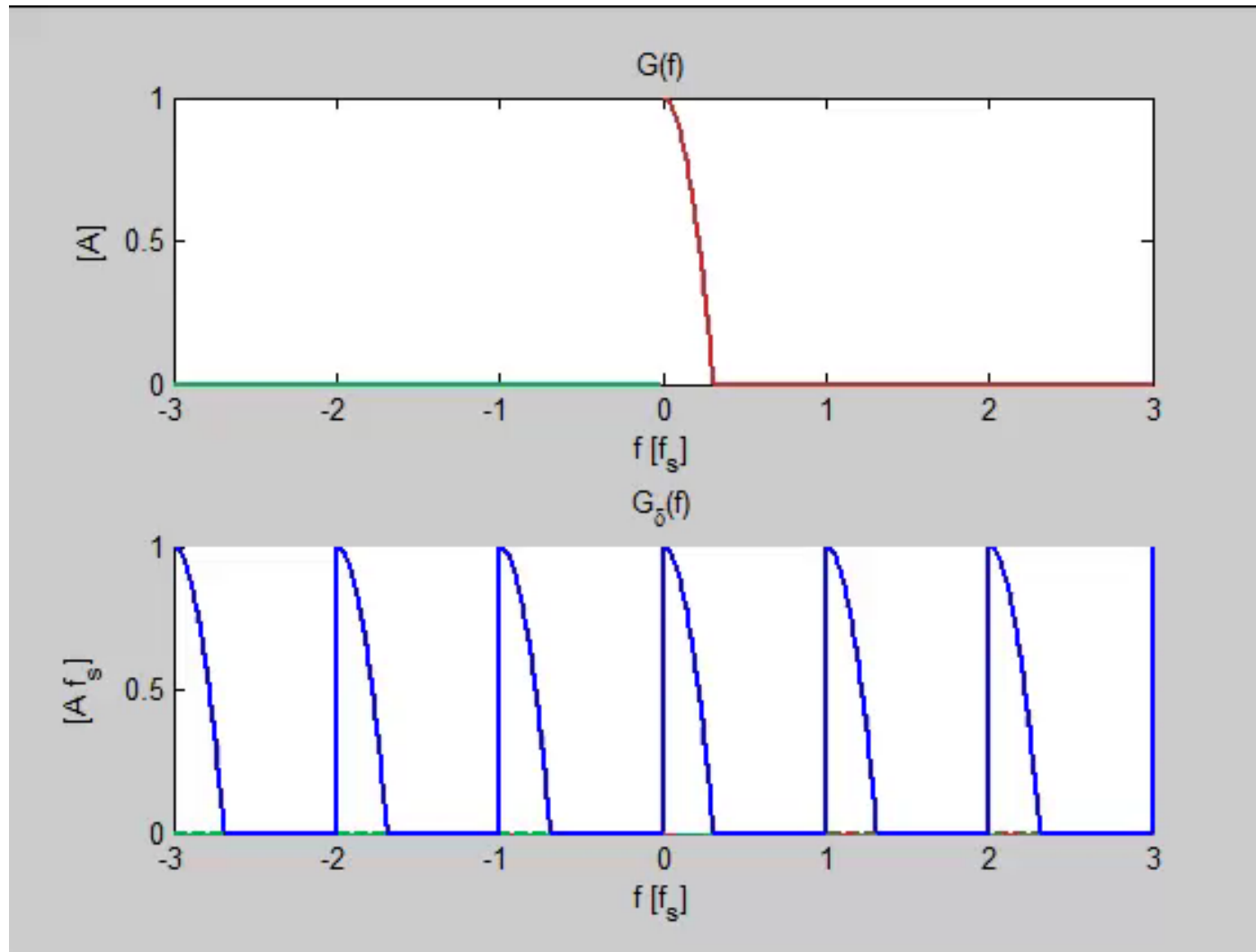
# Ideal Sampling: Tunneling



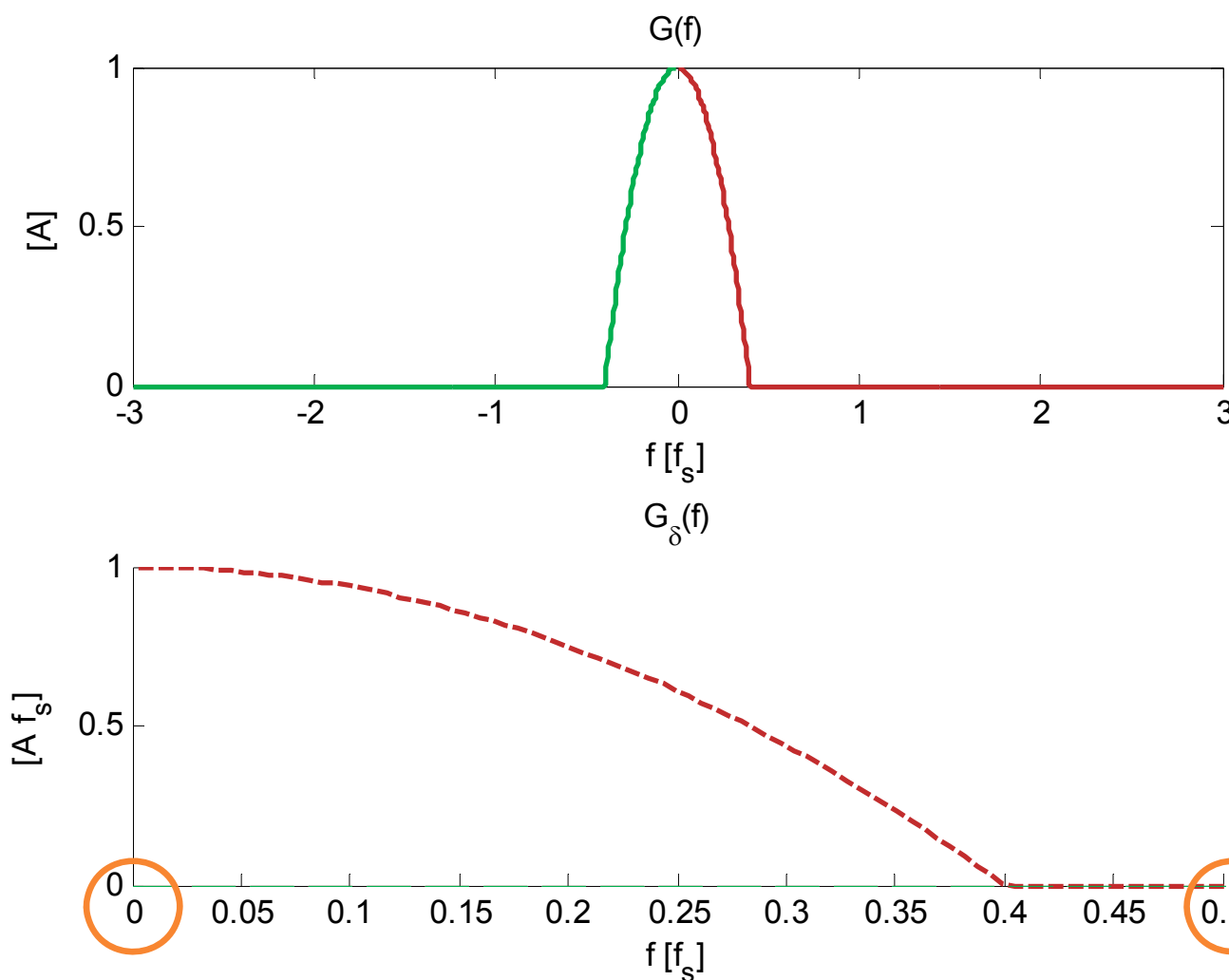
# Ideal Sampling: Tunneling



# Ideal Sampling: Tunneling

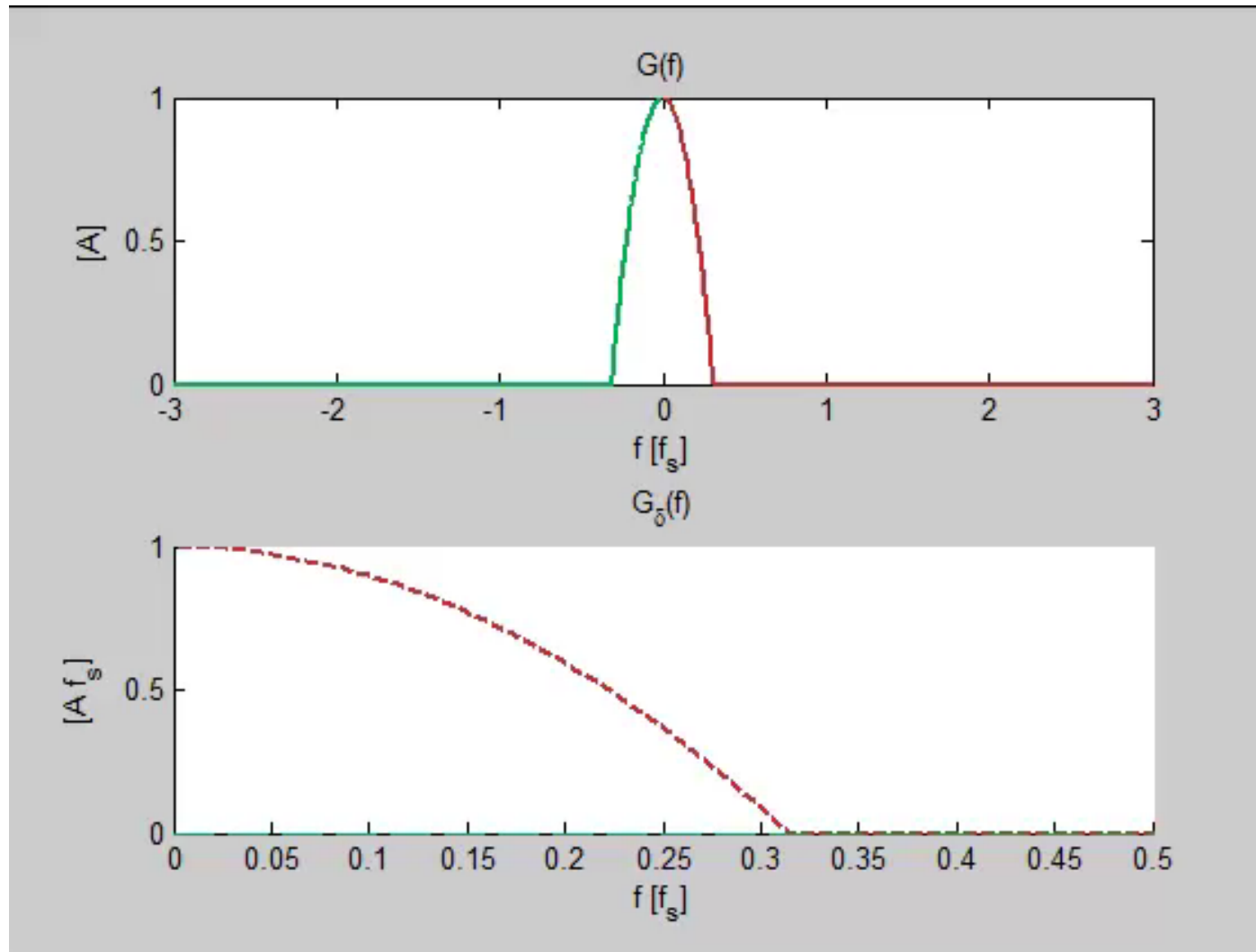


# Ideal Sampling: Folding (a revisit)

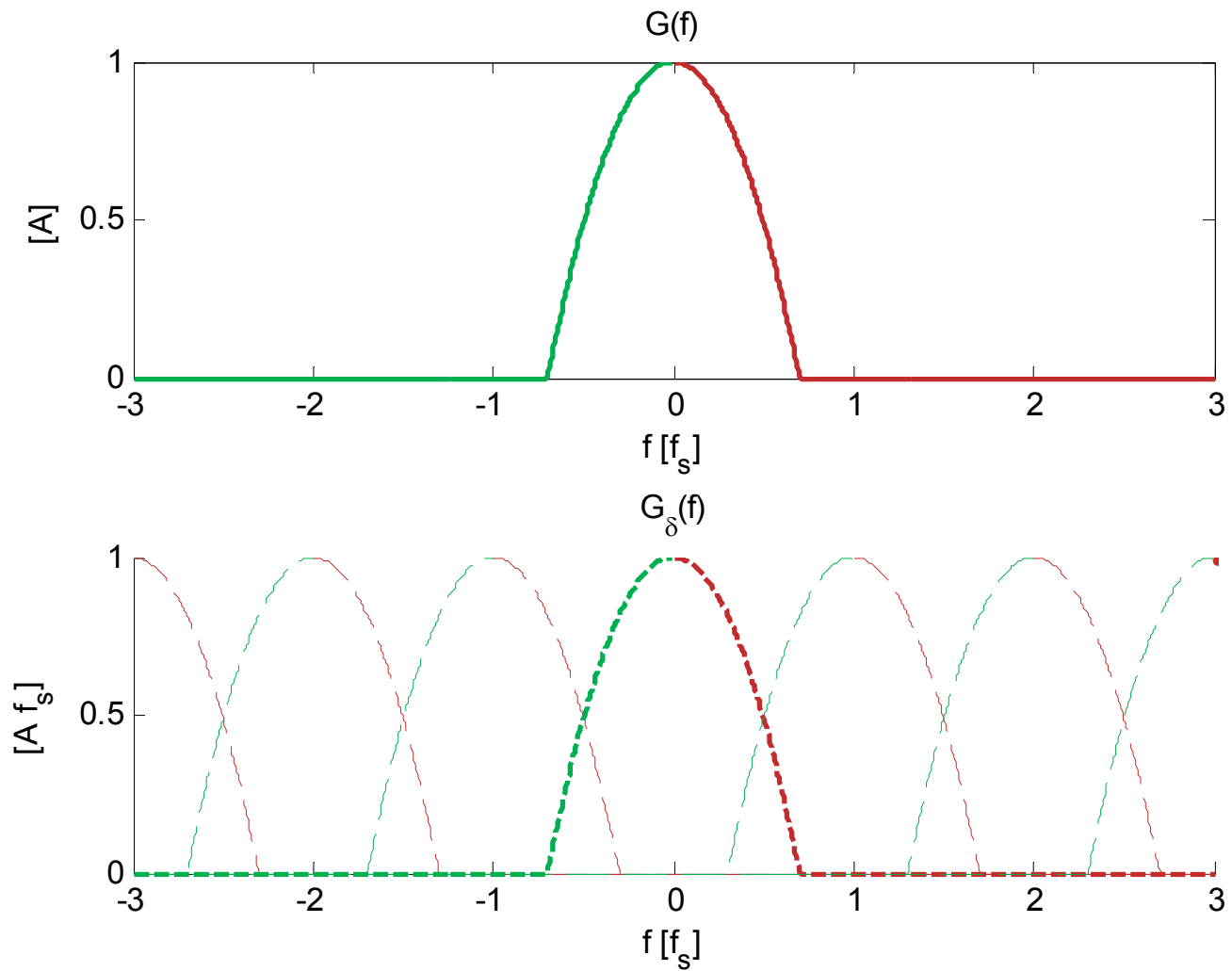


The part of  $G(f)$  that resides in the negative frequency is colored differently here. This allows us to see what really is going on.

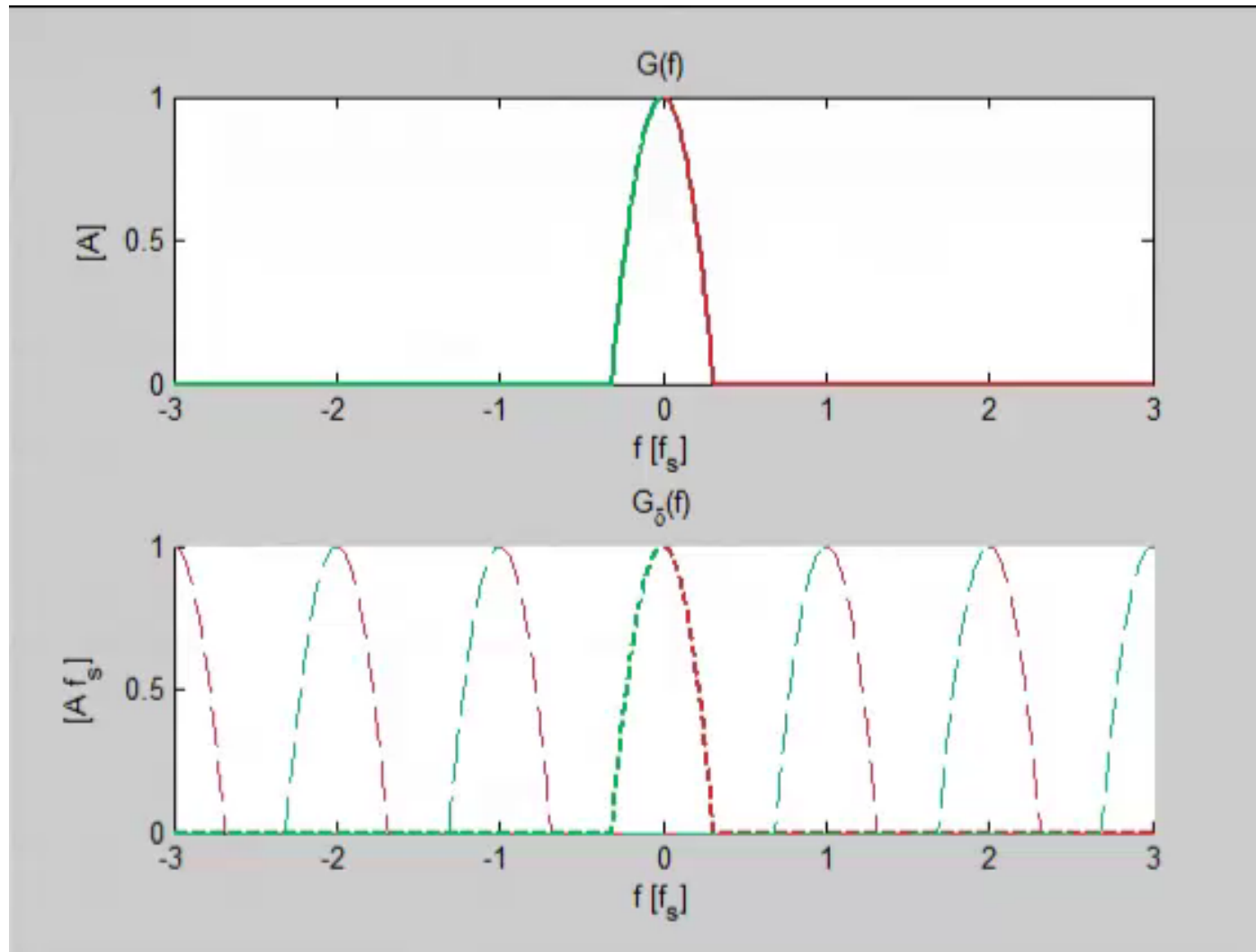
# Ideal Sampling: Folding (a revisit)



# Ideal Sampling: Folding (a revisit)

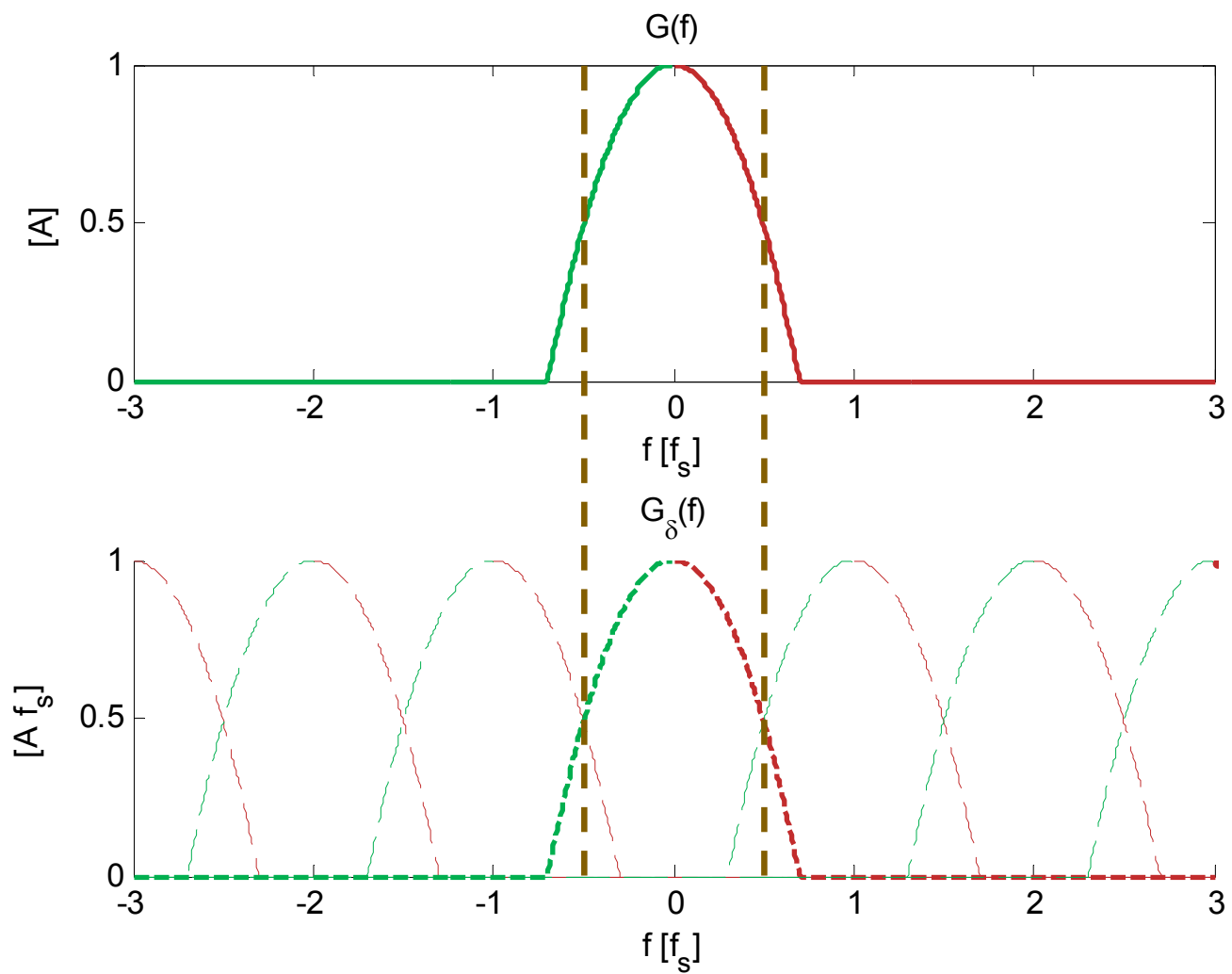


# Ideal Sampling: Folding (a revisit)



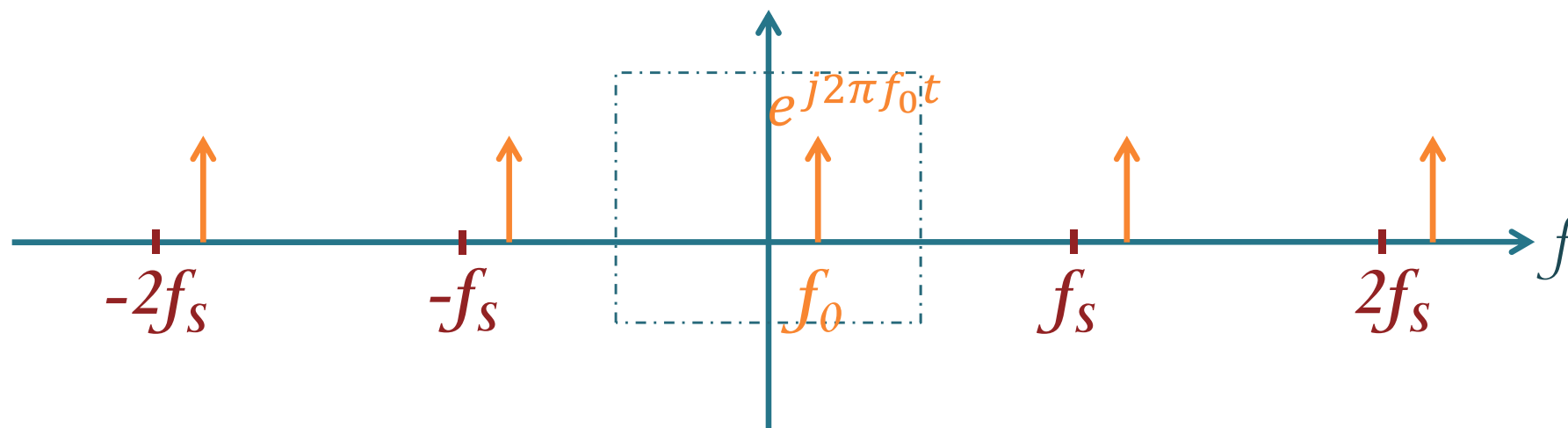


# Ideal Sampling

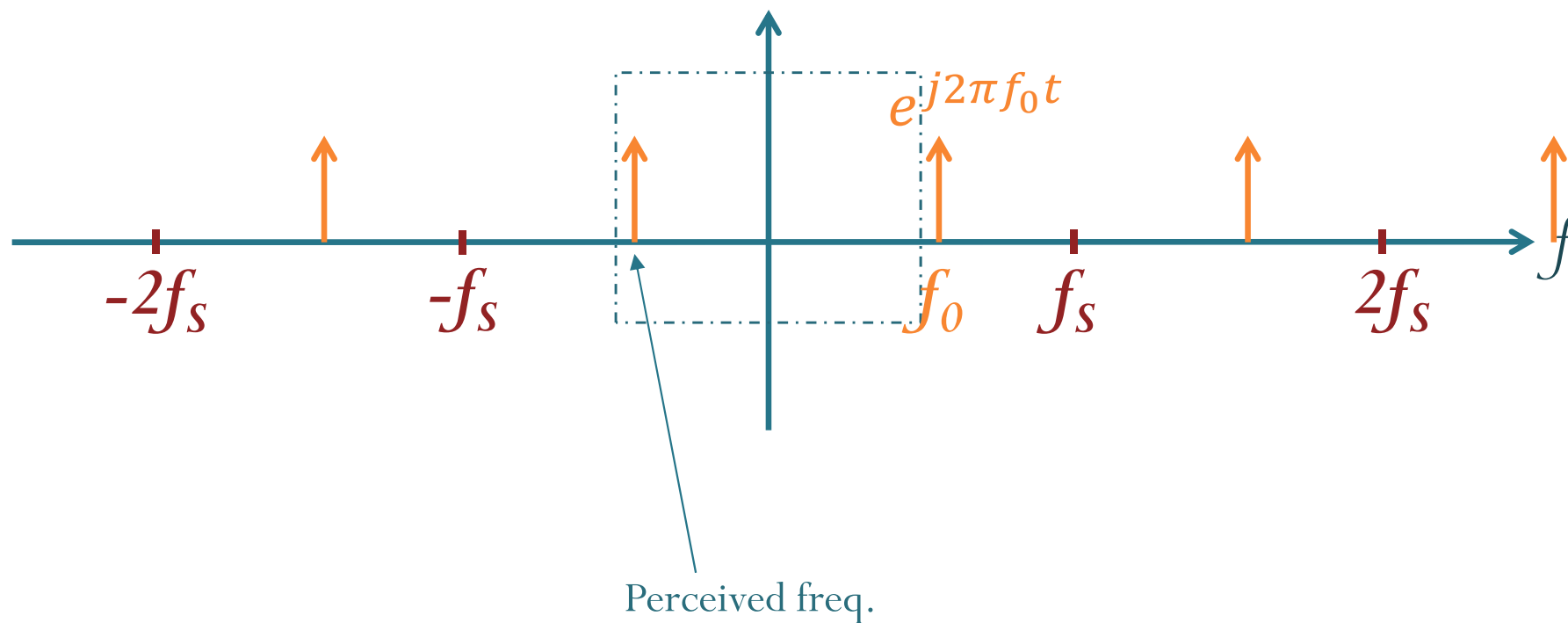


# Complex exponential

Let's increase  $f_0$



# Complex exponential



# Principles of Communications

## ECS 332

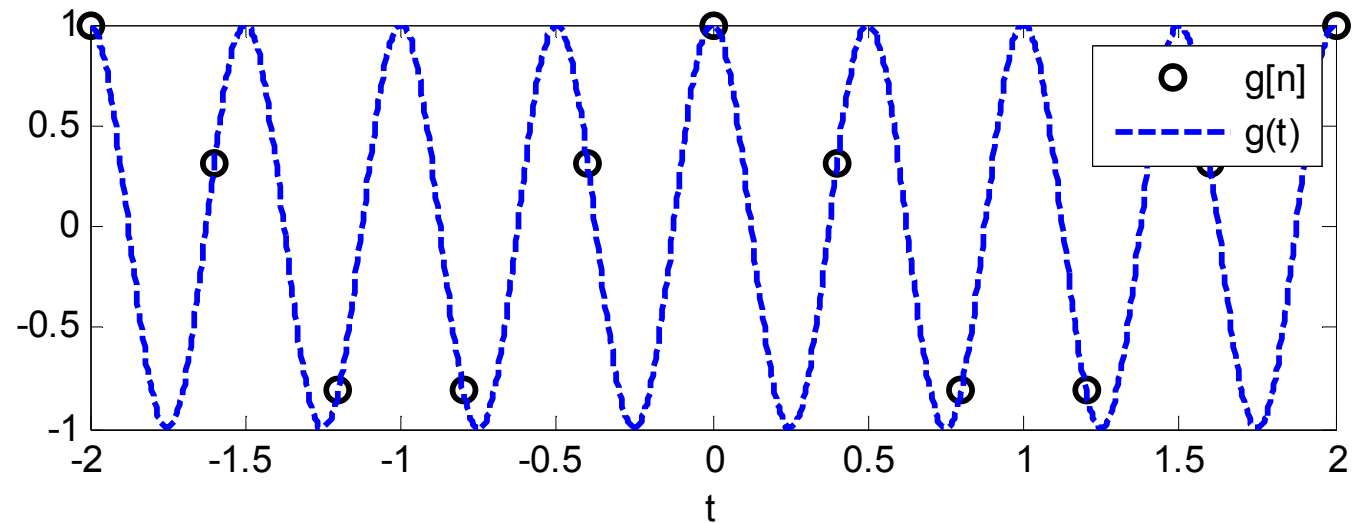
**Asst. Prof. Dr. Prapun Suksompong**

[prapun@siit.tu.ac.th](mailto:prapun@siit.tu.ac.th)

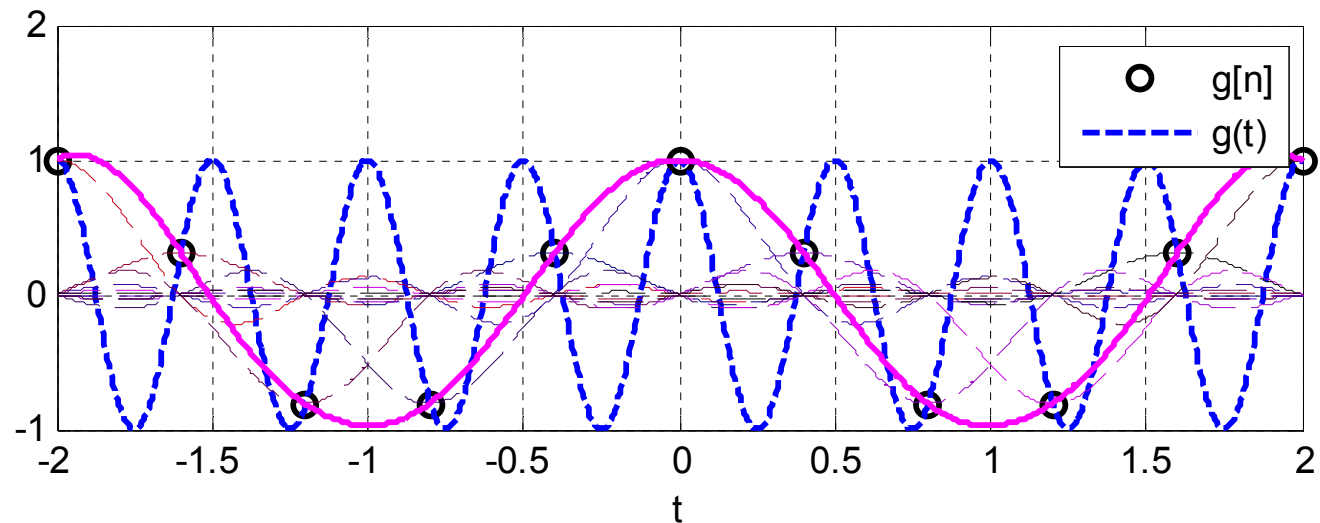
### **6.2 Reconstruction**

# Reconstruction of $\cos(2\pi(2)t)$

$T_s = 0.4$



Upper plot in Figure 34.

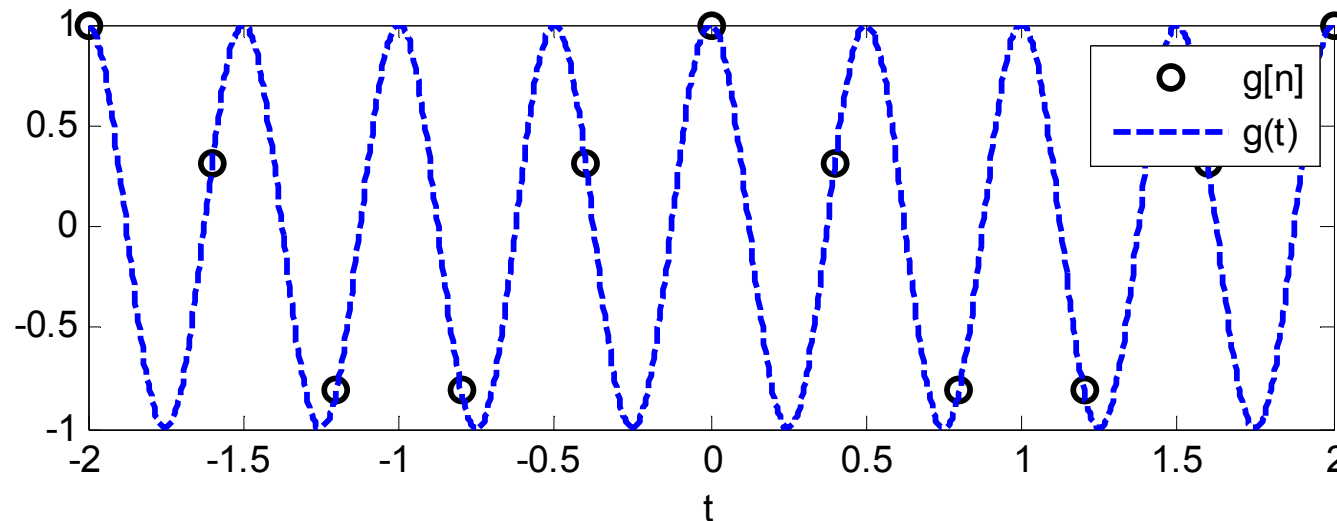


# Reconstruction of $\cos(2\pi(2)t)$

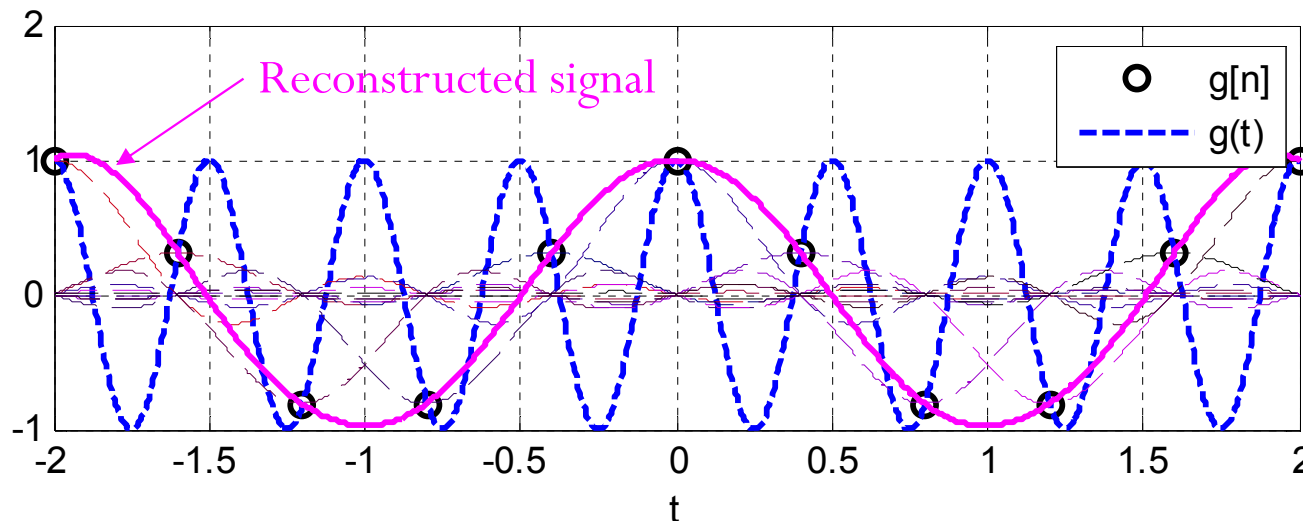
$B = 2$  Hz.

$$T_s = 0.4$$

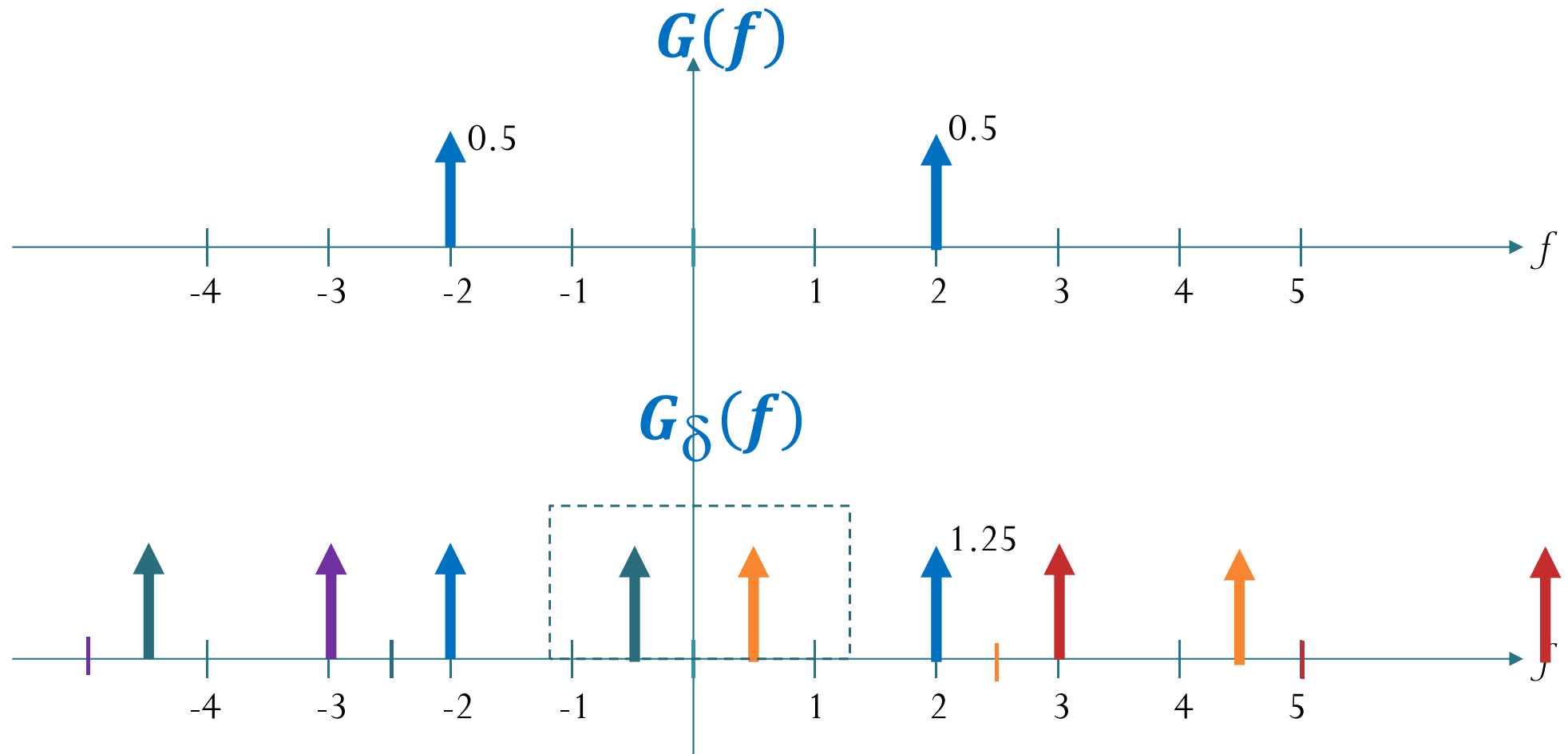
$$f_s = 1/0.4 \\ = 2.5 \text{ [Sa/s]}$$



Upper plot in Figure 34.



# Reconstruction of $\cos(2\pi(2)t)$

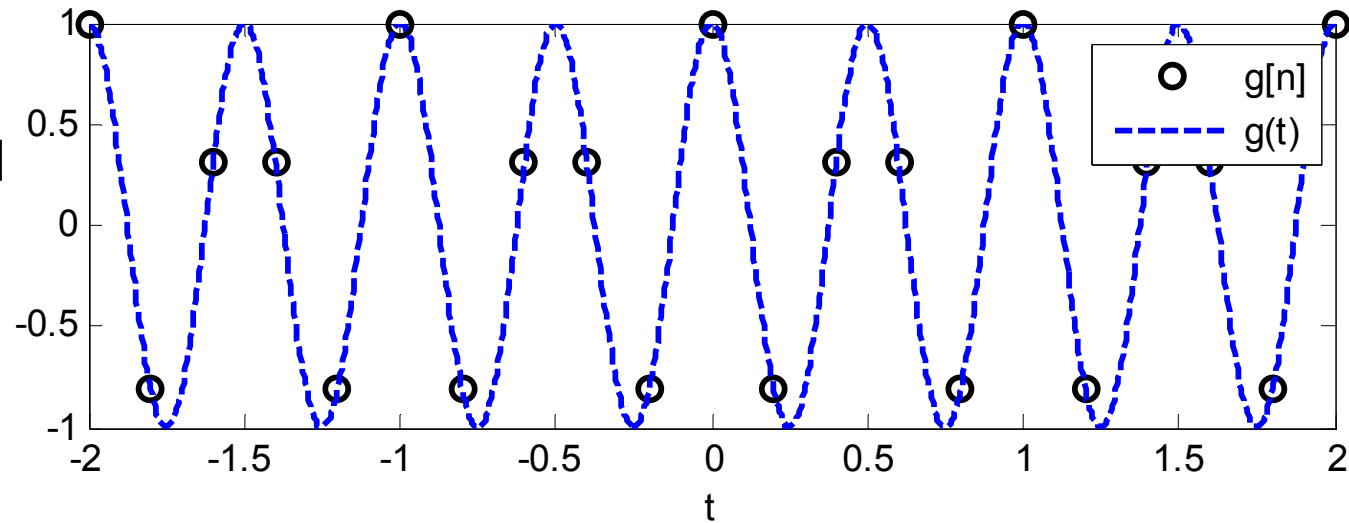


# Reconstruction of $\cos(2\pi(2)t)$

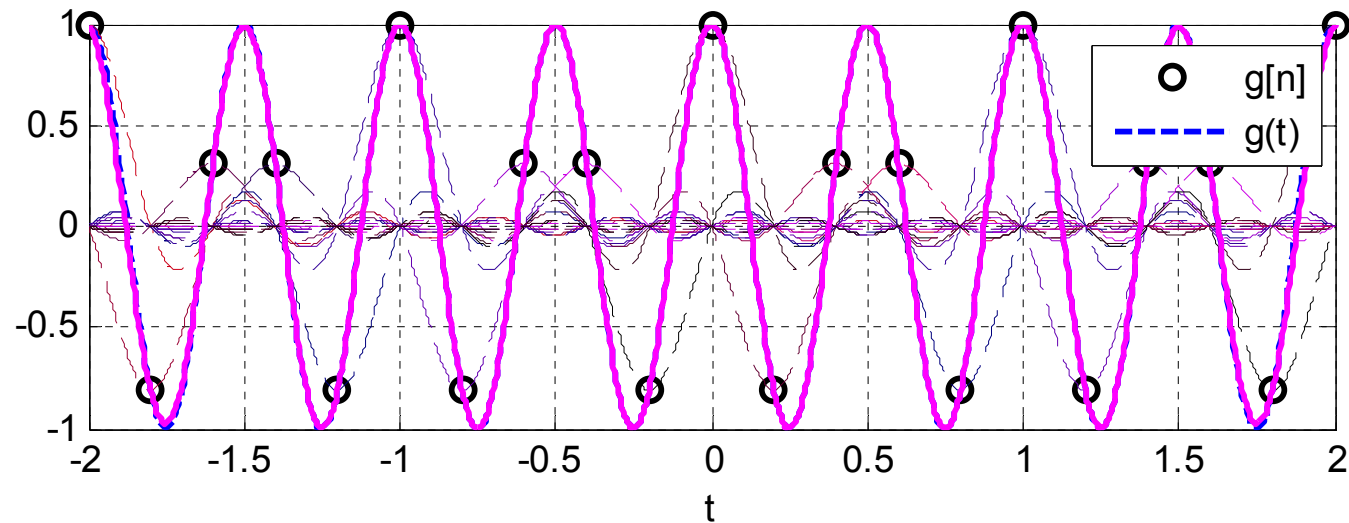
$B = 2 \text{ Hz.}$

$$T_s = 0.2$$

$$f_s = \frac{1}{0.2} = 5 \text{ [Sa/s]}$$



Lower plot in  
Figure 34.



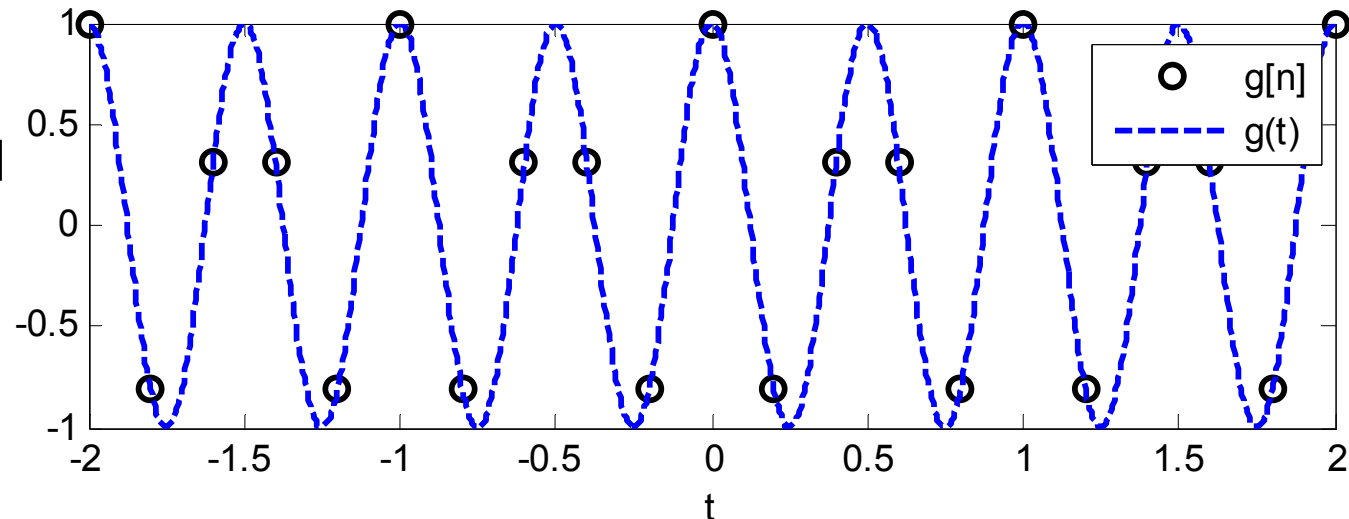


# Reconstruction of $\cos(2\pi(2)t)$

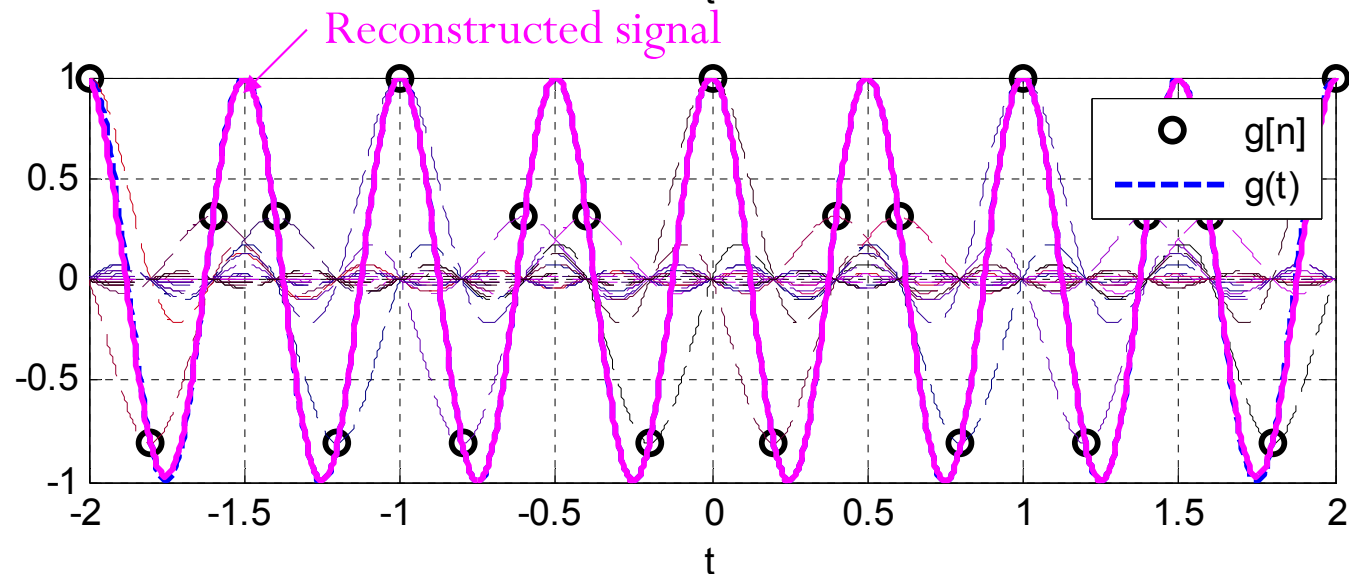
$B = 2 \text{ Hz.}$

$$T_s = 0.2$$

$$f_s = \frac{1}{0.2} = 5 \text{ [Sa/s]}$$



Lower plot in Figure 34.



$f_s > 2B \Rightarrow$  the reconstructed signal is “the same” as the original signal.

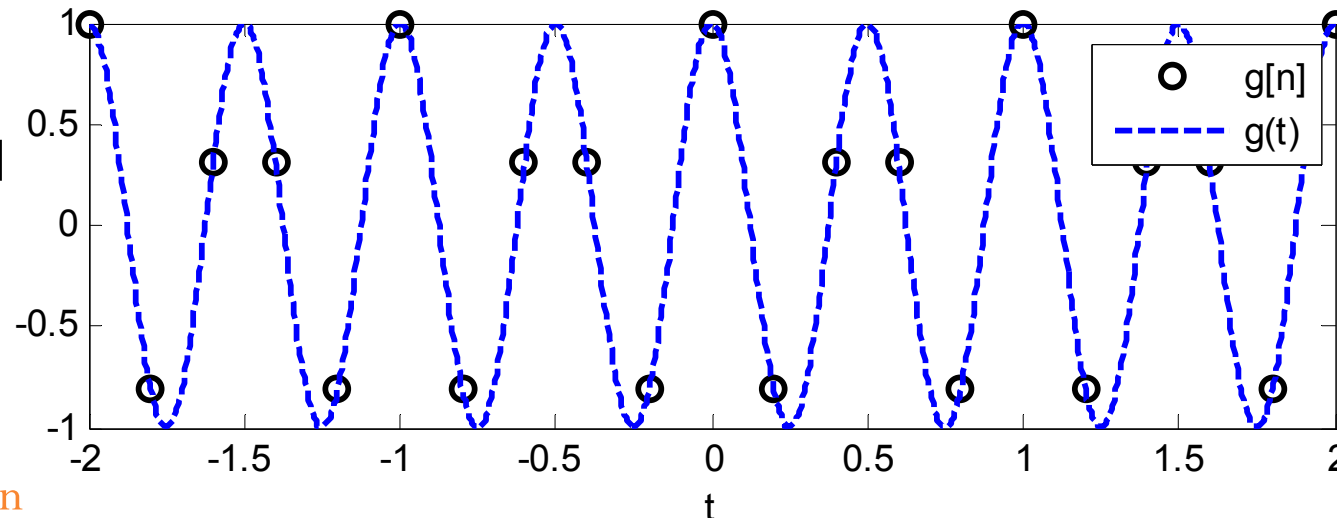


# Reconstruction of $\cos(2\pi(2)t)$

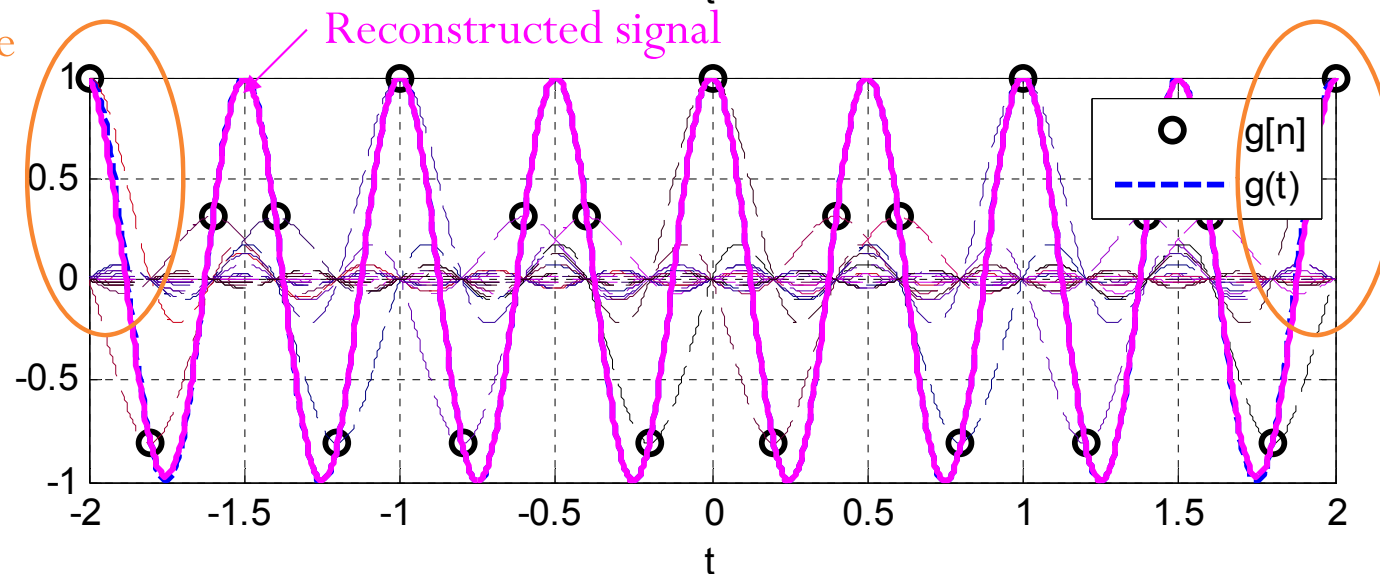
$B = 2$  Hz.

$$T_s = 0.2$$

$$f_s = \frac{1}{0.2} = 5 \text{ [Sa/s]}$$



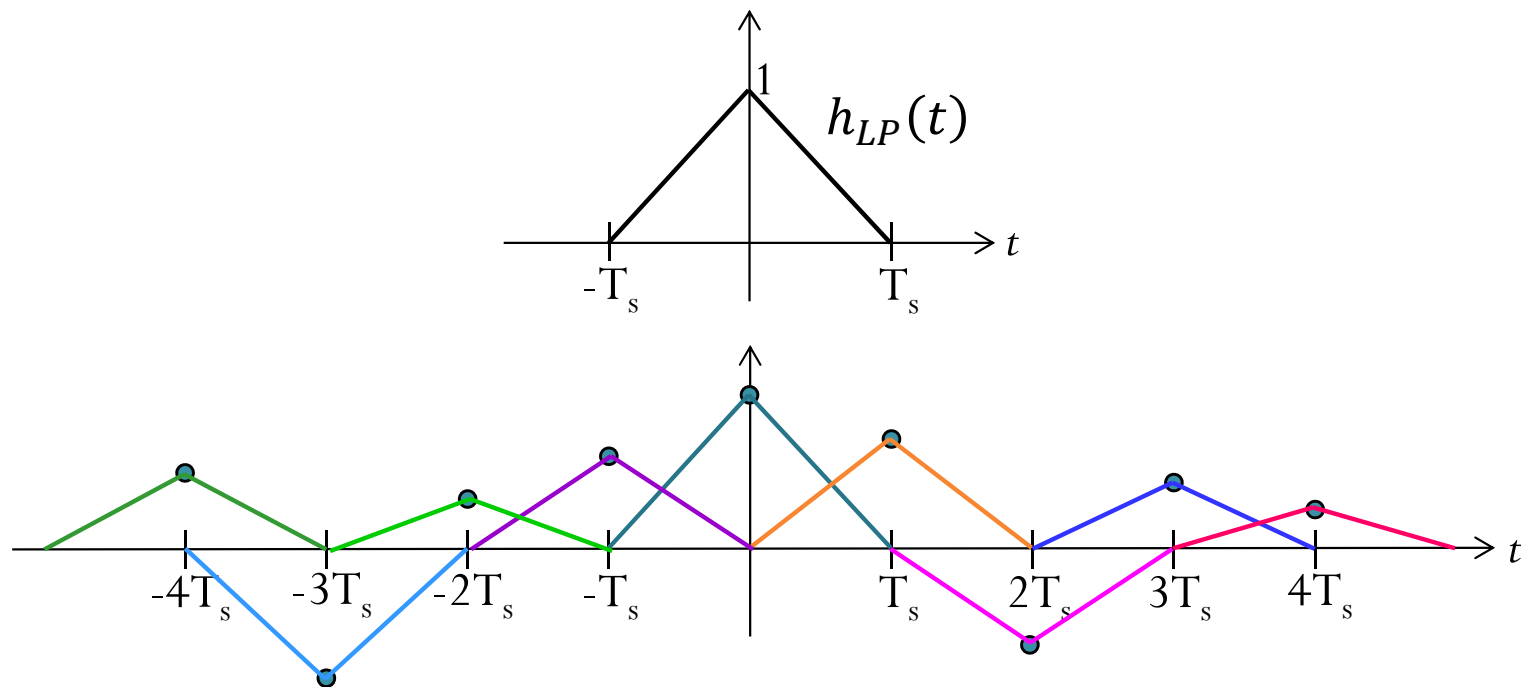
Some reconstruction error is visible at the boundaries because we did not use  $g[n]$  for  $n$  beyond  $\pm 2$  in the reconstruction here.



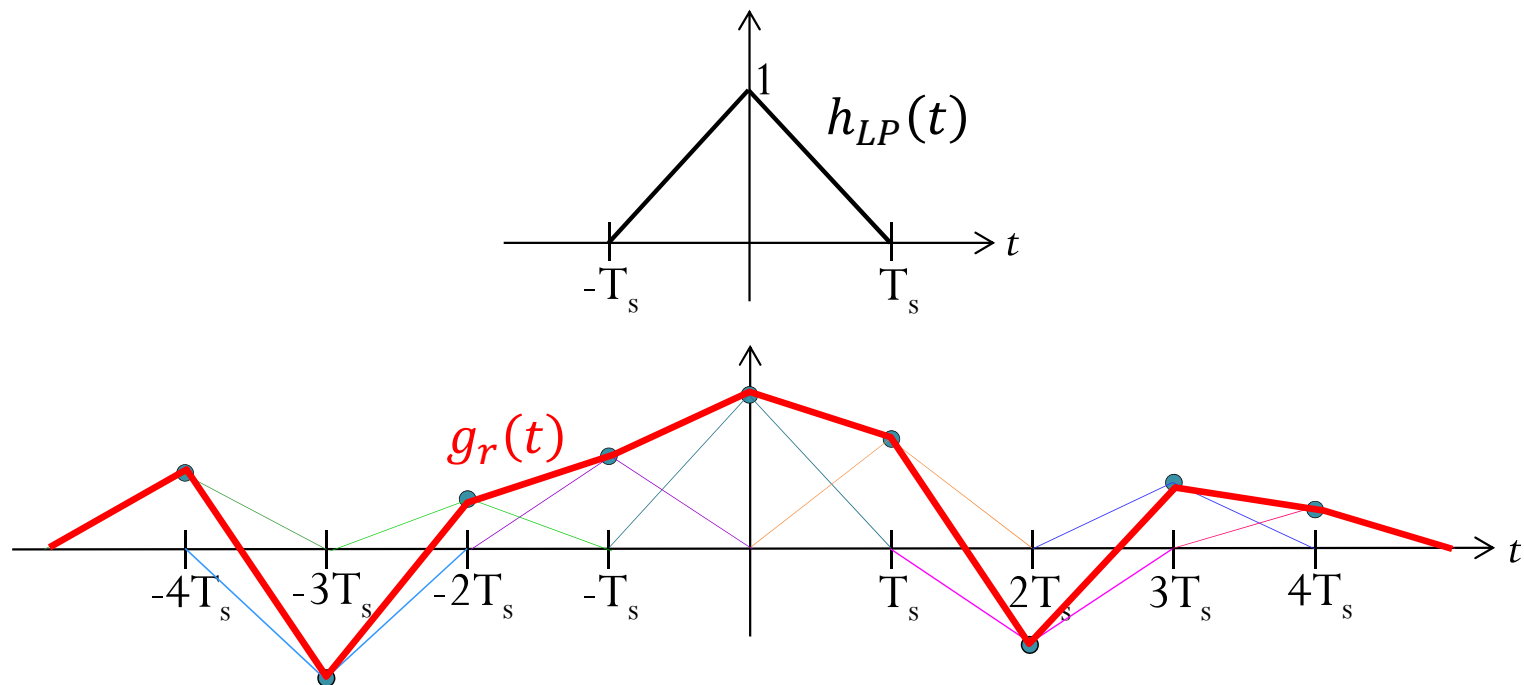
$f_s > 2B \Rightarrow$  the reconstructed signal is “the same” as the original signal.



# Triangular (linear) interpolation

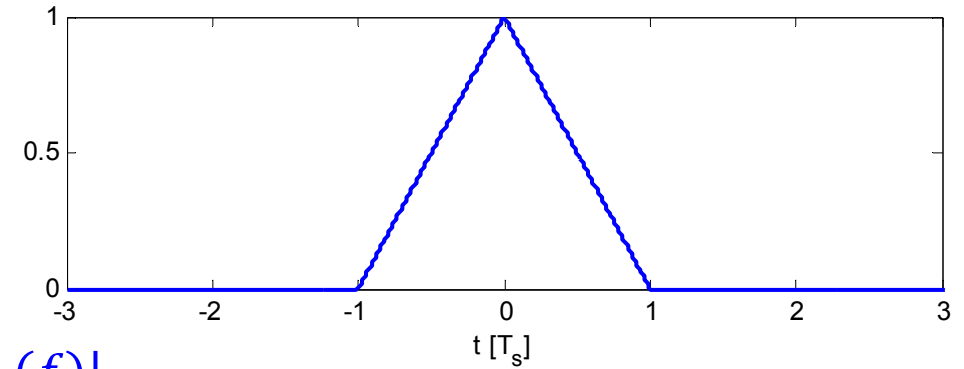
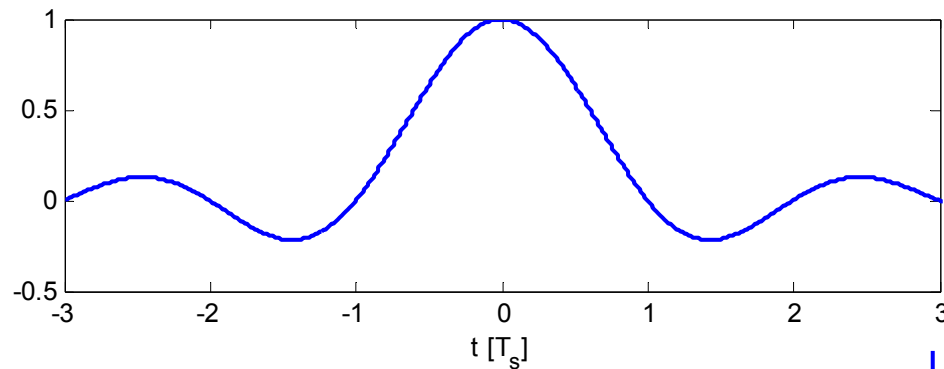


# Triangular (linear) interpolation

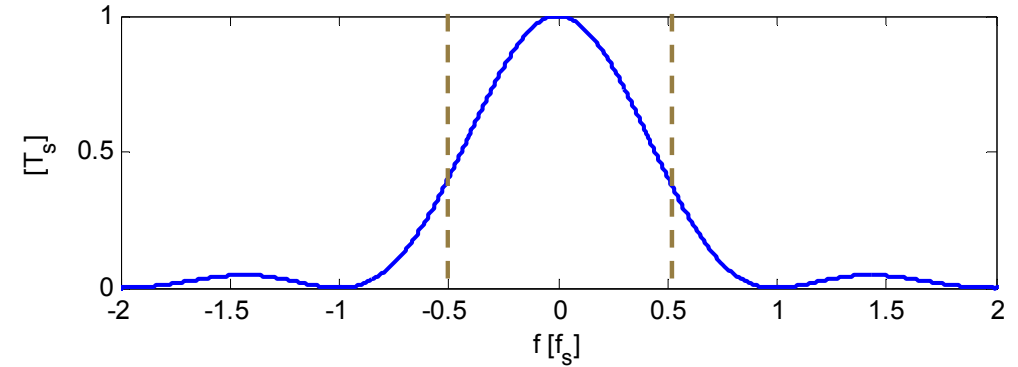
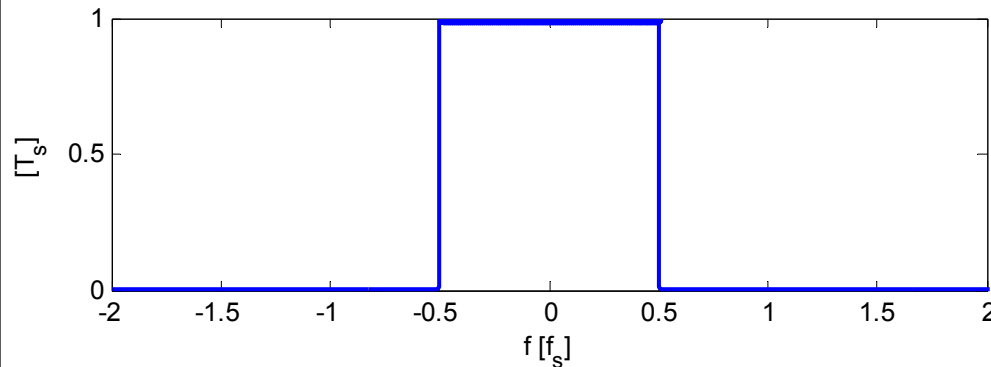


# sinc vs. triangular interpolation

$$h_{LP}(t)$$

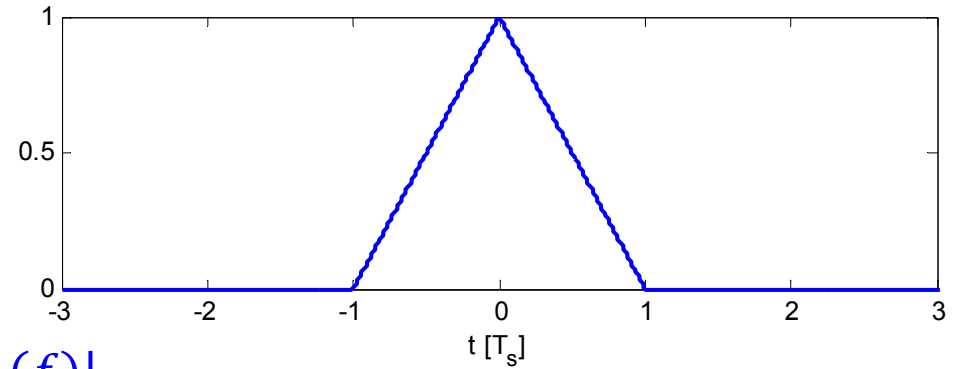
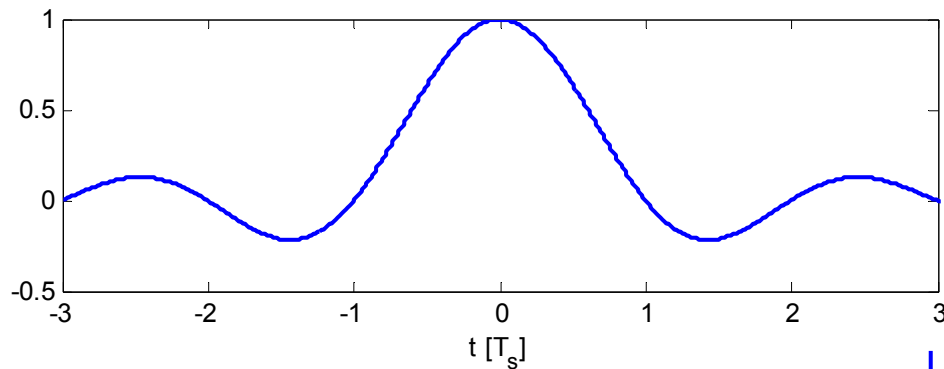


$$|H_{LP}(f)|$$

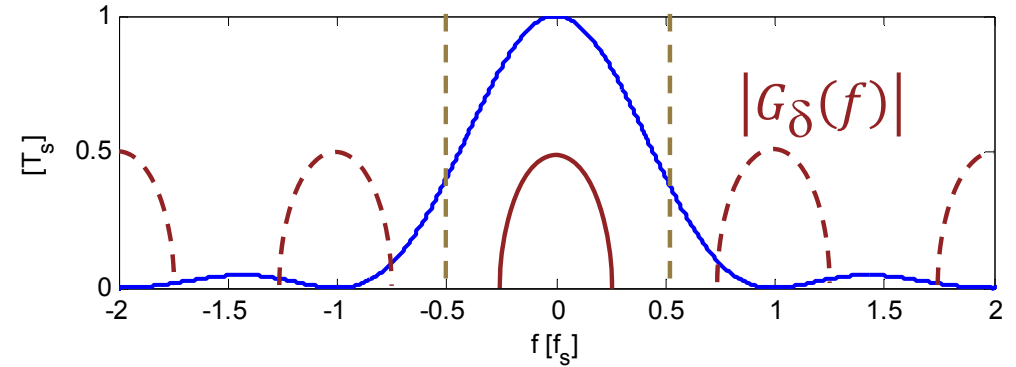
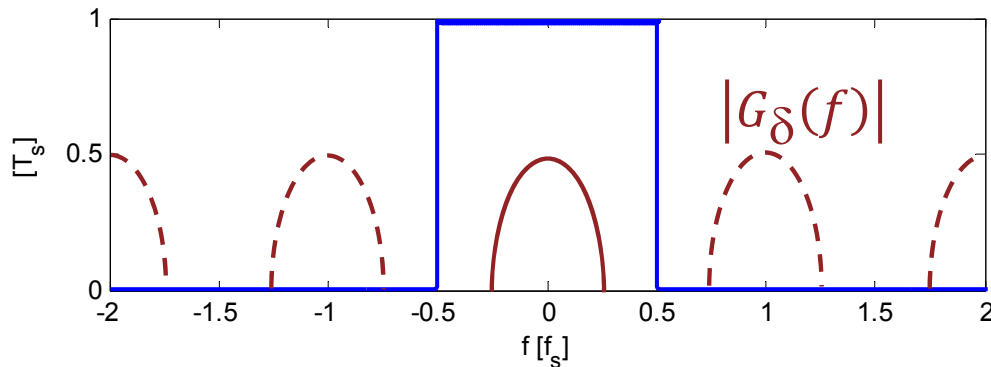


# sinc vs. triangular interpolation

$h_{LP}(t)$

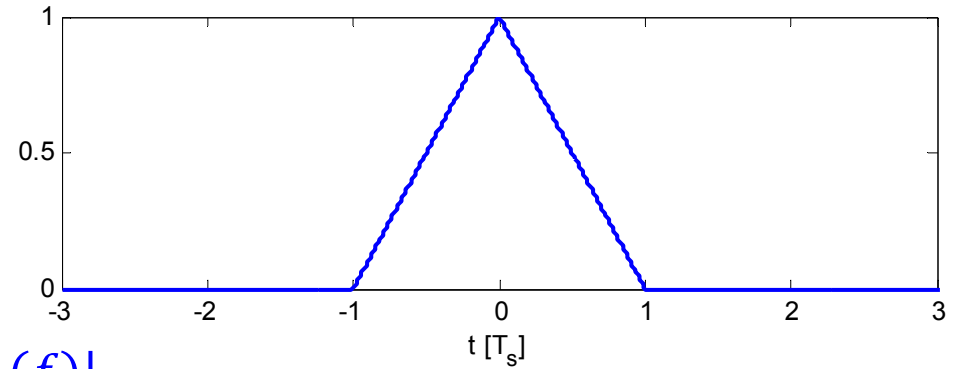
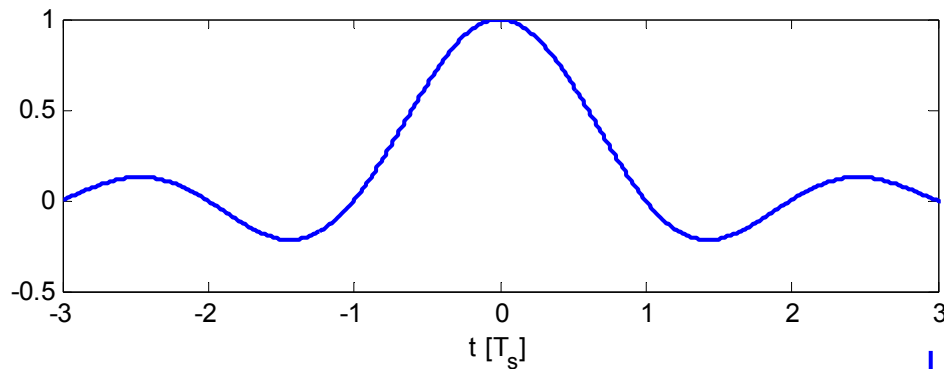


$|H_{LP}(f)|$

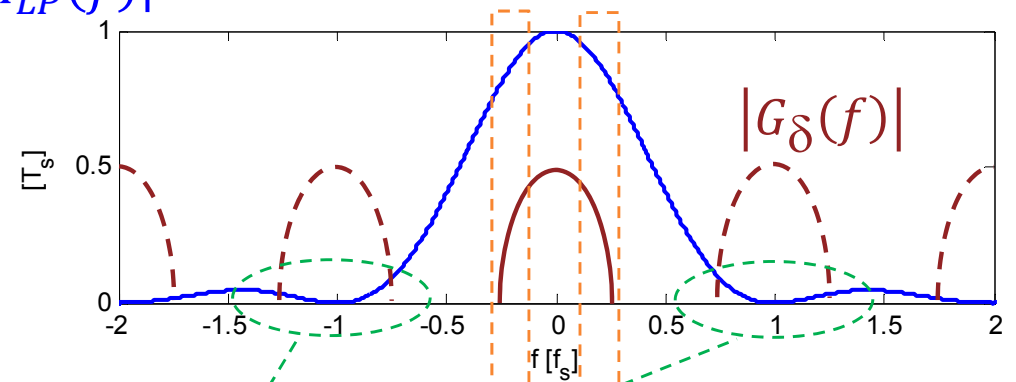
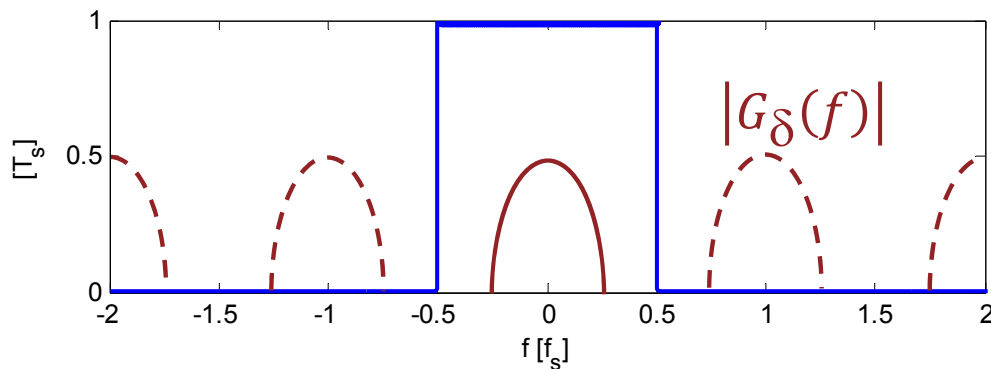


# sinc vs. triangular interpolation

$$h_{LP}(t)$$



$$|H_{LP}(f)|$$



High freq. content  
of  $G(f)$  is attenuated

(Small part of) the replicas at even higher  
freq. (which do not exist before) also survive.



# Principles of Communications

## ECS 332

**Asst. Prof. Dr. Prapun Suksompong**

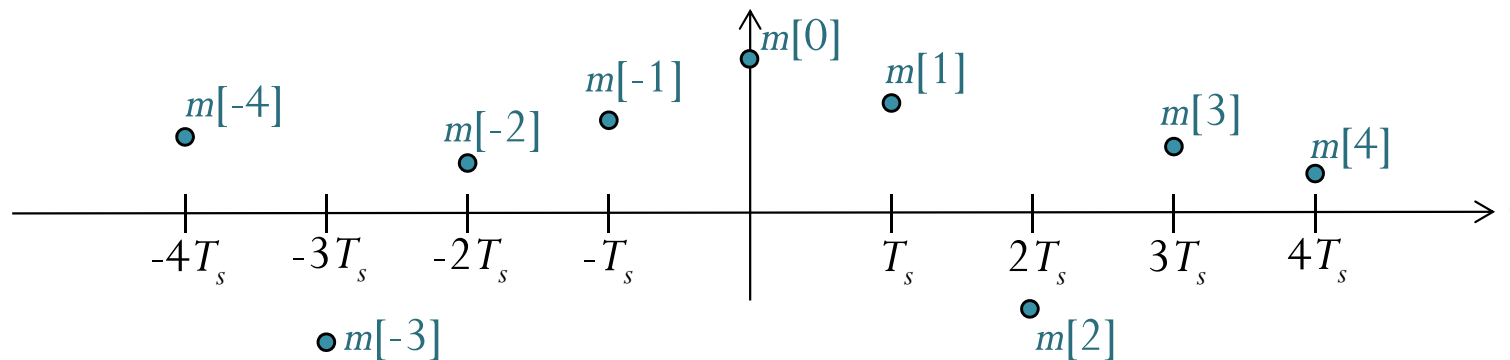
[prapun@siit.tu.ac.th](mailto:prapun@siit.tu.ac.th)

### **6.3 Analog Pulse Modulation**



# PAM: Pulse Amplitude Modulation

Start with a sequence of symbols (numbers).



Where does this sequence come from?

- Sampling of a continuous-time signal
- Naturally discrete-time signal



# Naturally digital information

- Text is commonly encoded using ASCII, and MATLAB automatically represents any string file as a list of ASCII numbers.

```
>> str='I love ECS332';      text string
>> real(str)
```

```
ans =      (decimal) ASCII representation of the text string
```

```
      73      32     108     111     118     101     32     69     67     83     51     51     50
```

```
>> dec2base(str,2)
```

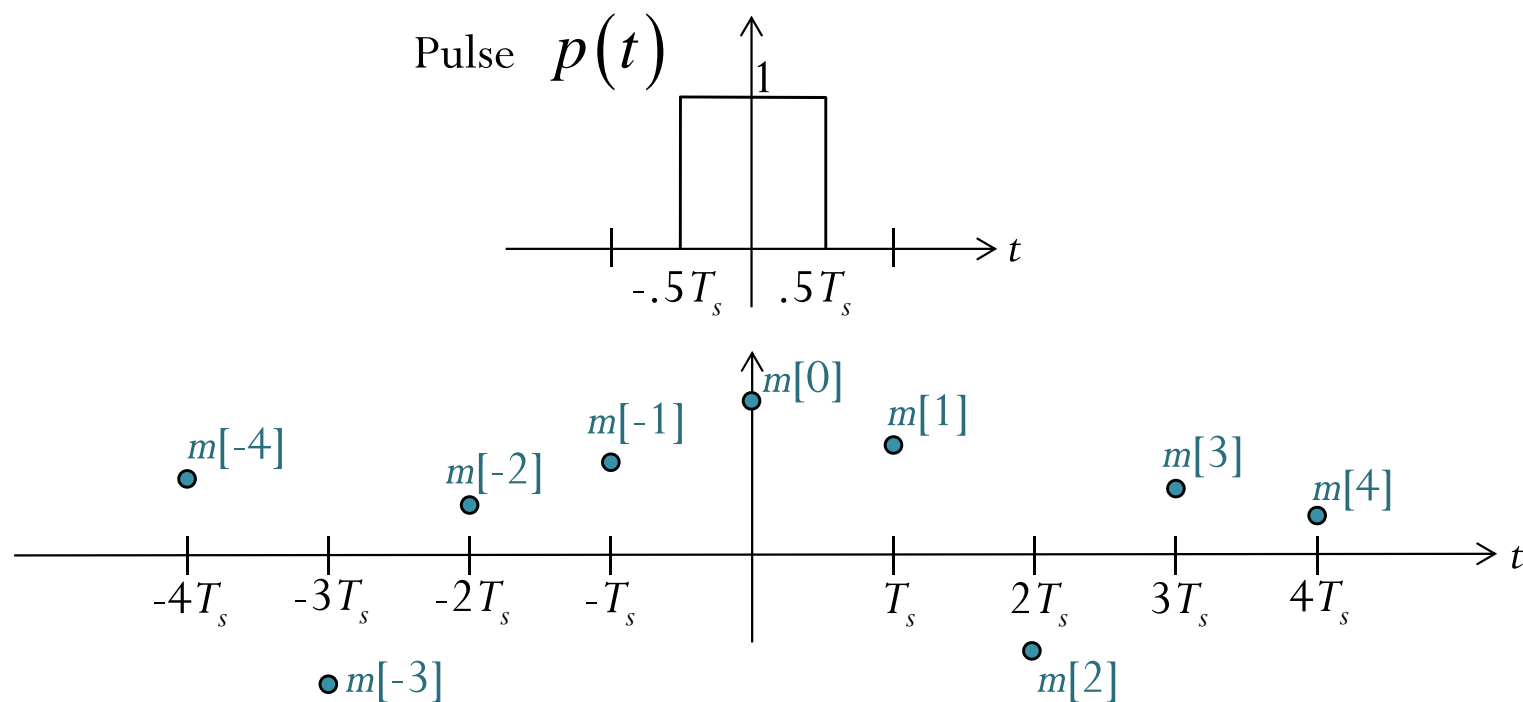
```
ans =
```

```
1001001
0100000
1101100
1101111
1110110
1100101
0100000
1000101
1000011
1010011
0110011
0110011
0110010
```

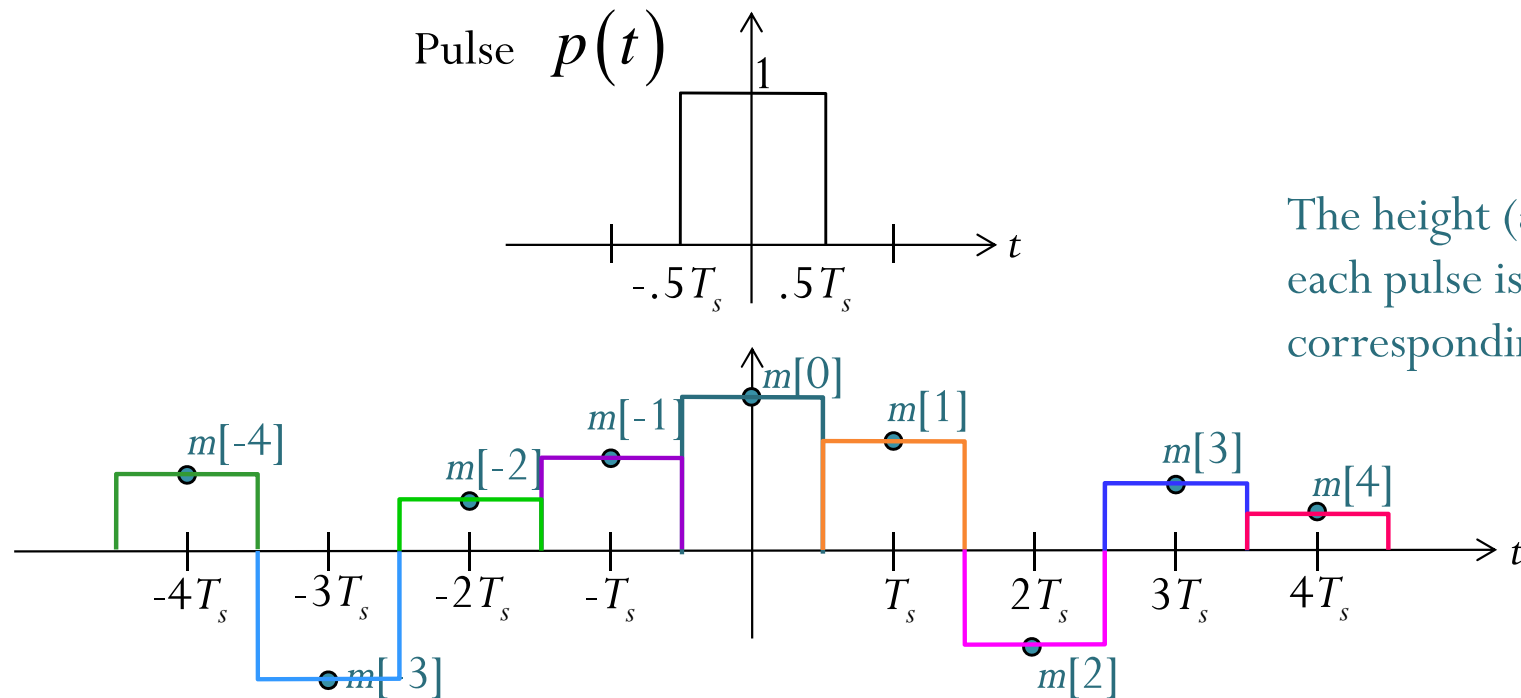
binary (base 2) representation of the decimal numbers



# PAM: Pulse Amplitude Modulation



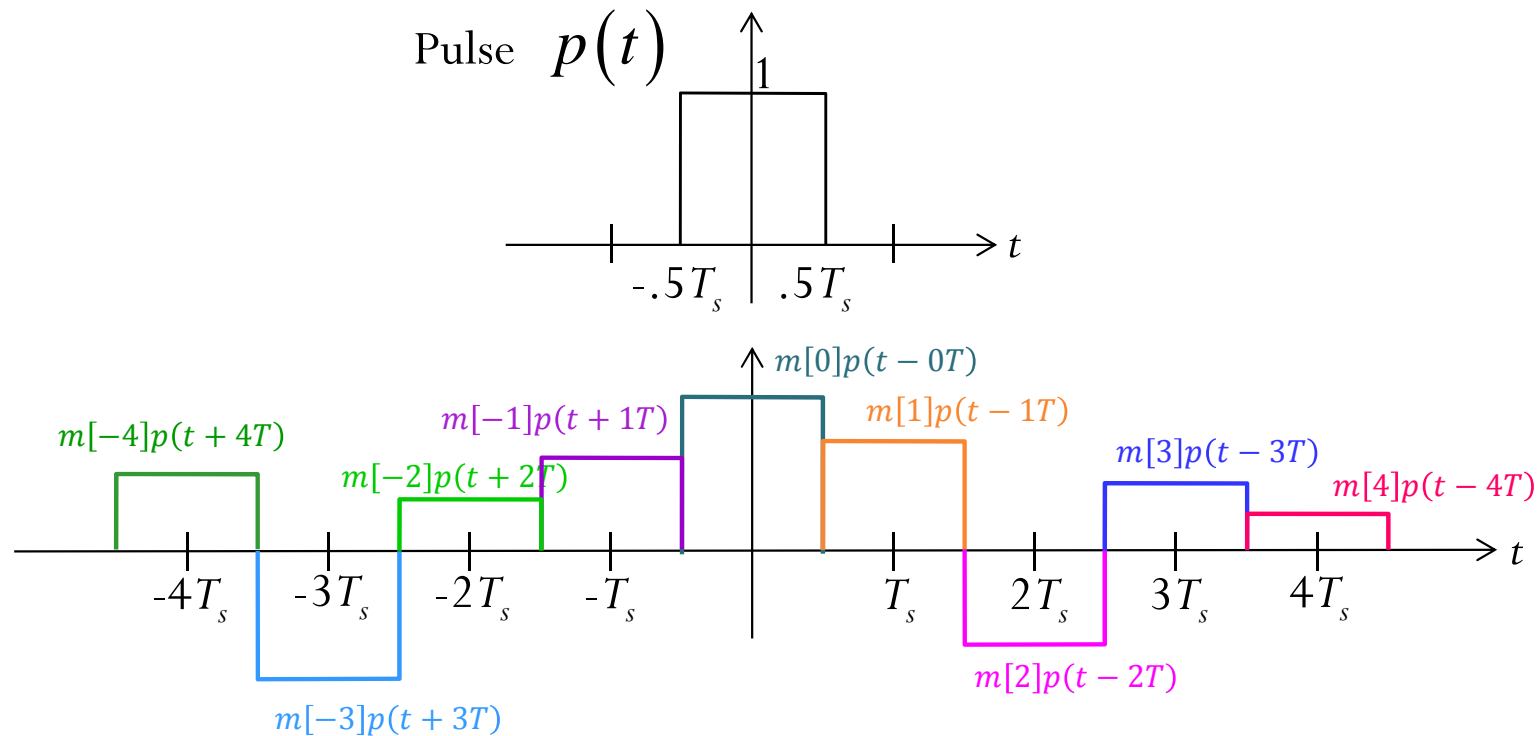
# PAM: Pulse Amplitude Modulation



The height (amplitude) of each pulse is scaled by the corresponding  $m[n]$



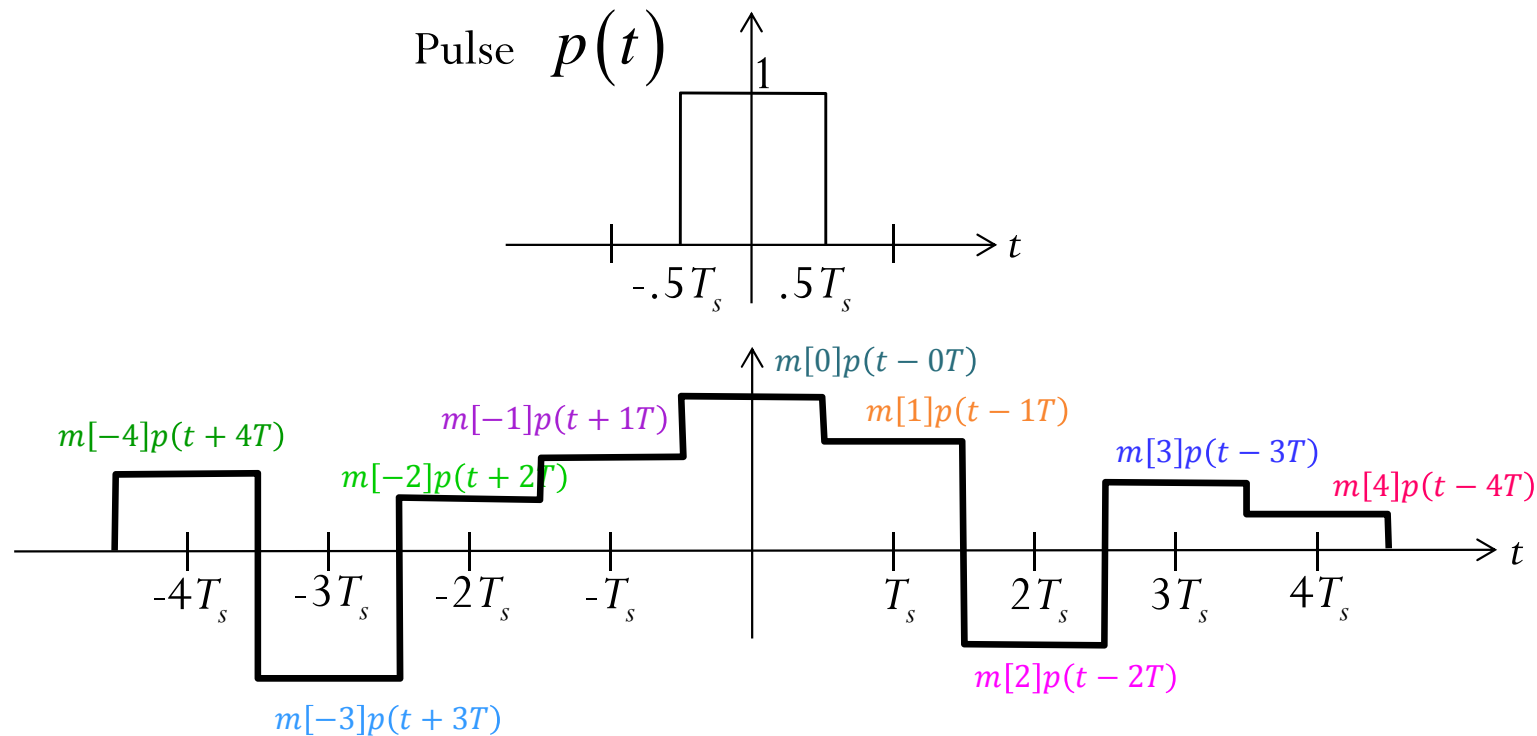
# PAM: Pulse Amplitude Modulation



$$x_{\text{PAM}}(t) = \sum_{n=-\infty}^{\infty} m[n] p(t - nT)$$



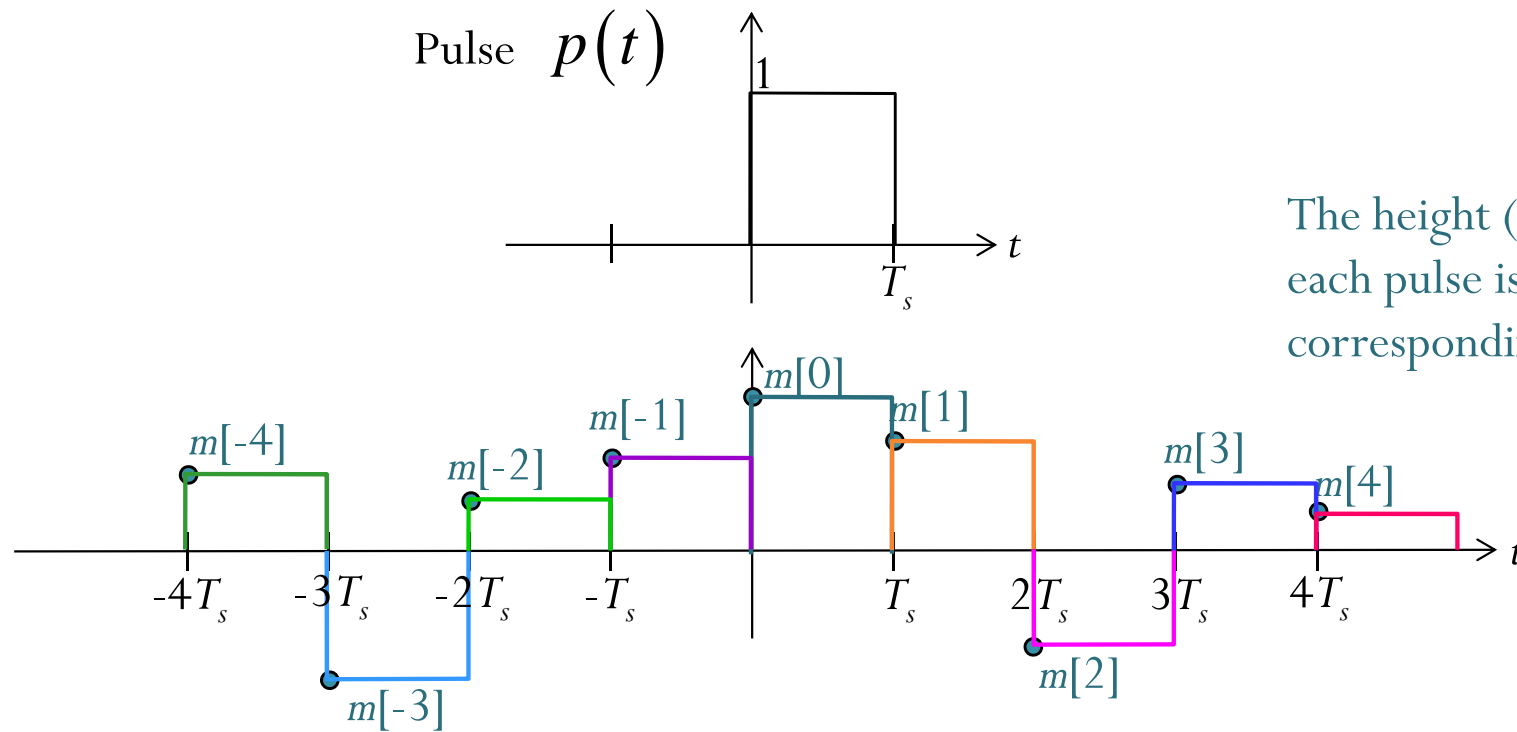
# PAM: Pulse Amplitude Modulation



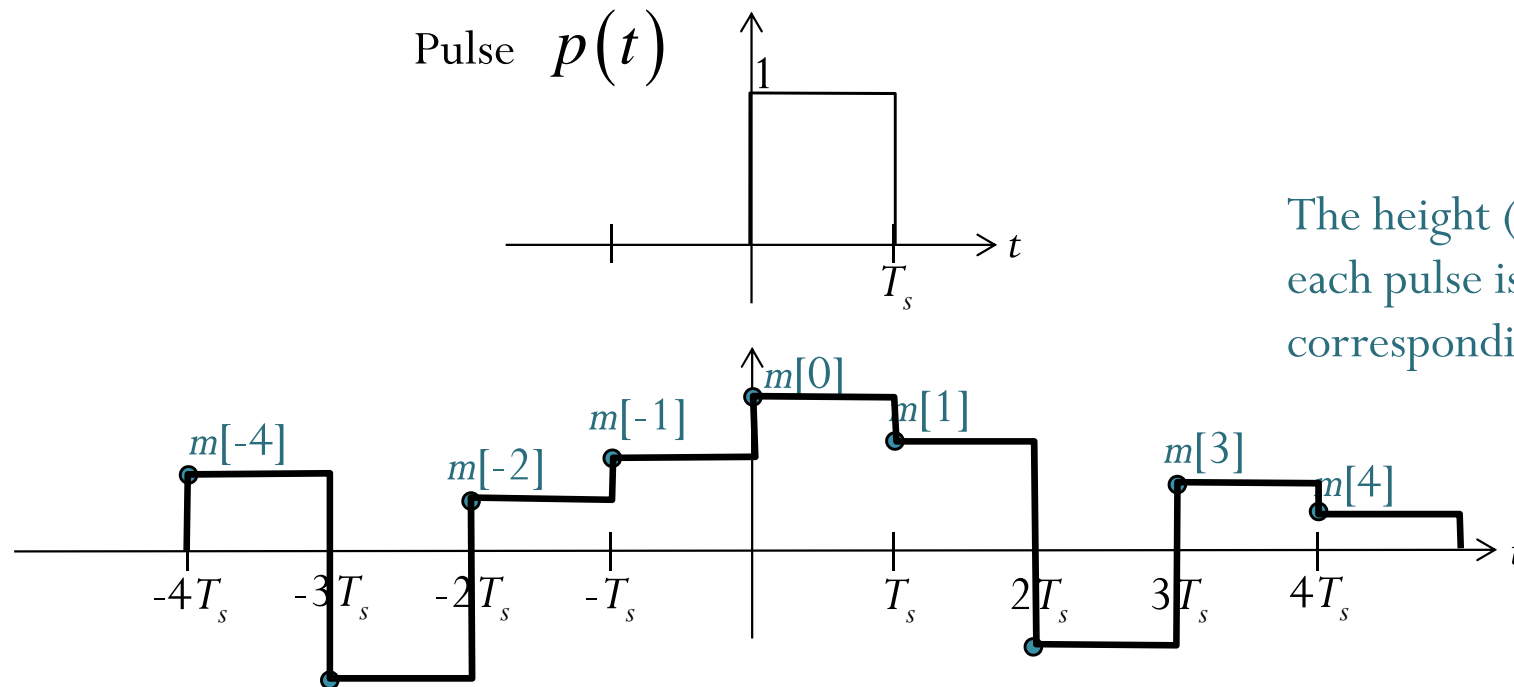
$$x_{\text{PAM}}(t) = \sum_{n=-\infty}^{\infty} m[n] p(t-nT)$$



# PAM: Pulse Amplitude Modulation



# PAM: Pulse Amplitude Modulation

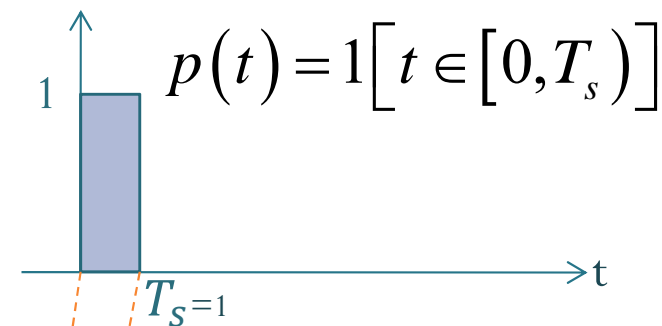
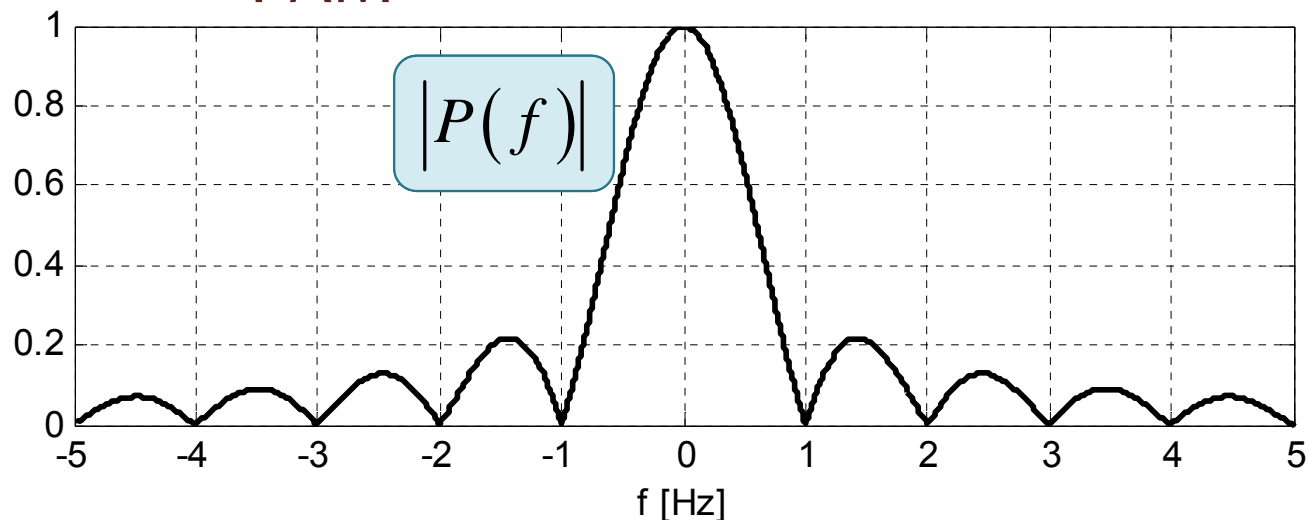


$$x_{\text{PAM}}(t) = \sum_{n=-\infty}^{\infty} m[n] p(t - nT)$$





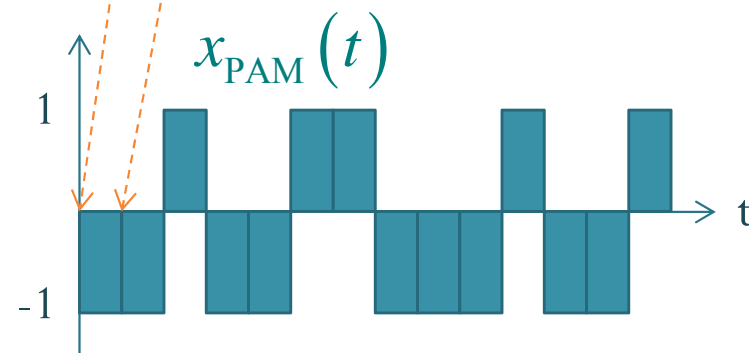
# $X_{\text{PAM}}(f)$ (1/4)



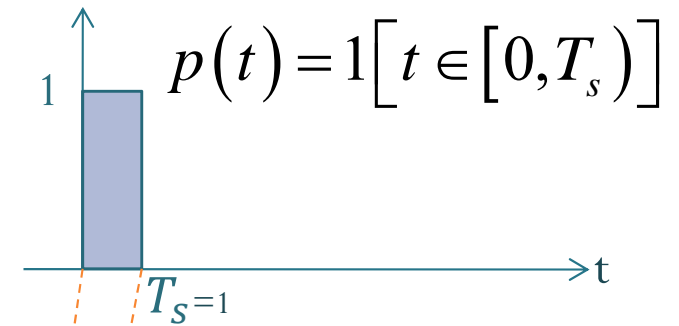
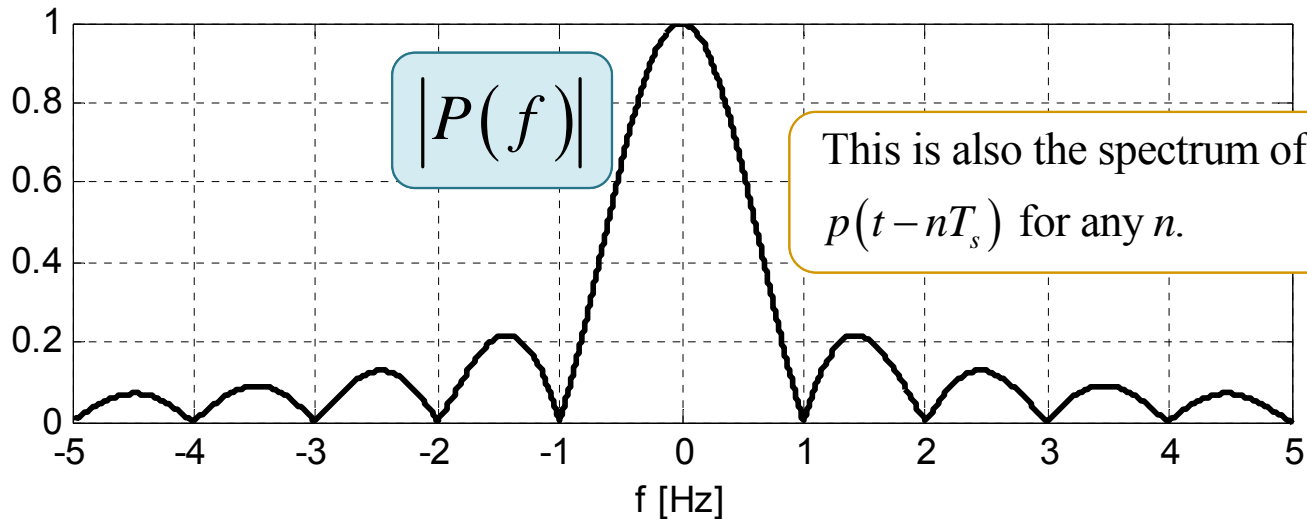
$$\mathbf{m} = [-1, -1, 1, -1, -1, 1, 1, -1, -1, -1, 1, -1, -1, 1, -1, 1, 1, -1, -1, -1, -1, 1, -1, -1, 1]$$

$$x_{\text{PAM}}(t) = \sum_n m[n] p(t - nT_s)$$

Can you sketch the spectrum of  $s(t)$ ?



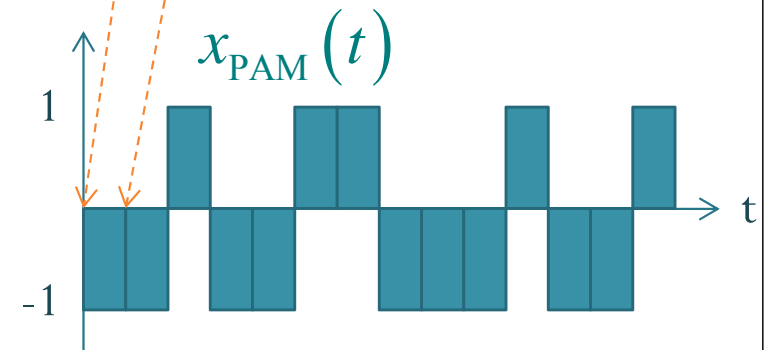
# $X_{\text{PAM}}(f)$ (2/4)



$$\mathbf{m} = [-1, -1, 1, -1, -1, 1, 1, -1, -1, -1, 1, -1, -1, 1, 1, -1, -1, -1, -1, 1, -1, -1, 1]$$

$$x_{\text{PAM}}(t) = \sum_n m[n] p(t - nT_s)$$

Does this mean  $|X_{\text{PAM}}(f)|$  will simply be a sum of  $|P(f)|$  and therefore its shape will be similar to  $|P(f)|$ ?



# Important Properties of $\mathcal{F}$

$$\{x * y\}(t) = \int_{-\infty}^{\infty} x(\mu)y(t - \mu)d\mu = \int_{-\infty}^{\infty} x(t - \mu)y(\mu)d\mu$$

Convolution Properties:

$$x * y \xrightleftharpoons{\mathcal{F}} X \times Y$$

$$x \times y \xrightleftharpoons{\mathcal{F}} X * Y$$

Note that the magnitude of this is simply  $|G(f)|$

Shifting Properties:

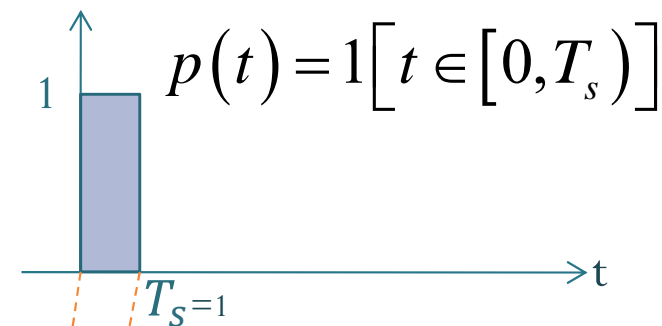
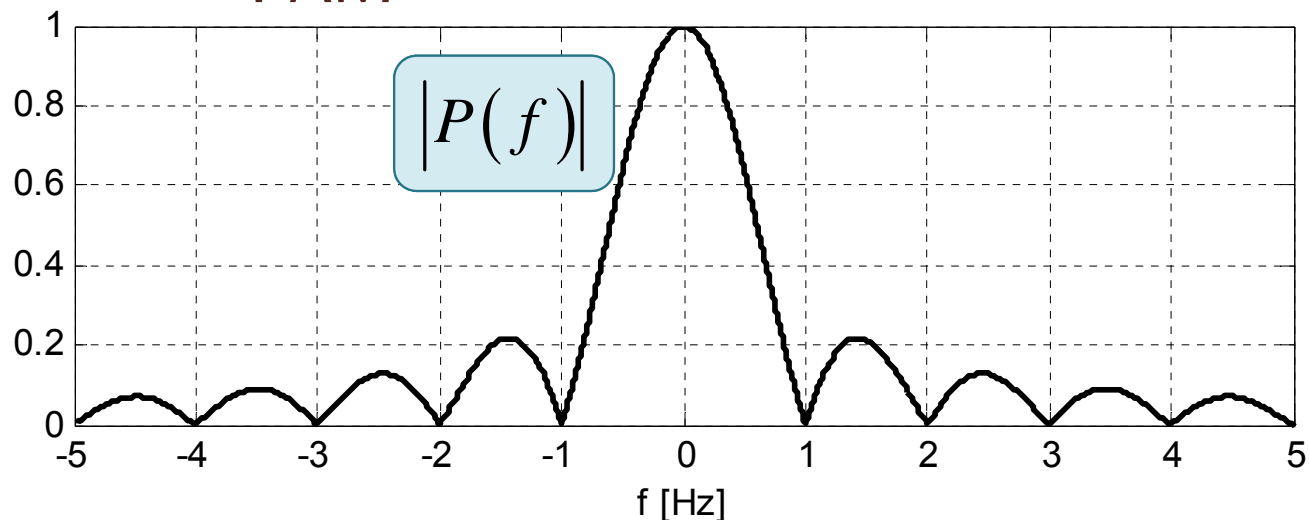
$$g(t - t_0) \xrightleftharpoons{\mathcal{F}} e^{-j2\pi ft_0} G(f)$$

$$e^{j2\pi f_0 t} g(t) \xrightleftharpoons{\mathcal{F}} G(f - f_0)$$

Modulation:

$$g(t) \cos(2\pi f_c t) \xrightleftharpoons{\mathcal{F}} \frac{1}{2} G(f - f_c) + \frac{1}{2} G(f + f_c)$$

# $X_{\text{PAM}}(f)$ (3/4)

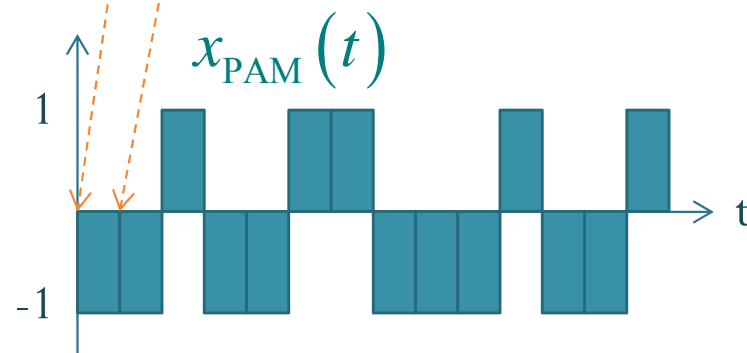


$$\mathbf{m} = [-1, -1, 1, -1, -1, 1, 1, -1, -1, -1, 1, -1, -1, 1, -1, 1, 1, -1, -1, -1, -1, 1, -1, -1, 1]$$

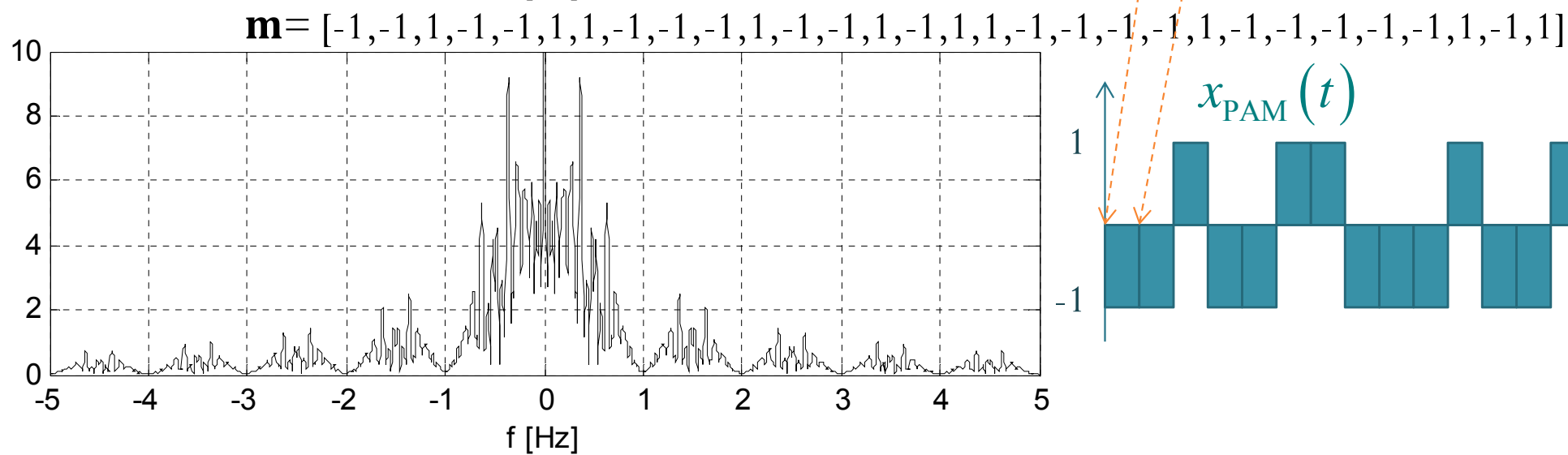
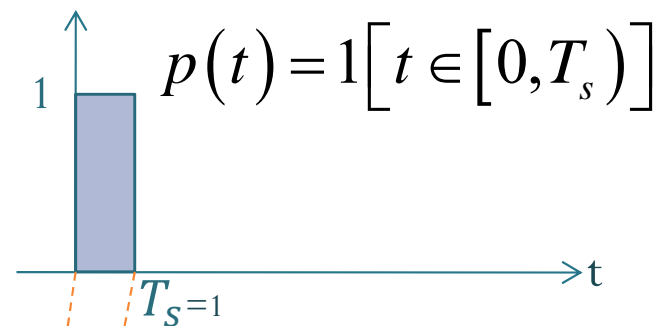
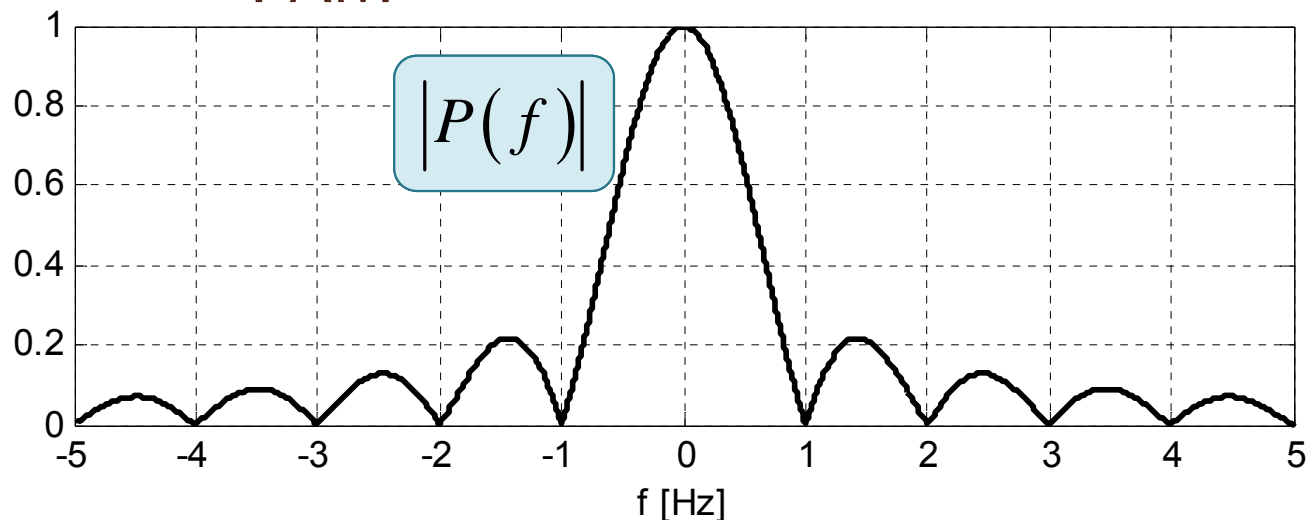
$$x_{\text{PAM}}(t) = \sum_n m[n] p(t - nT_s)$$

$$\xrightarrow{\mathcal{F}} X_{\text{PAM}}(f) = \sum_n m[n] P(f) e^{-j2\pi fnT_s}$$

$$= P(f) \sum_n m[n] e^{-j2\pi fnT_s}$$



# $X_{\text{PAM}}(f)$ (4/4)

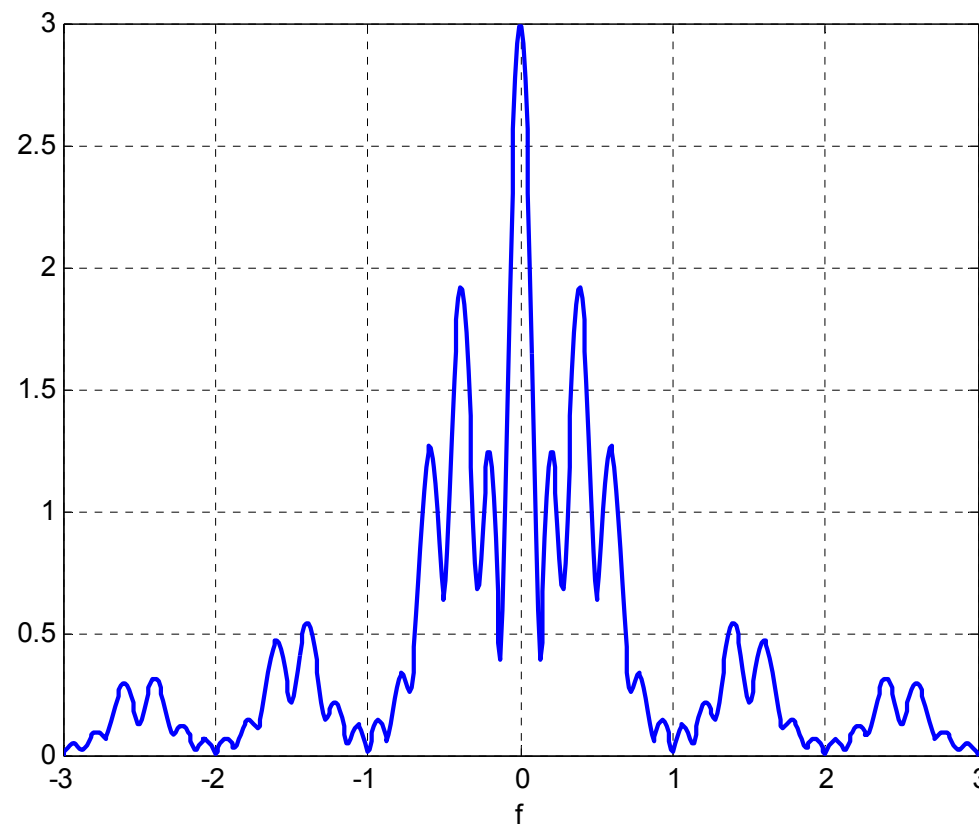
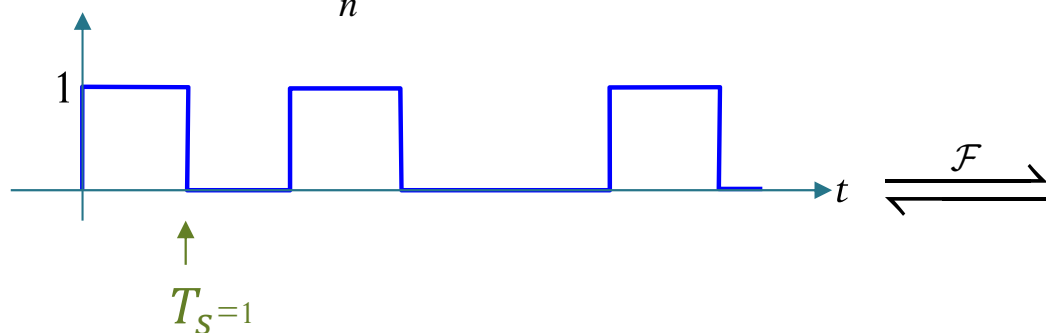


$$x_{\text{PAM}}(t) = \sum_n m[n] p(t - nT_s) \xrightarrow{\mathcal{F}} X_{\text{PAM}}(f) = P(f) \sum_n m[n] e^{-j2\pi fnT_s}$$

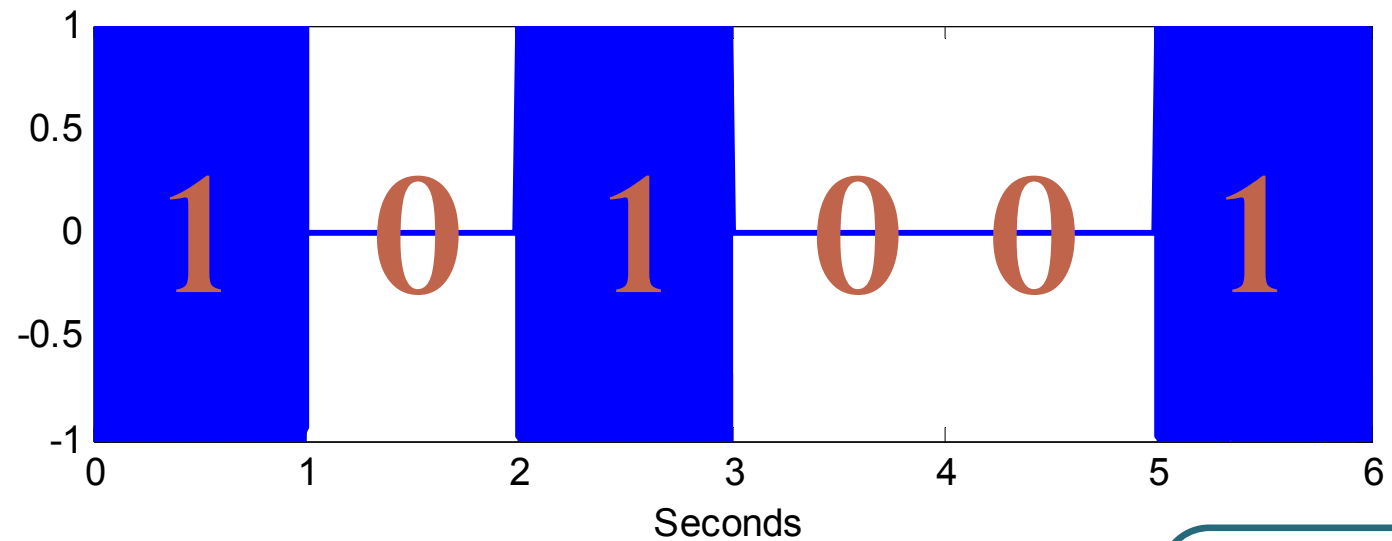


# A revisit to an earlier OOK Example

$$x_{\text{PAM}}(t) = \sum_n m[n] p(t - nT_s)$$



# Spectrum of ON-OFF Keying



$f_c = 100$  Hz  
Bit rate = 1 bps

